

# A Review/Tour of Formalism

CMPT 886  
Automated Software Analysis & Security  
Nick Sumner

# Formalism is just a tool

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  - High school algebra
  - Classic formal logic
  - Euclidean geometry

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  - Enable automated techniques for finding solutions
- Choosing the *right* tool for the job can be hard

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  - Order Theory

How to compare elements of a set



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Use structure to constrain  
the elements of a set

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How and when to infer facts

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  - Most students don't seem to remember them
  - Even fewer learn that formalism *can be useful!*
  - These techniques are critical for *static program analysis*

# Order Theory

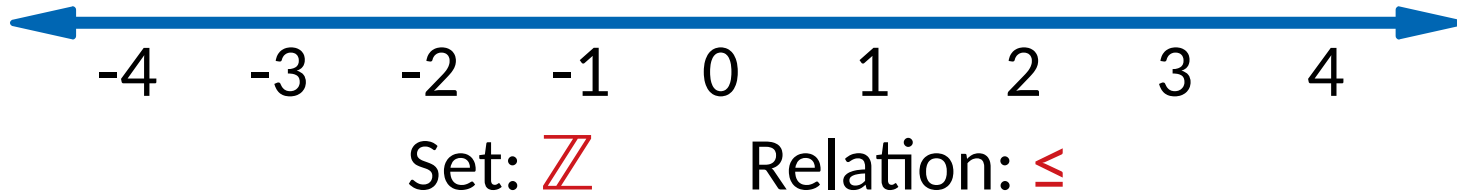
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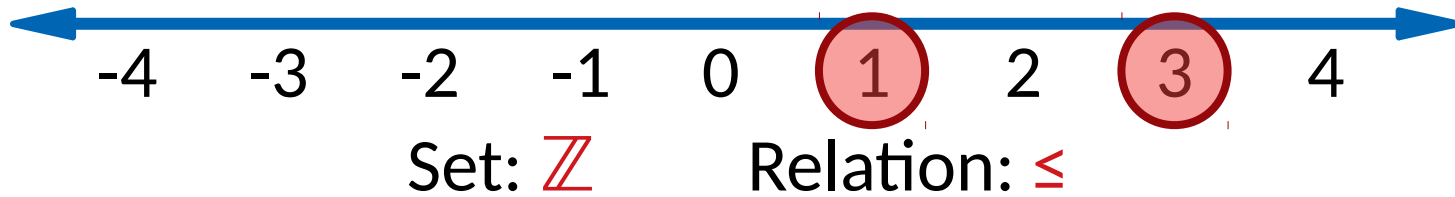




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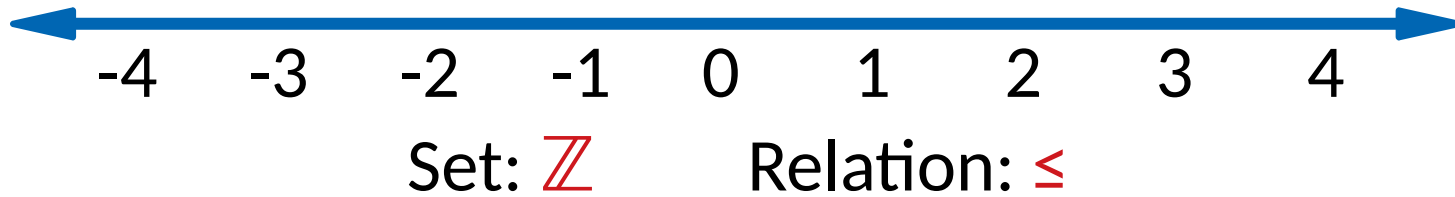
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- $\leq$  is a *total order* on  $\mathbb{Z}$ .
  - Intuitively,  $\forall a, b \in \mathbb{Z}$ , either  $a \leq b$  or  $b \leq a$

# Order Theory

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- We often want to compare complex data

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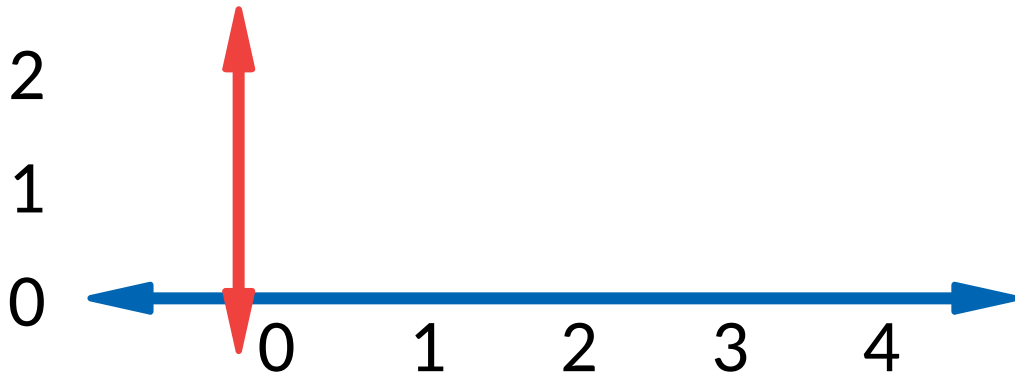
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  - Ordinal, multidimensional, ...

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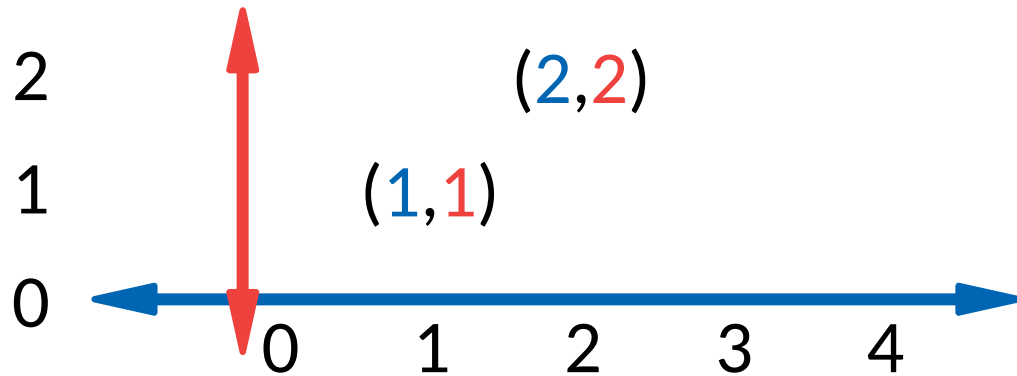
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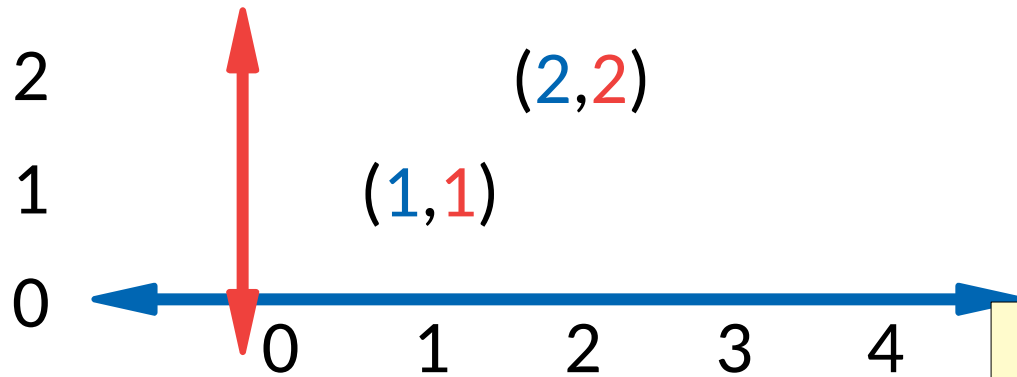


What is the result of  $(1,1) \leq (2,2)$ ?

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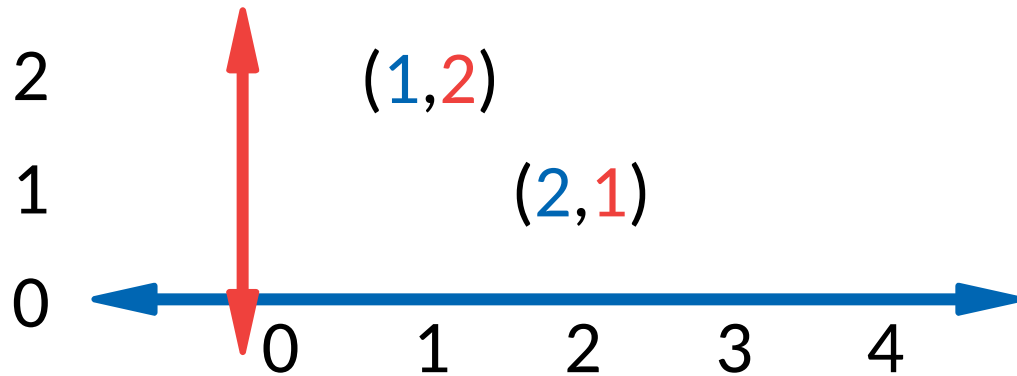
We can take  $\leq$  to be componentwise comparison.



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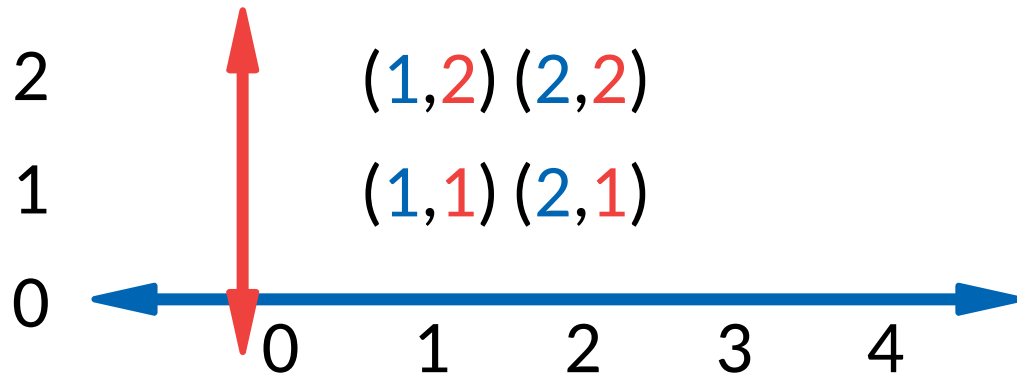


What is the result of  $(1,2) \leq (2,1)$ ?

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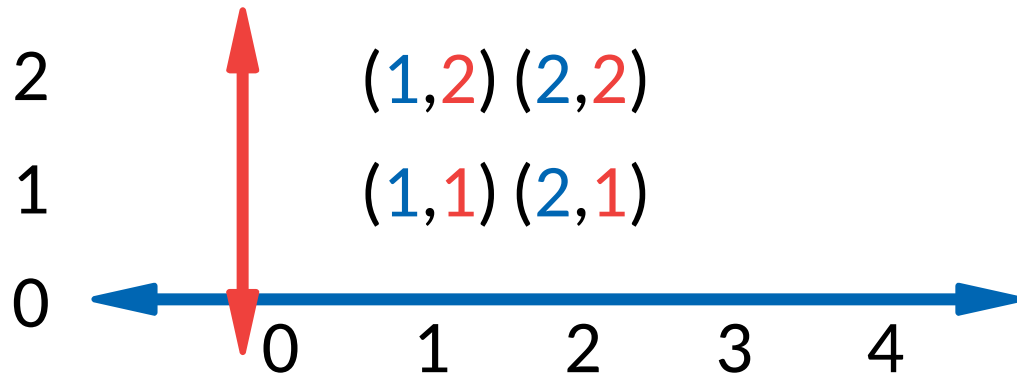


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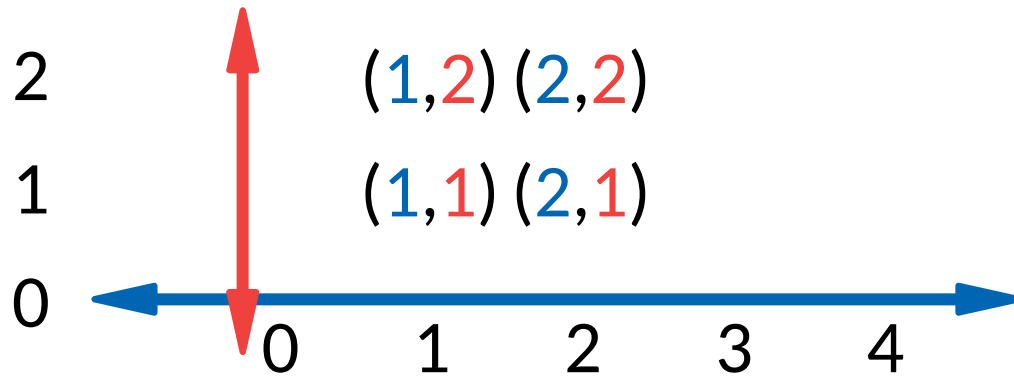


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Which of these 4 elements are comparable?

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# Partial Orders

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- A relation  $\leq$  is a *partial order* on a set  $S$  if  $\forall a, b, c \in S$ 
  - Reflexive:  $a \leq a$
  - Antisymmetric:  $a \leq b \ \& \ b \leq a \Rightarrow a = b$
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How does a total order compare?



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$$ab \leq_{\text{str}} xabyz$$

$$ab \leq_{\text{seq}} xaybz$$

$$\{a,b\} \subseteq \{a,b,x,y,z\}$$

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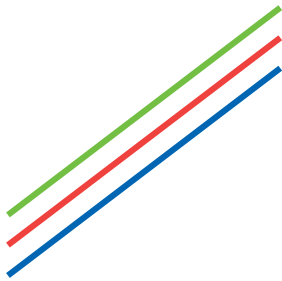
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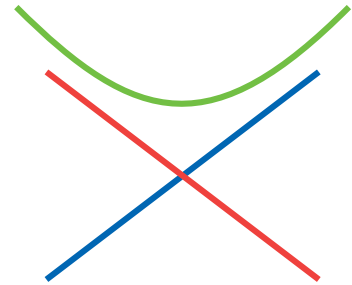
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$$\begin{array}{l} f(x) = x + 1 \sqsubseteq g(x) = x + 2 \\ h(x) = x \not\sqsubseteq i(x) = -x \end{array}$$

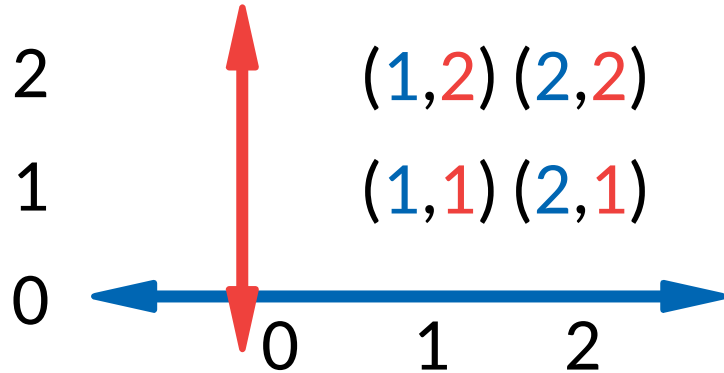


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- We can express the structure of partial orders using *(semi-)lattices*.

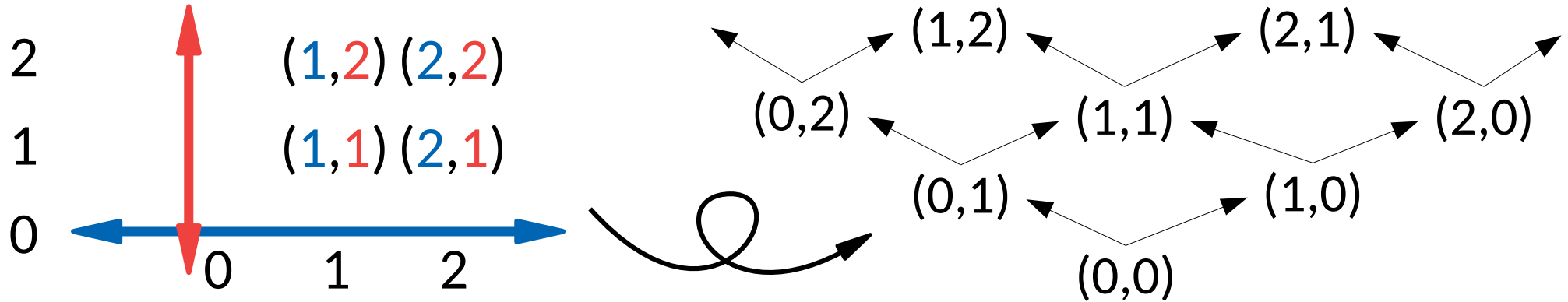




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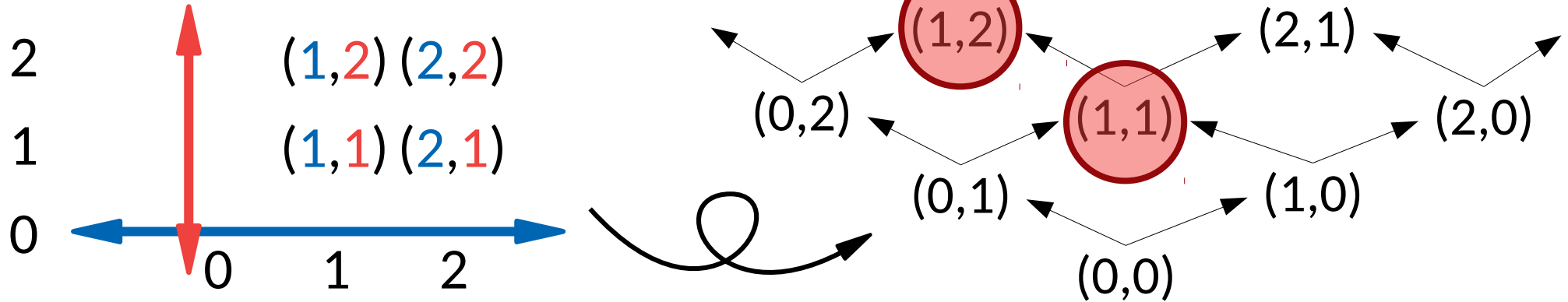
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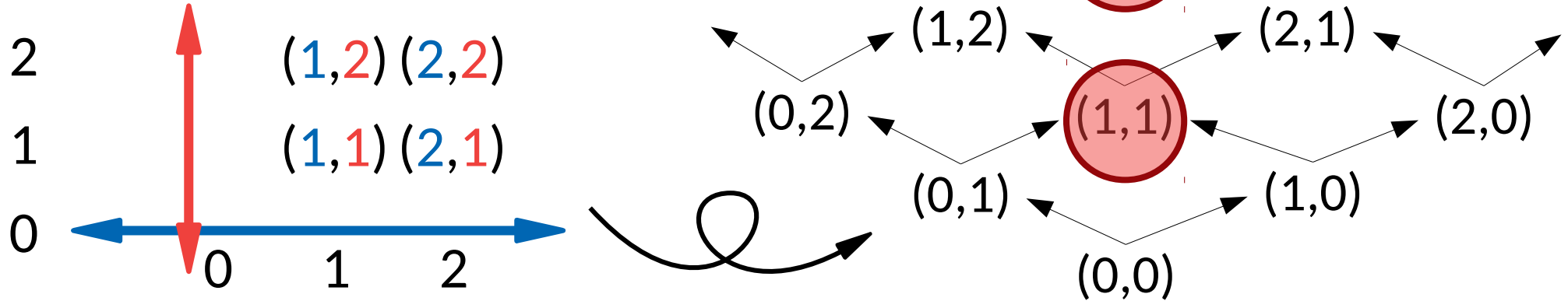
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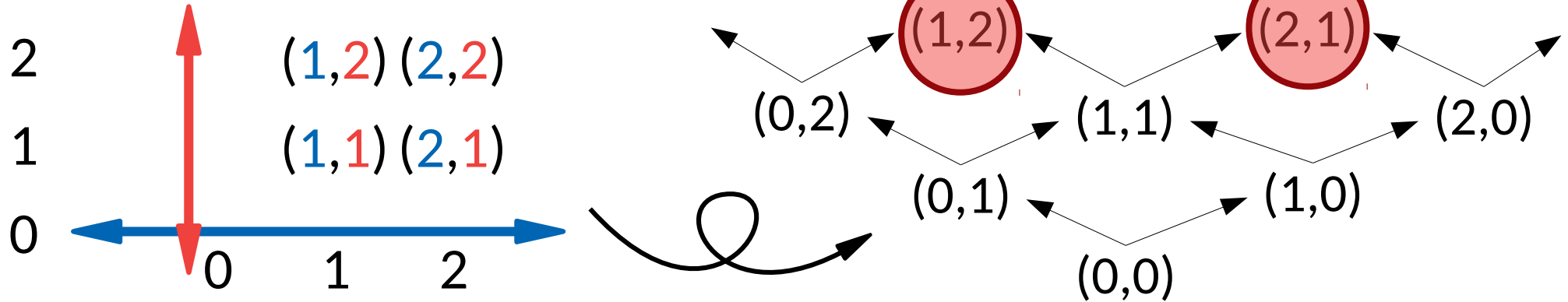
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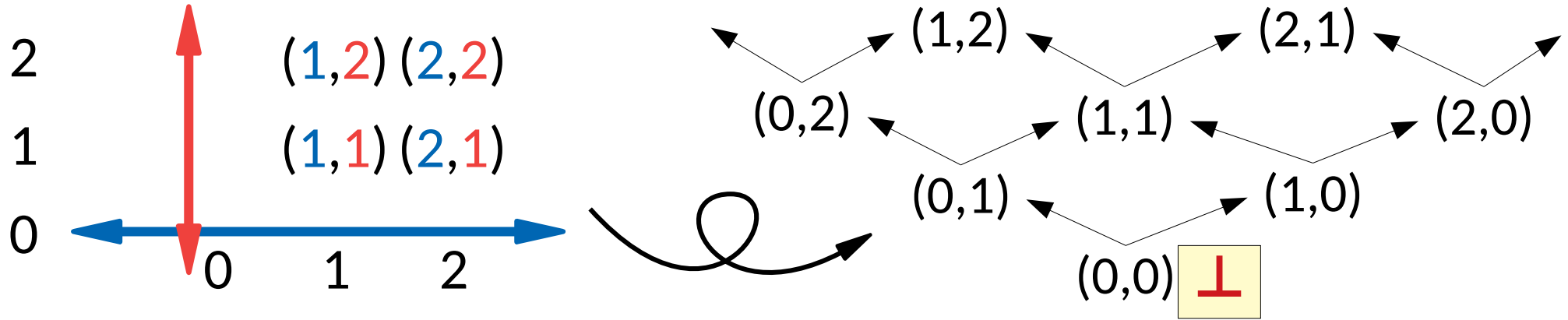
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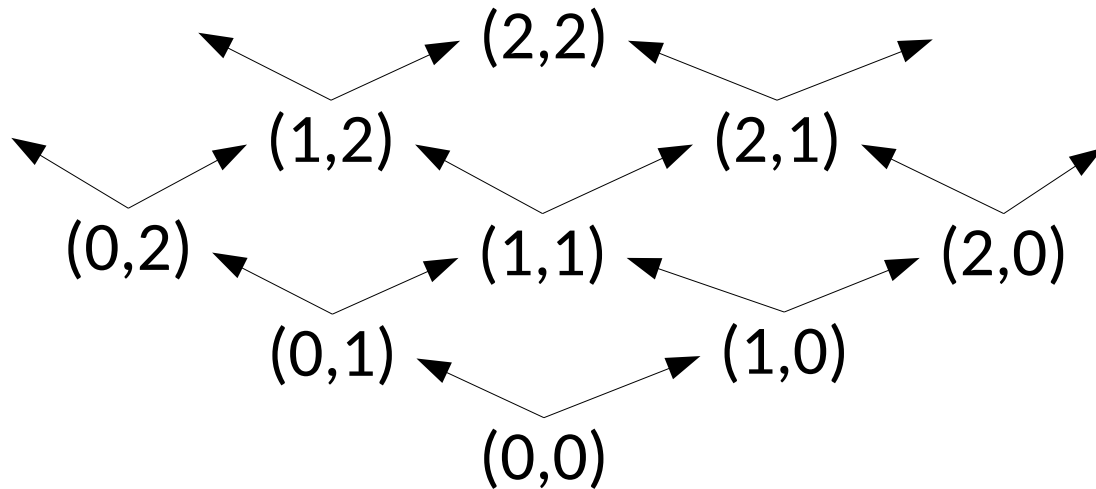


- If unique least/greatest elements exist, we call them  $\perp$  (bottom)/ $\top$  (top)

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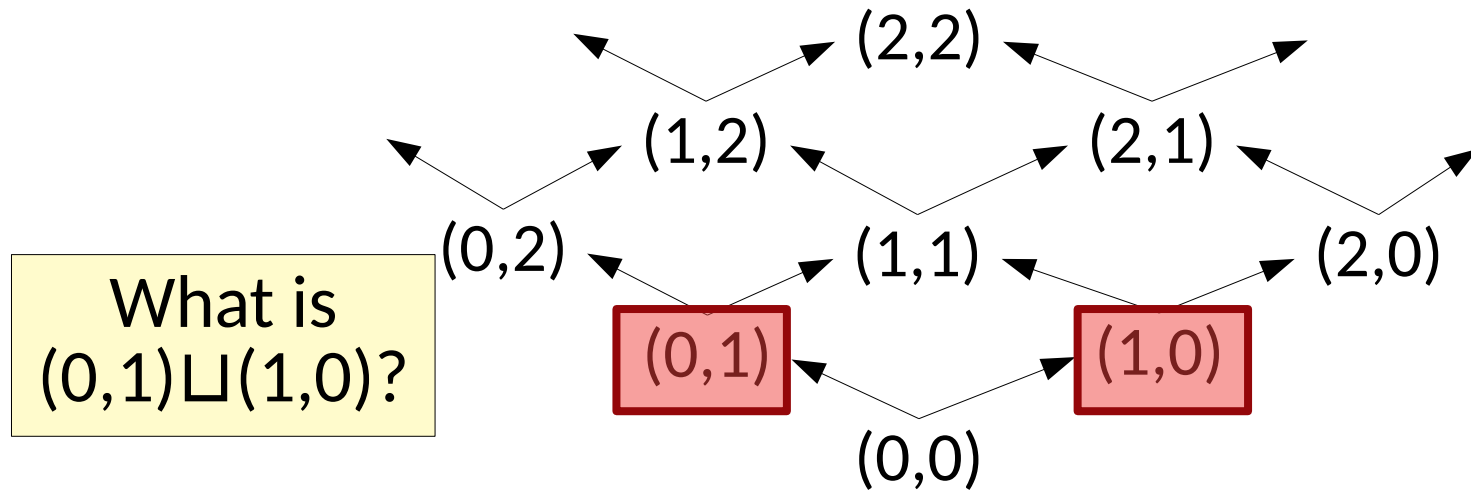
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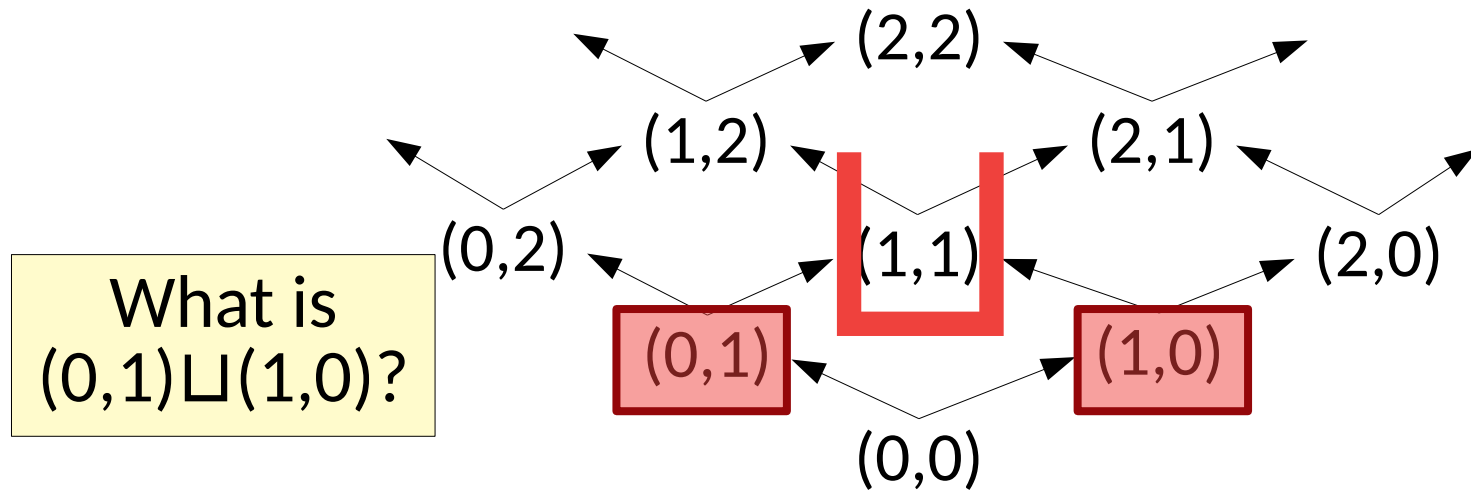
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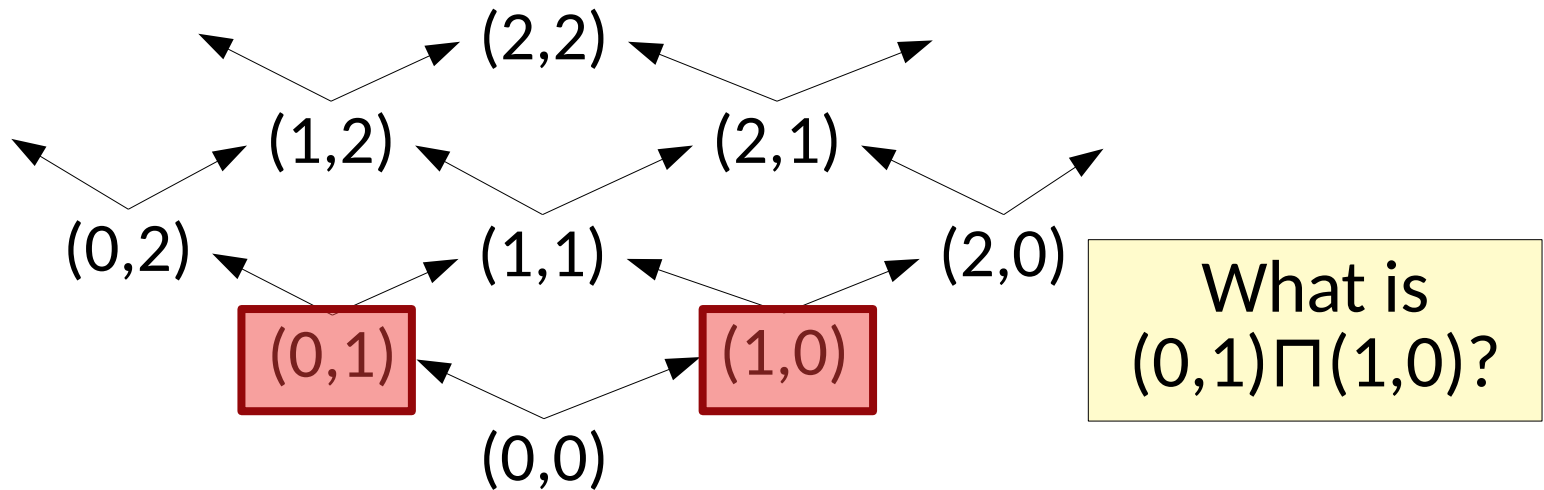




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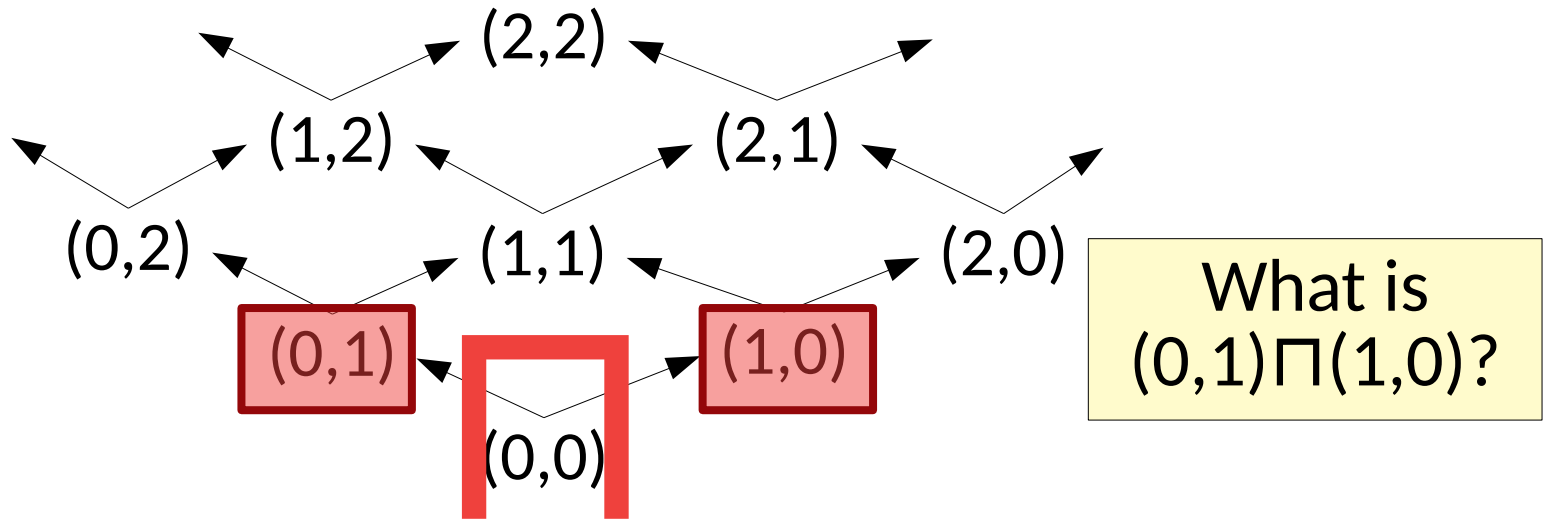
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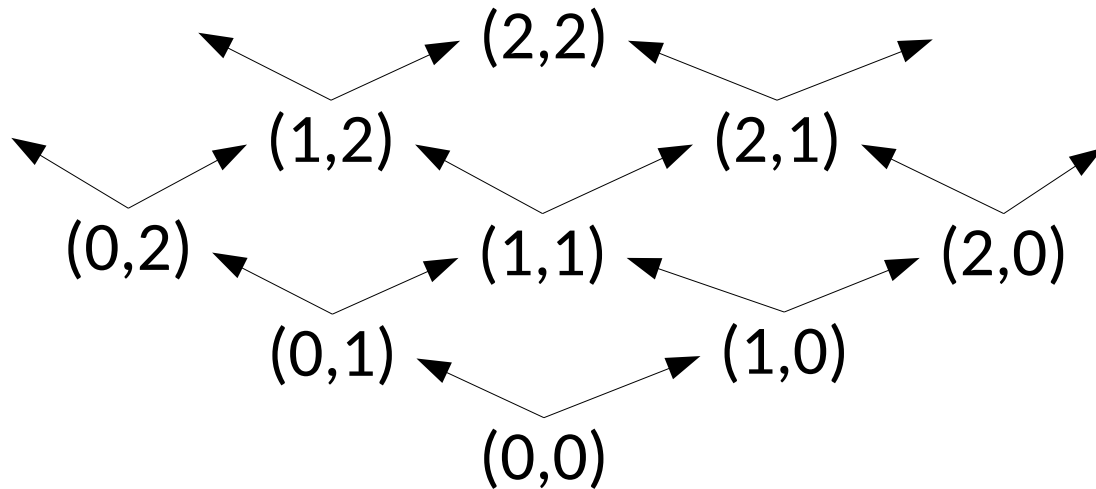
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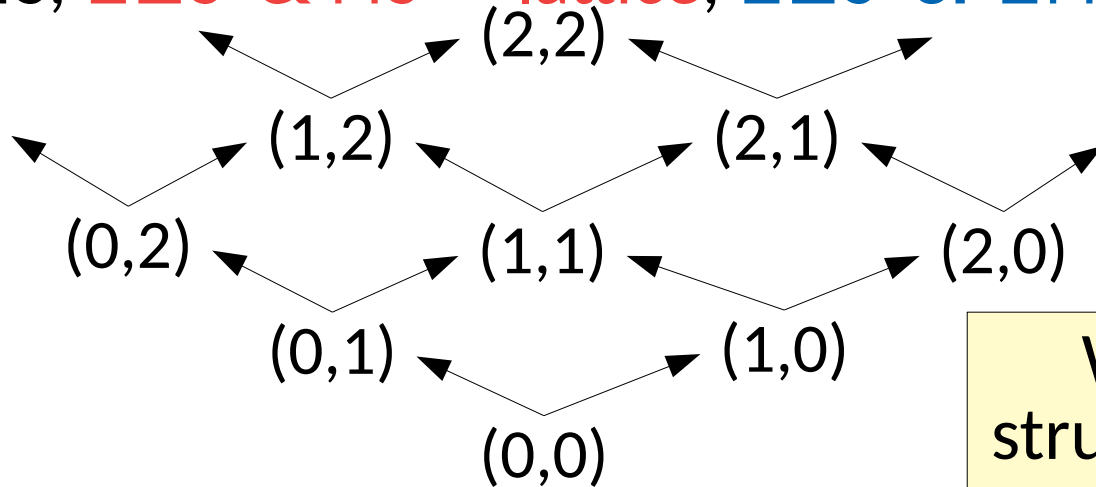
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  - $\forall S' \subseteq S, \exists \sqcup S' \ \& \ \exists \sqcap S' \Rightarrow$  lattice,  $\exists \sqcup S' \ \text{or} \ \exists \sqcap S' \Rightarrow$  semilattice



What is the structure shown?

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  - modern cryptography
  - concurrency & distributed systems
  - dataflow analysis & proving program properties

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- They commonly define *formal languages*
  - Sets of strings over a defined alphabet
- They are effective at constraining a search space

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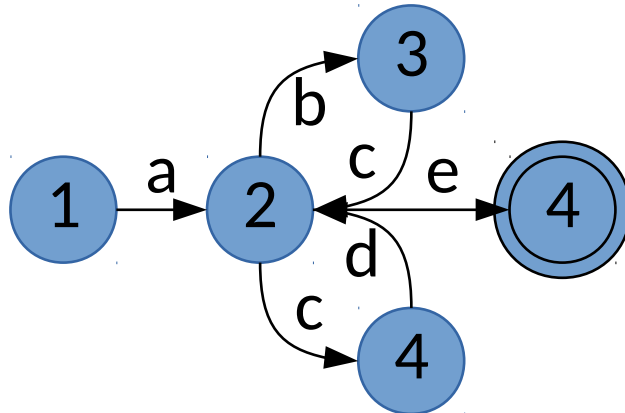
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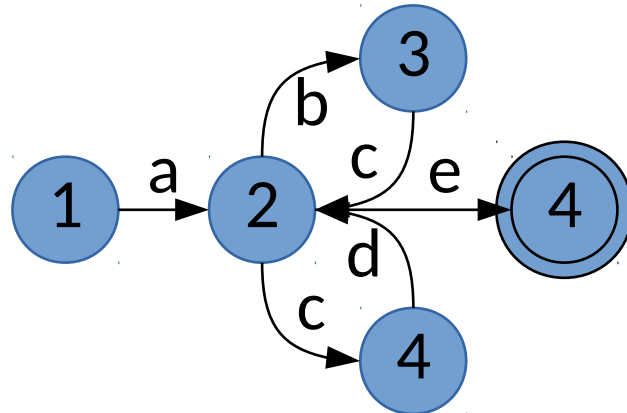
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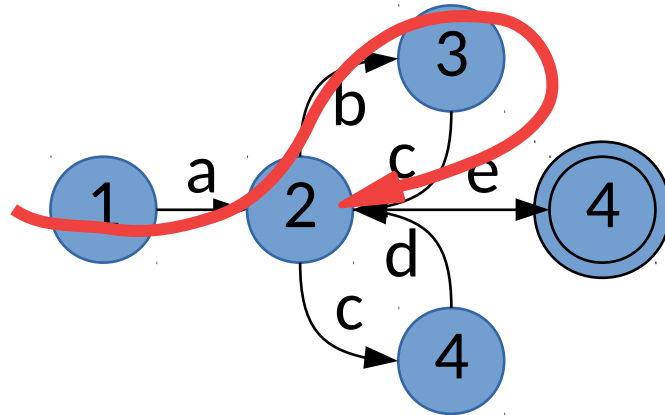
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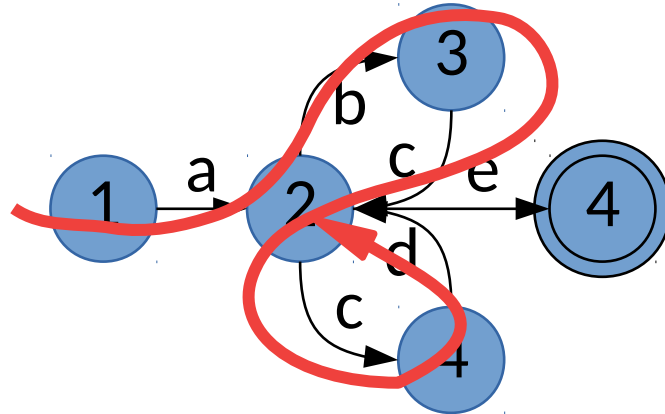
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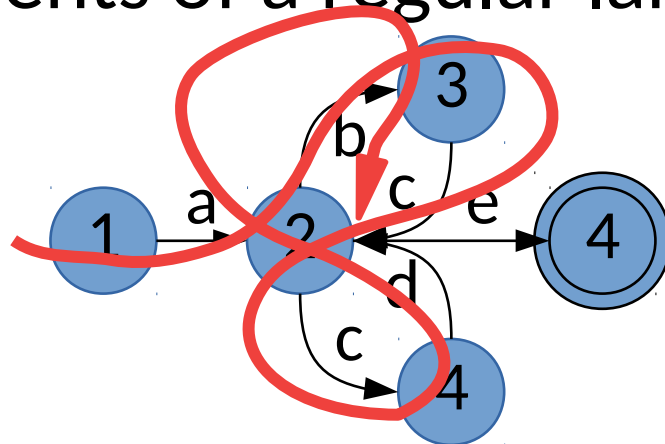
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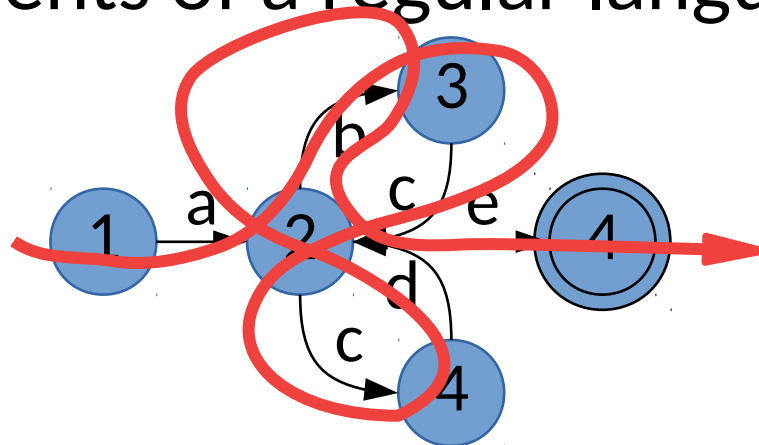
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# Regular Languages & Finite Automata

- A *regular language* can be expressed via a *regular expression*
- Finite automata can be used to *recognize* or *generate* elements of a regular language
- Recall, regular languages cannot express matched parentheses (Dyck languages)

$$a^n b^n$$

# Context Free Grammars & Pushdown Automata

- *Context free grammars* add recursion and enable Dyck language recognition



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   | g
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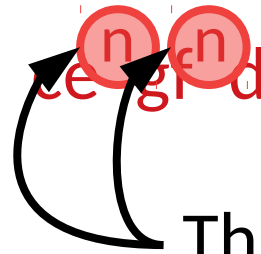
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$ce^n gf^n d$

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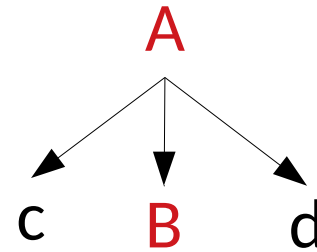
This requires some kind of *memory*

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B  $\rightarrow$  eBf  
| g

$ce^n gf^n d$

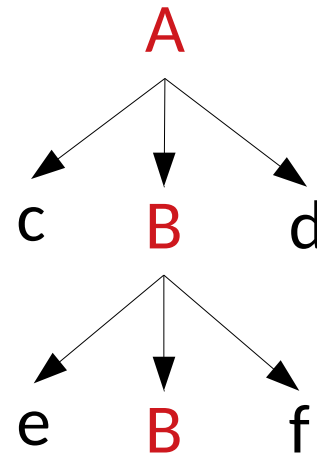


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- *Context free grammars* add recursion and enable Dyck language recognition

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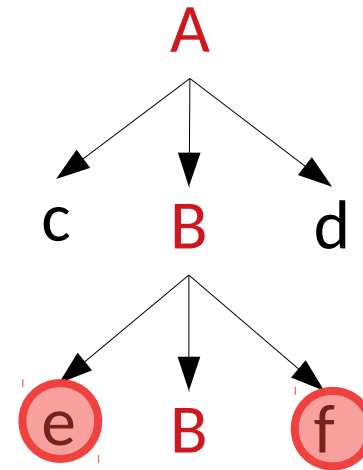


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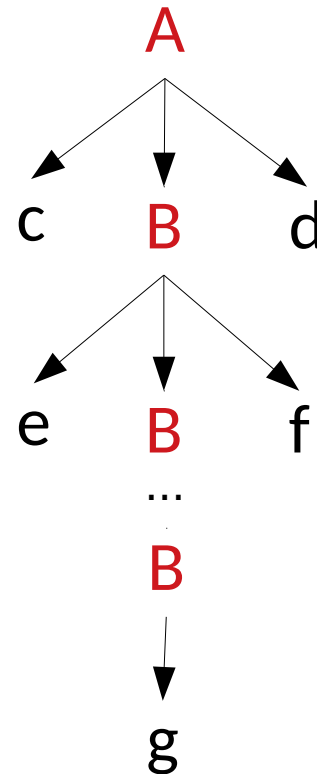
Generating symbols out of order acts as a form of memory.

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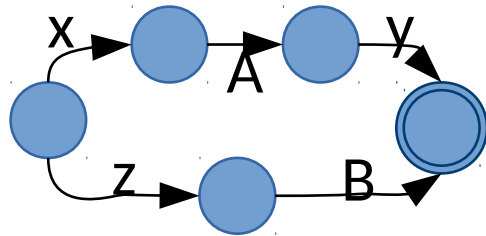
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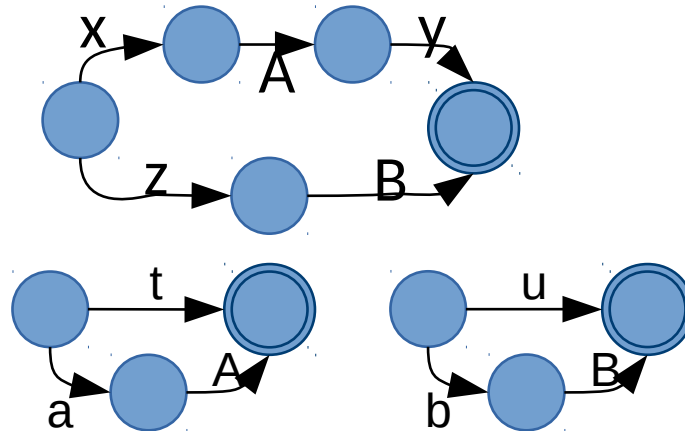
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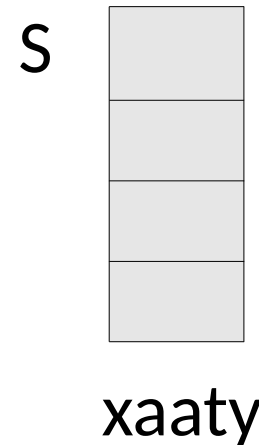
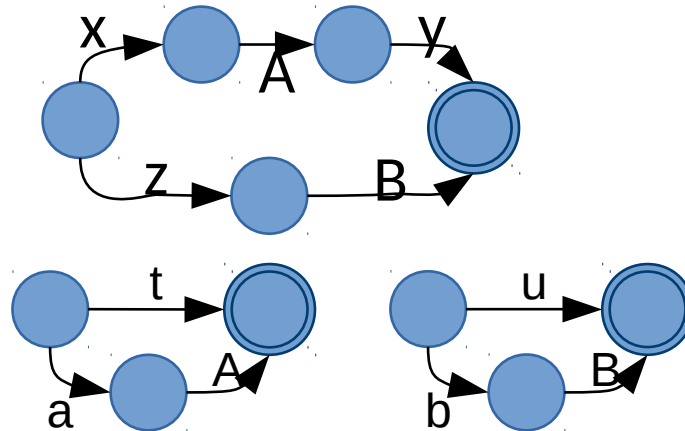
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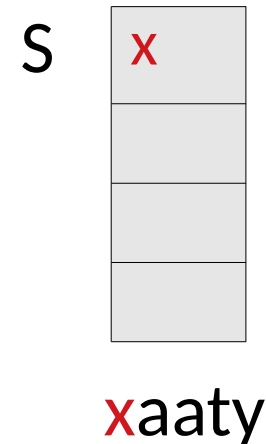
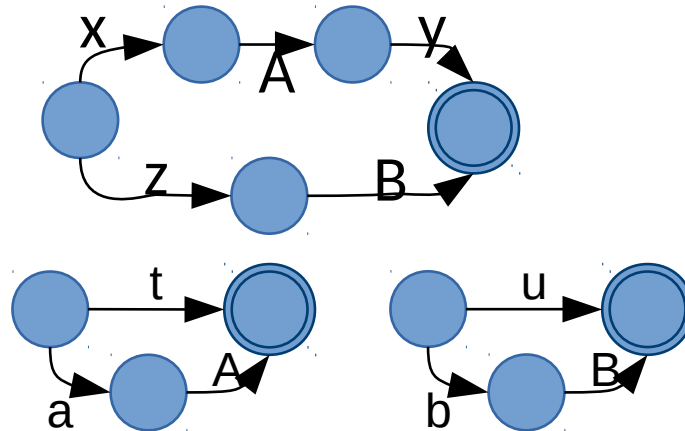
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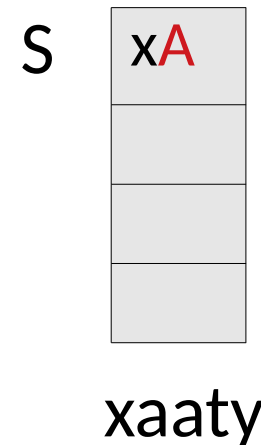
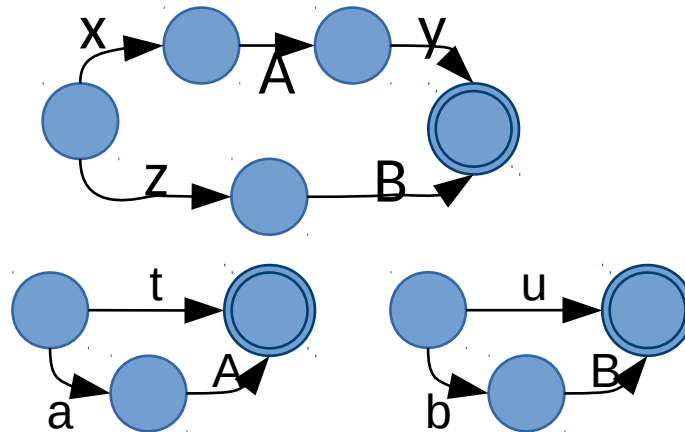
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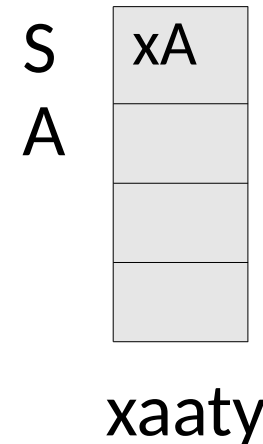
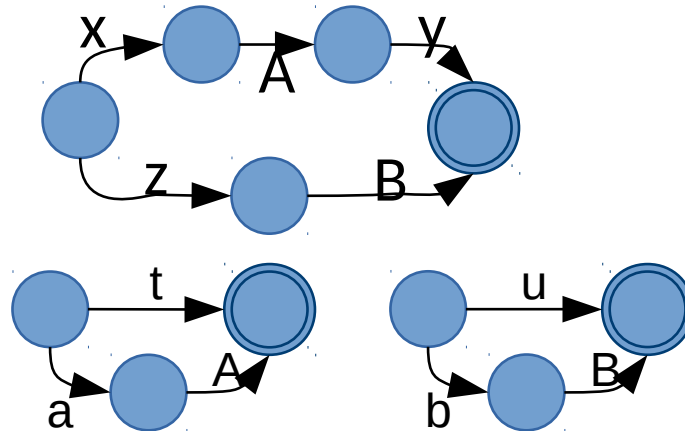




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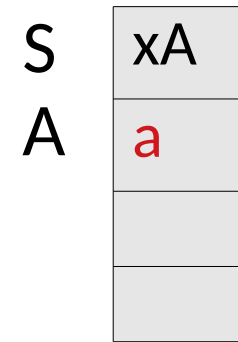
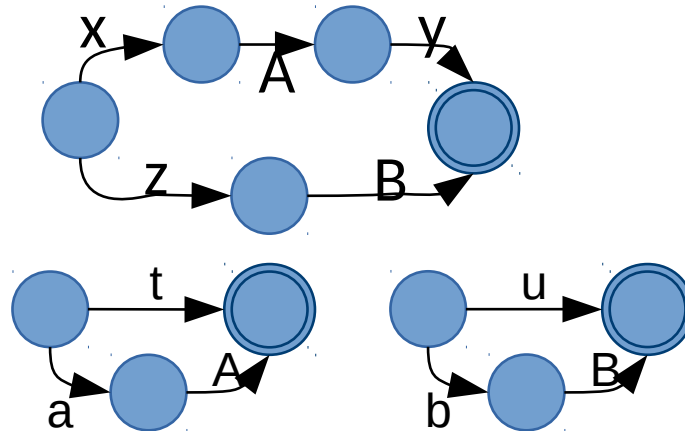
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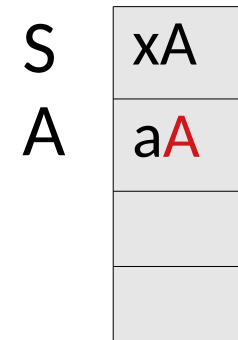
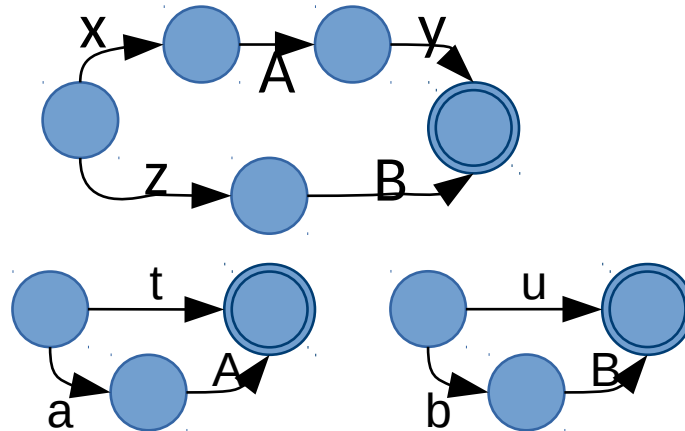


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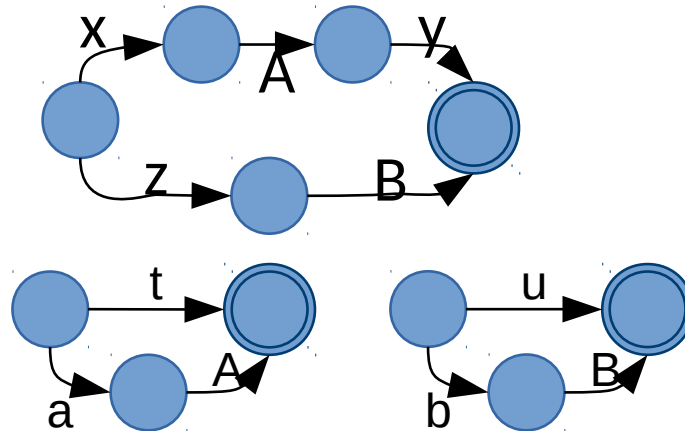


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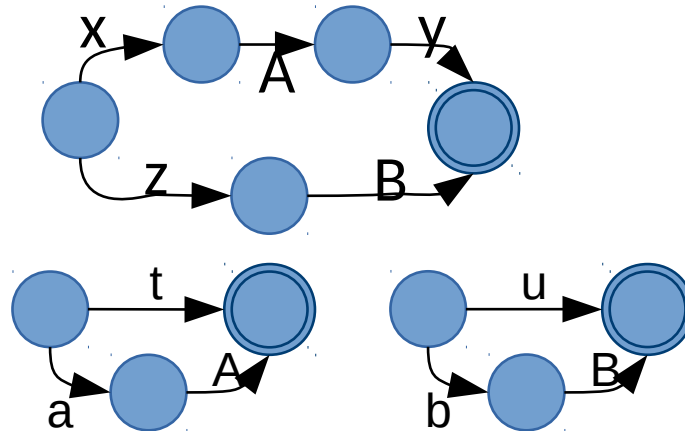
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A	t

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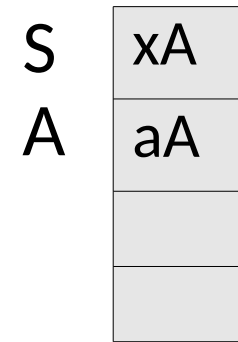
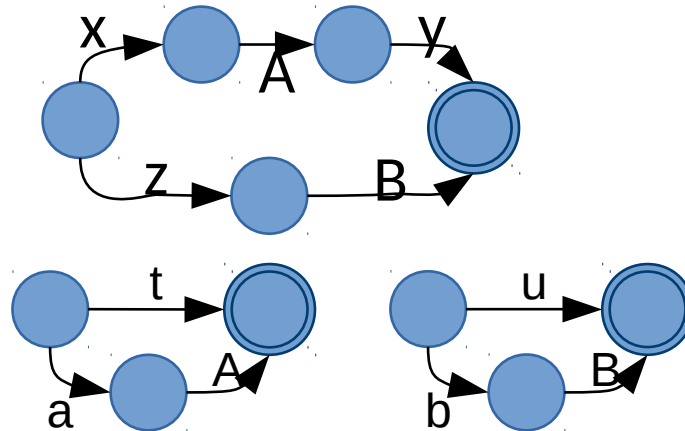
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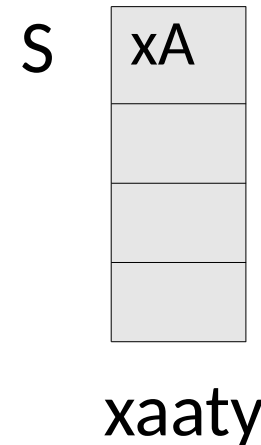
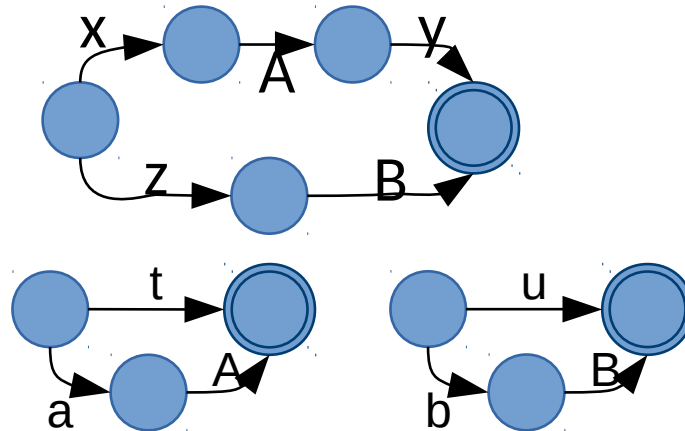


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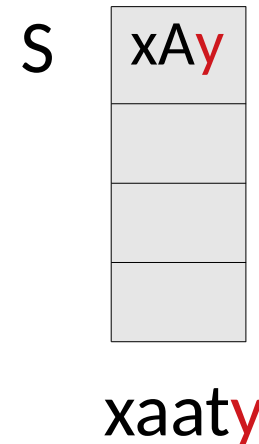
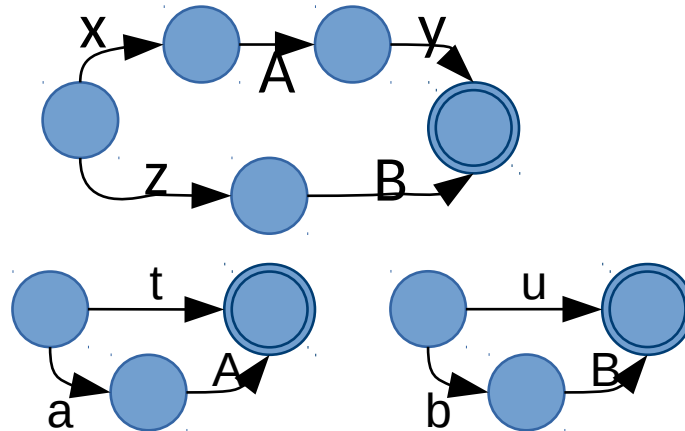
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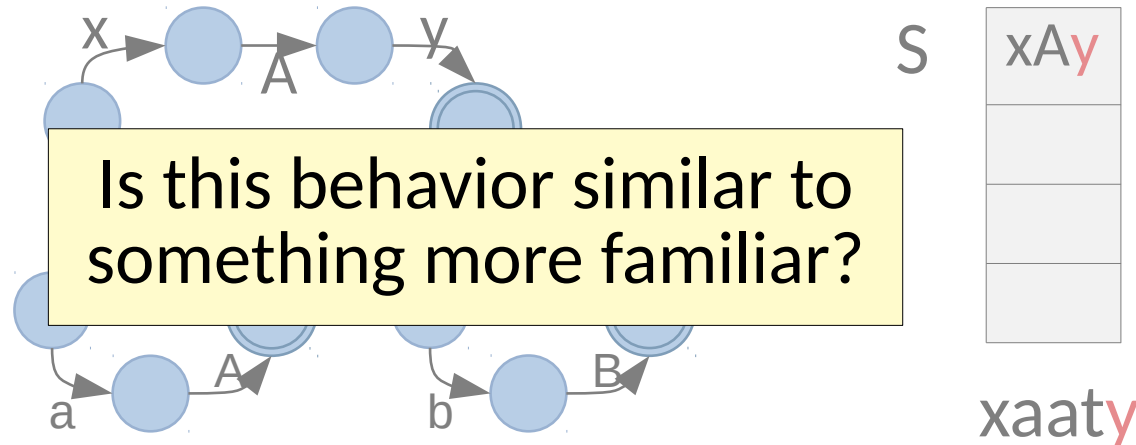




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- Program analysis has actually been one of the driving forces behind satisfiability in recent years.

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$$I \vdash x \text{ and } I \vdash y \text{ iff } I \vdash x \wedge y$$

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- Proofs can be written by stacking rules



# Hoare Logic

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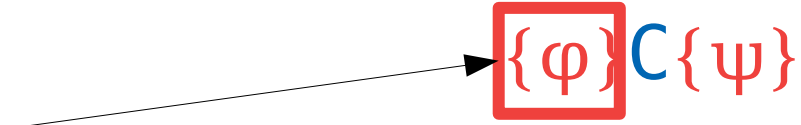
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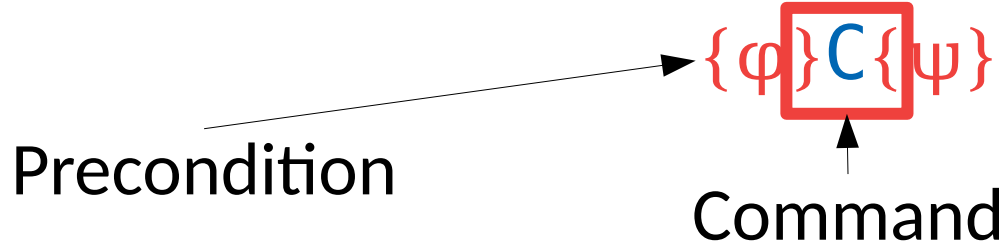
Precondition  $\{\varphi\}C\{\psi\}$

The diagram illustrates the components of a Hoare logic triple. The text "Precondition" is positioned to the left of the triple. A black arrow points from the word "Precondition" to the curly braces surrounding the Greek letter φ in the triple  $\{\varphi\}C\{\psi\}$ . The curly braces around φ are highlighted with a red square border. The letter C is in blue, and the curly braces around ψ are in red.

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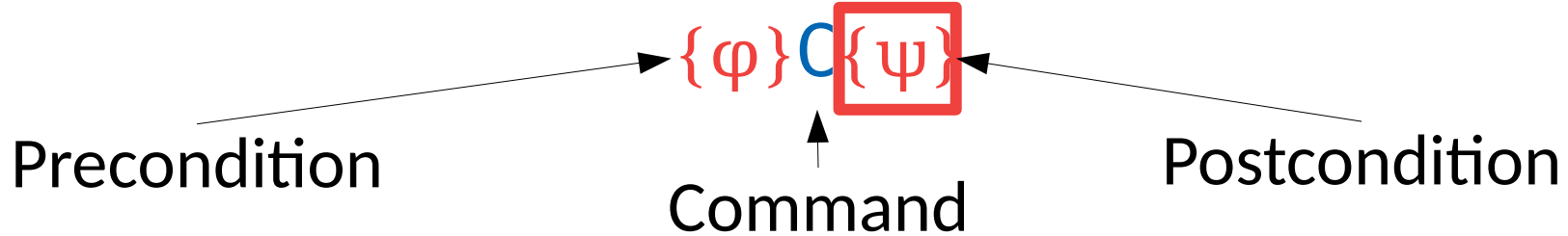
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$$\overline{\vdash p \vee \neg p}$$

Law of excluded middle



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Double negation  
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- Note, this is commonly used in type systems

# Linear & Substructural Logic

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 $\text{has10Dollars}(\text{me}) \vdash \text{buyBurrito}(\text{me}, \text{store})$   
 $\quad \wedge \text{buyBurrito}(\text{me}, \text{store})$   
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Classical & intuitionistic logic have  
trouble expressing consumable facts



# Linear & Substructural Logic

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- Linear logic denotes separates facts into two kinds
  - [Intuitionistic] as before
  - <Linear> cannot be used with contraction or weakening

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$$\frac{\Gamma, A, A, \Delta \vdash p}{\Gamma, A, \Delta \vdash p}$$

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Logics that remove additional rules from intuitionistic logic are *substructural*

# Linear & Substructural Logic

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  - <Linear> cannot be used with contraction or weakening
  - In essence, linear facts must be consumed exactly once in a proof.
- This forms the backbone of *ownership types* in languages like Rust!

# Separation Logic

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Suppose we used  $\wedge$  instead,  
what problem exists?

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- Separation logic enables efficient compositional reasoning
  - It is the backbone of Facebook's Infer engine!

# Recap

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- Formalism is a tool that can simplify reasoning about tasks
- Many solutions involve a careful combination of
  - order theory (for comparison)
  - formal grammars (for structure)
  - formal logic (for inference)