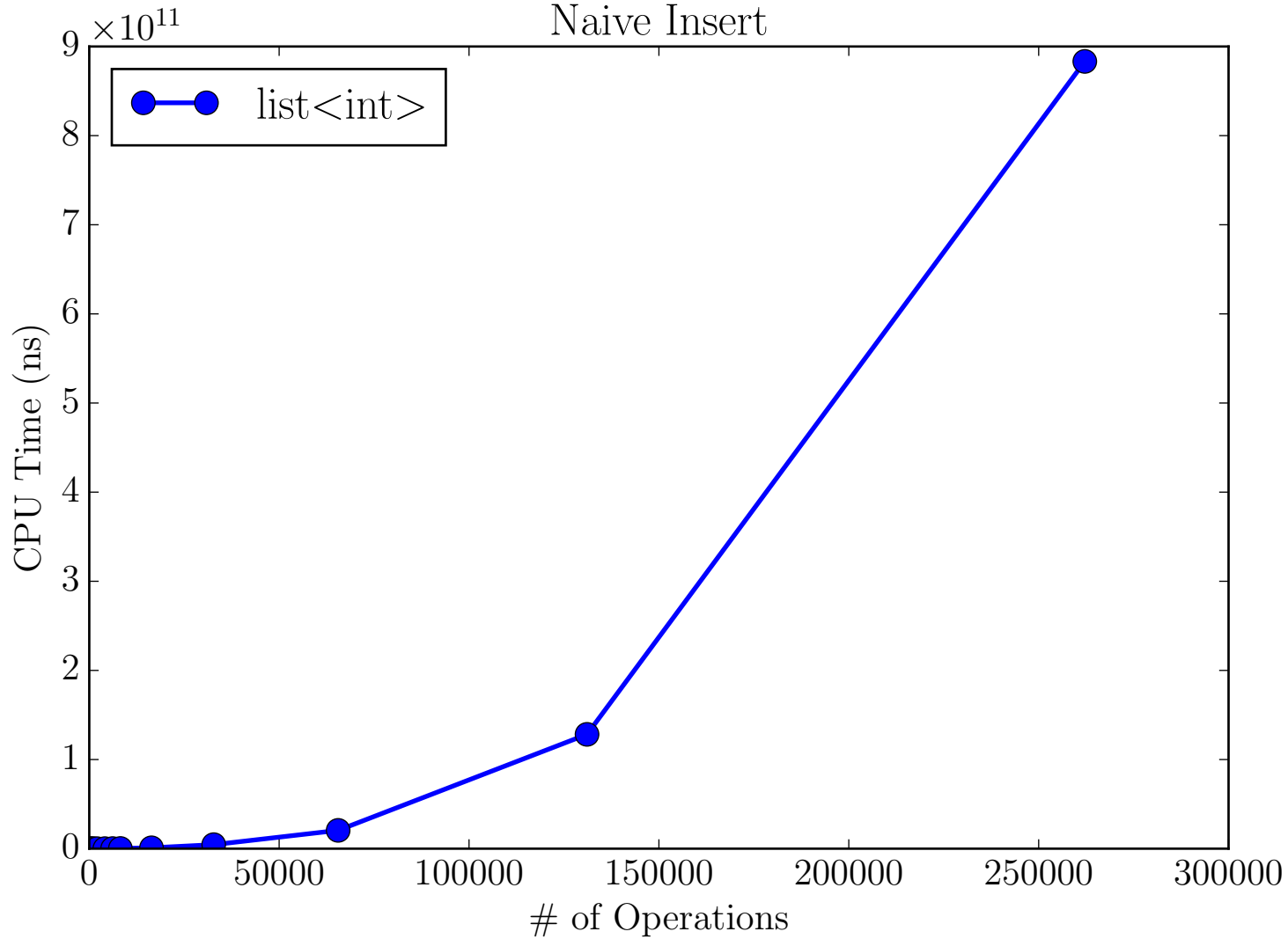
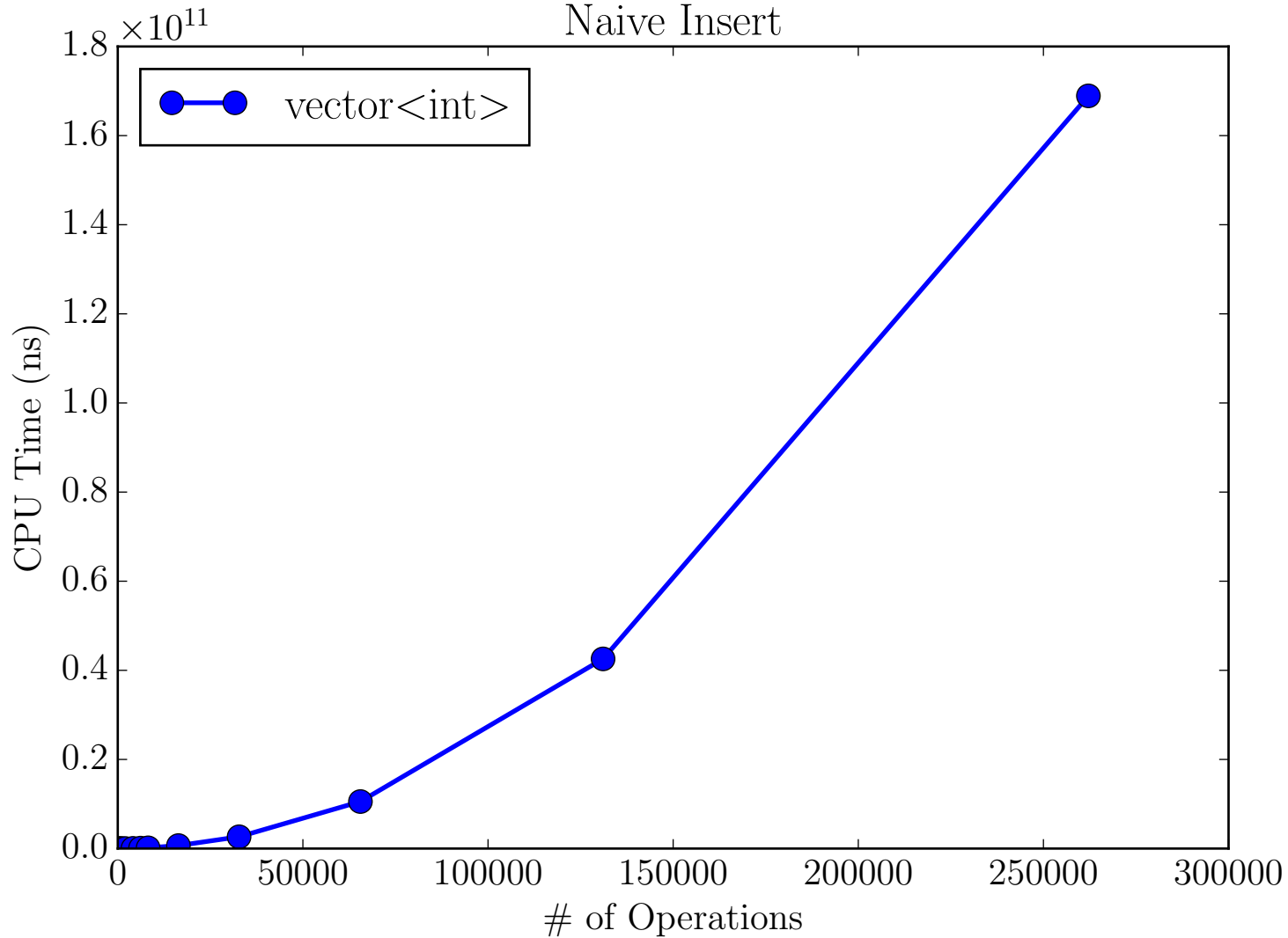


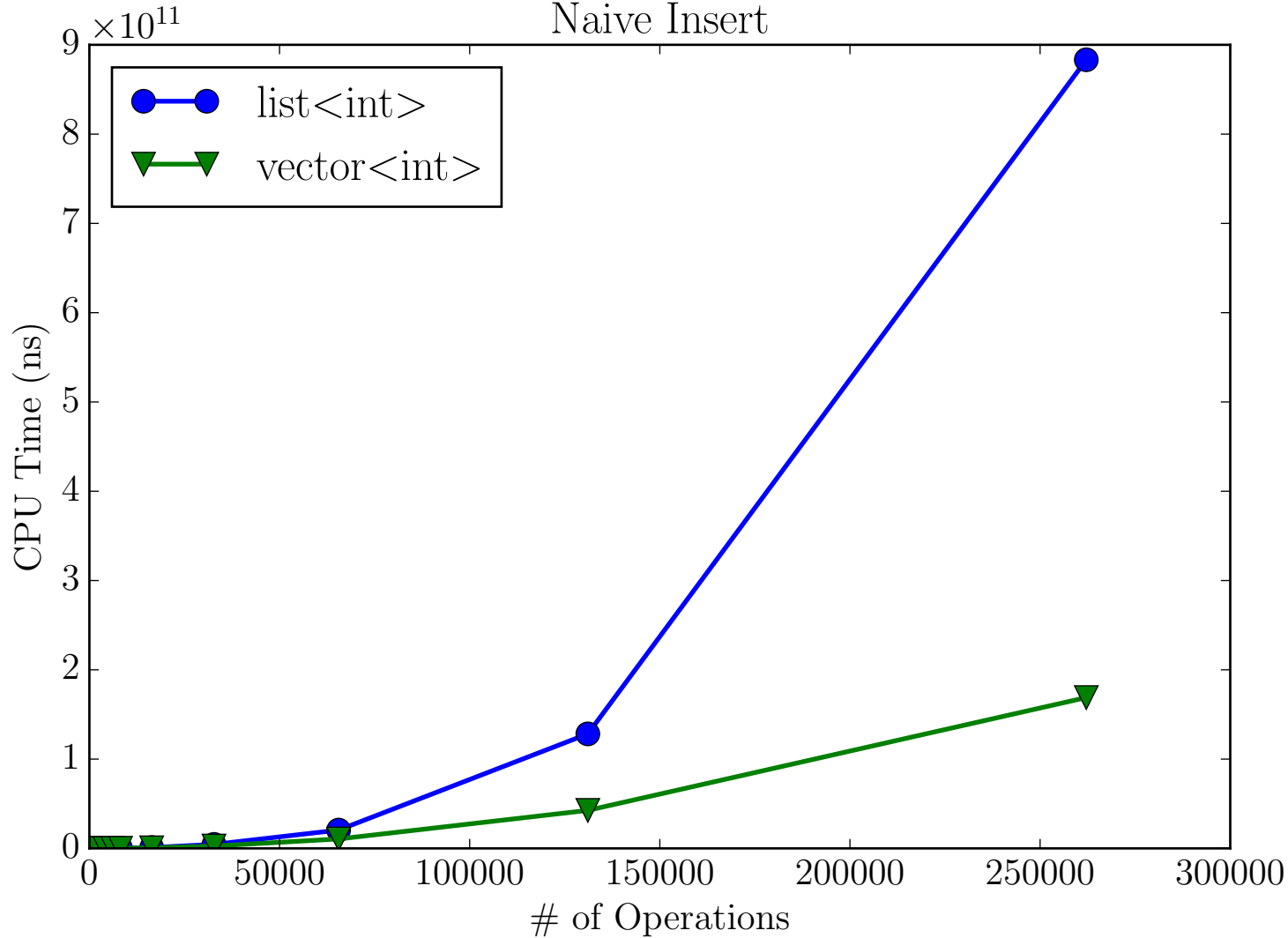
# Naive Insert



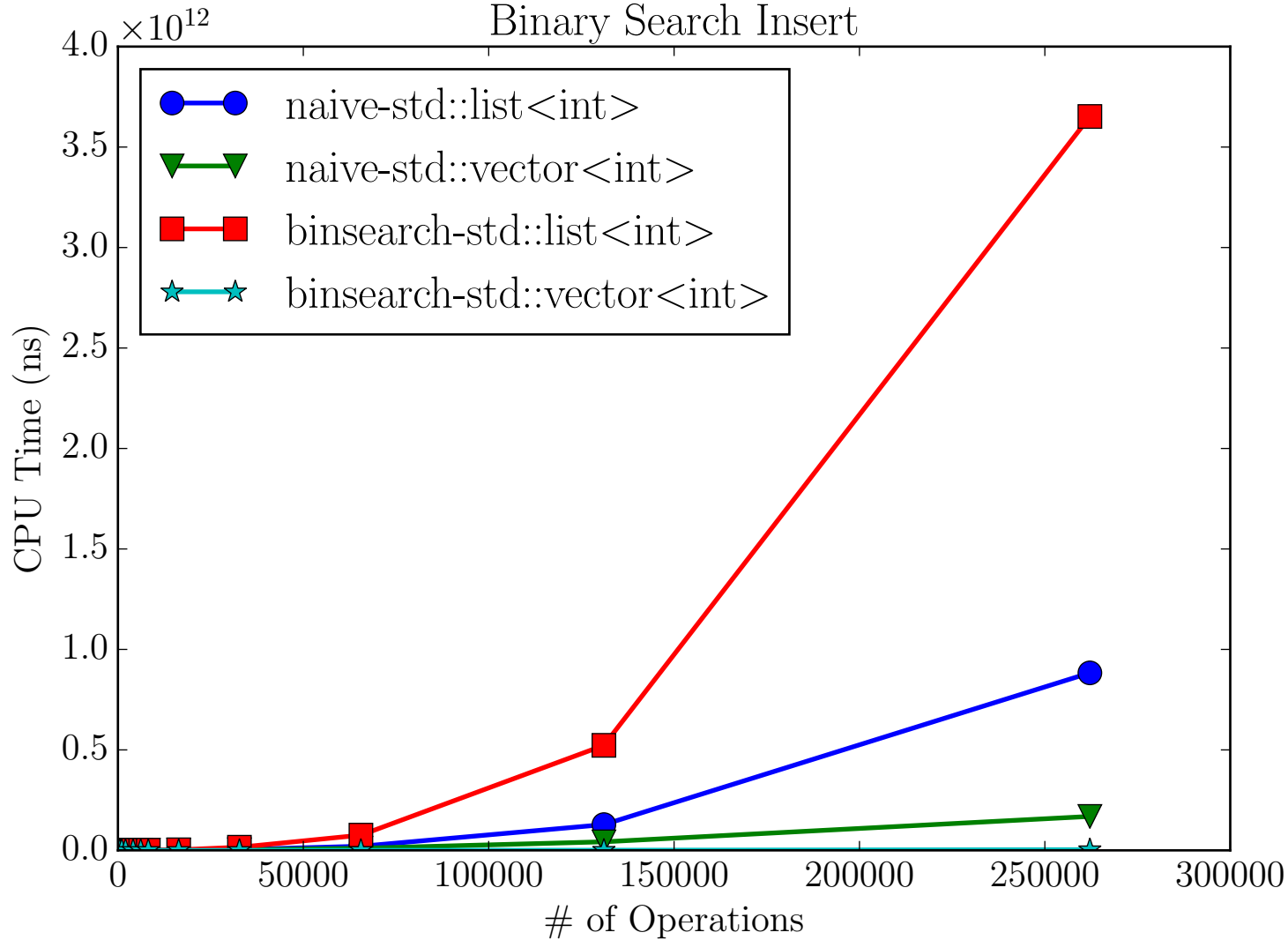
# Naive Insert



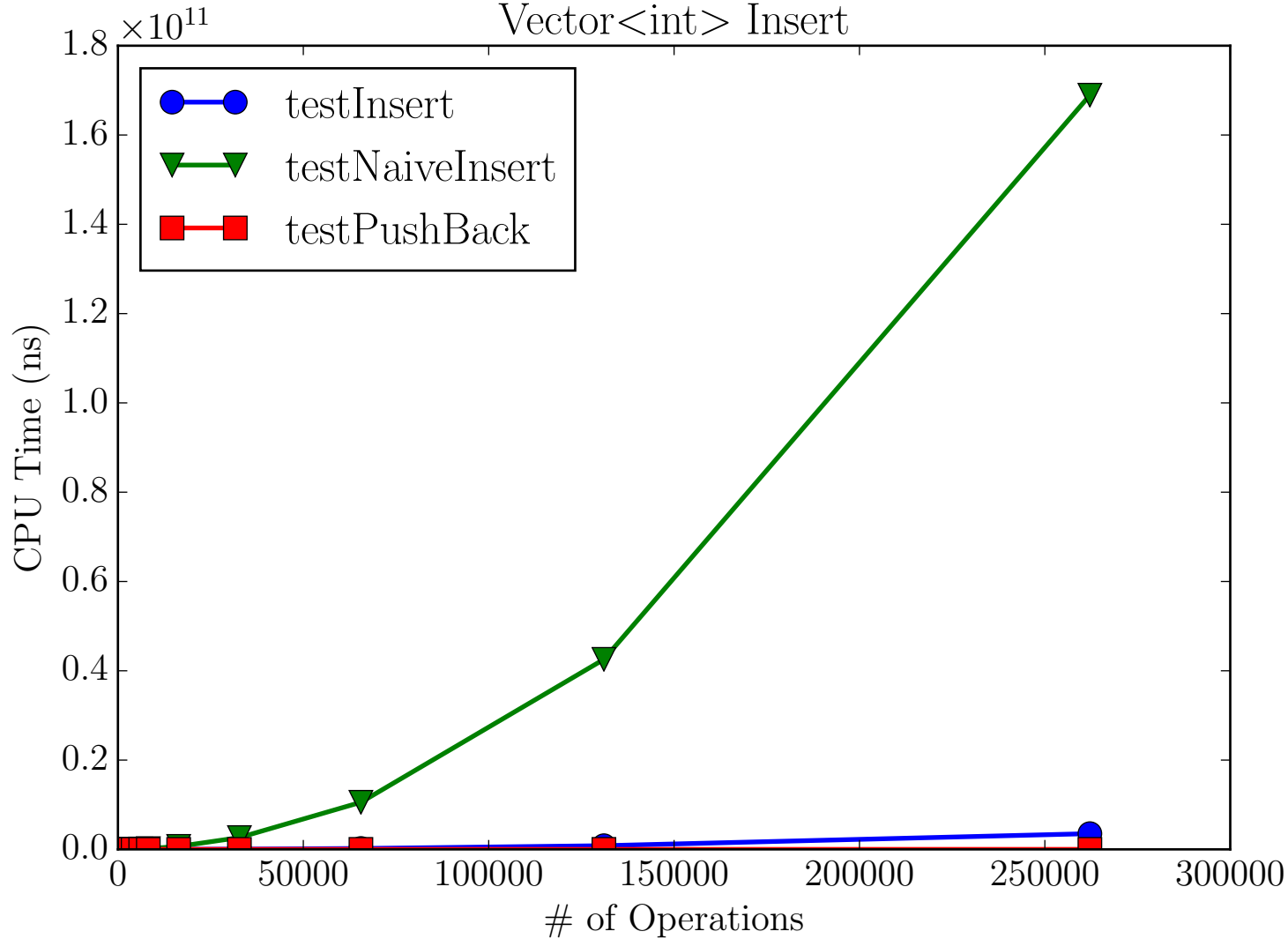
# Naive Insert



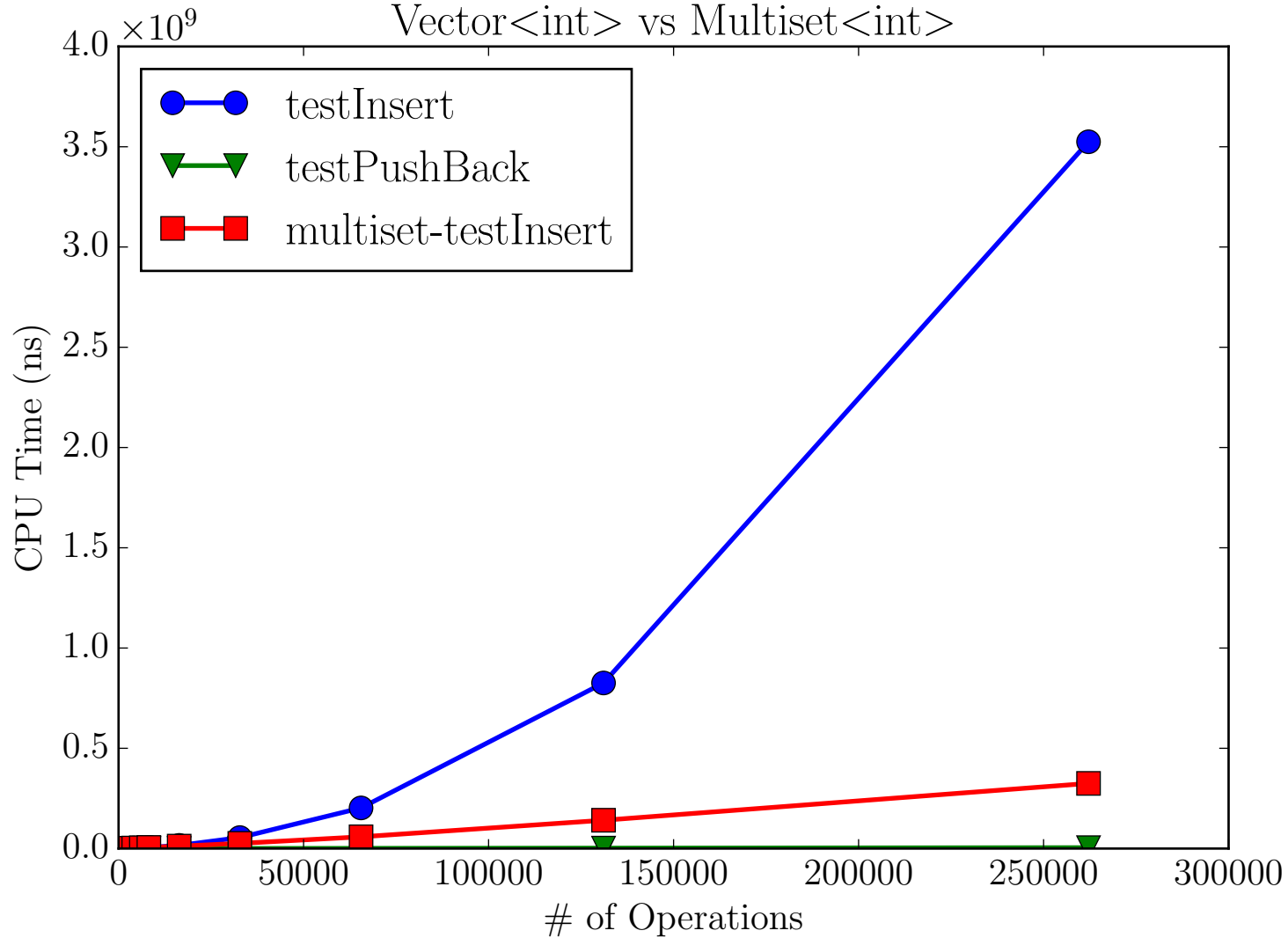
# Binary Search Insert



# Vector<int> Insert



Vector&lt;int&gt; vs Multiset&lt;int&gt;



# Add Then Sort

