# CMPT 473 Software Testing, Reliability and Security

## Security

**Nick Sumner** 

#### Security

Maintaining desired properties in the the presence of adversaries

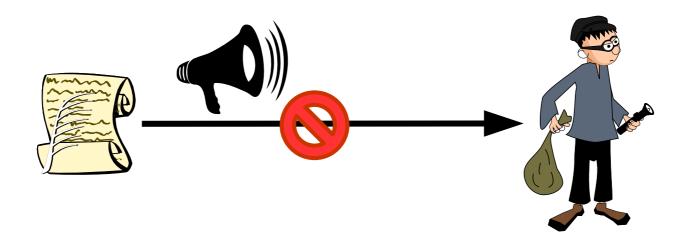
#### Security

Maintaining desired properties in the the presence of adversaries

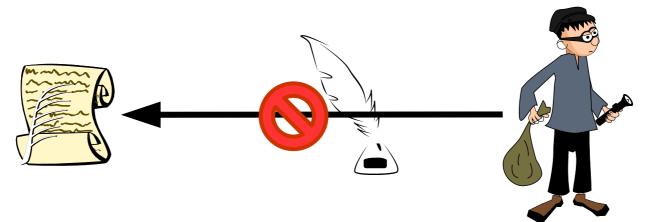
So what are the desired properties?

- Security
  - Maintaining desired properties in the the presence of adversaries
- CIA Model classic security properties

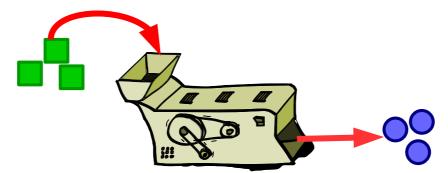
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  - Maintaining desired properties in the the presence of adversaries
- CIA Model classic security properties
  - Confidentiality
    - Information is only disclosed to those authorized to know it



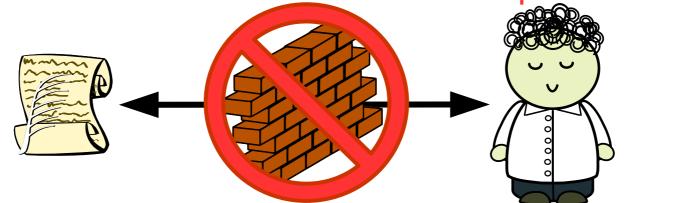
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- CIA Model classic security properties
  - Confidentiality
  - Integrity
    - Only modify information in allowed ways by authorized parties
    - Do what is expected



- Security
  - Maintaining desired properties in the the presence of adversaries
- CIA Model classic security properties
  - Confidentiality
  - Integrity
  - Availability
    - Those authorized for access are not prevented from it



- Bugs in software can lead to policy violations
  - Information leaks (C)

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  - Information leaks (C)
  - Data Corruption (I)
  - Denial of service (A)
  - Remote execution (CIA) arbitrarily bad!

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- Bugs make software vulnerable to attack

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- Bugs make software vulnerable to attack
  - XSS
  - SQL Injection
  - Buffer overflow
  - Path replacement
  - Integer overflow
  - Race conditions (TOCTOU Time of Check to Time of Use)
  - Unsanitized format strings
  - All create attack vectors for a malicious adversary

Poor security comes from unintended behavior.

→ Quality software shouldn't allow such actions anyway.

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- → Quality software shouldn't allow such actions anyway.
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- Need additional policies & testing methods that specifically address security

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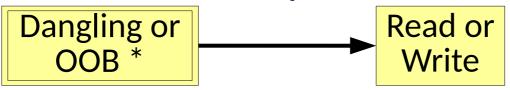
- Many ways to attack different programs
- MITRE groups the most common into:
  - Insecure Interaction
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  - Risky Resource Management
    - Bad creation, use, transfer, & destruction of resources
  - Porous Defenses
    - Standard security practices that are missing or incorrect

[http://cwe.mitre.org/top25/#Categories]

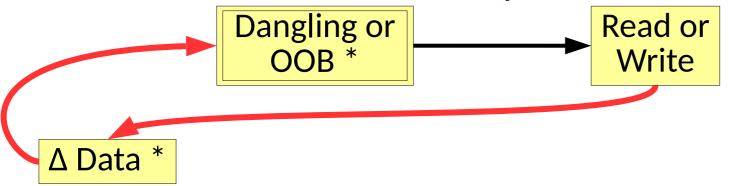
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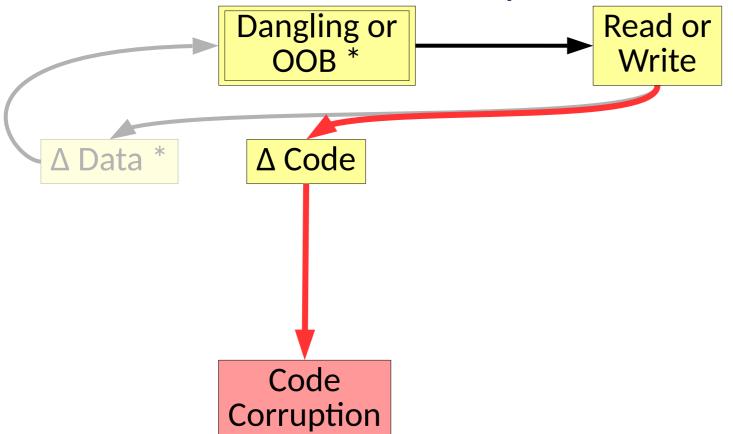
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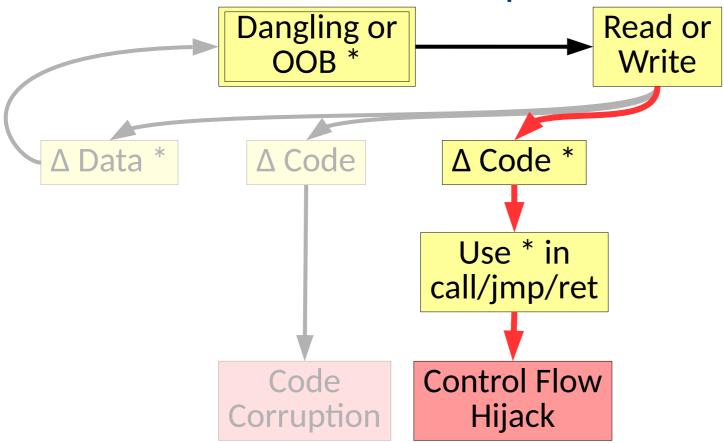
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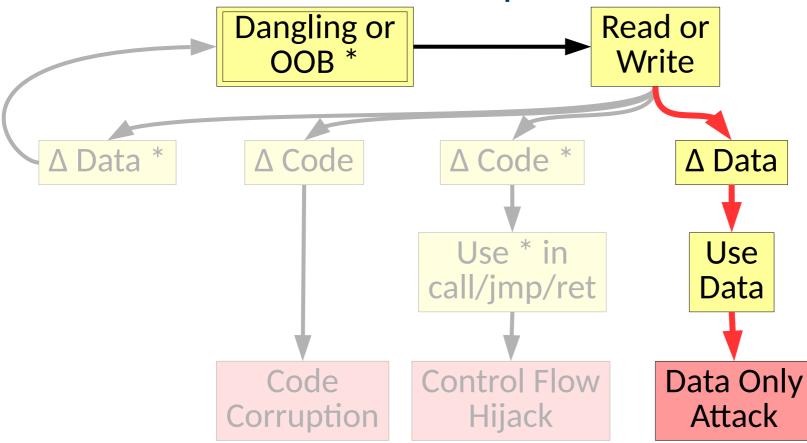
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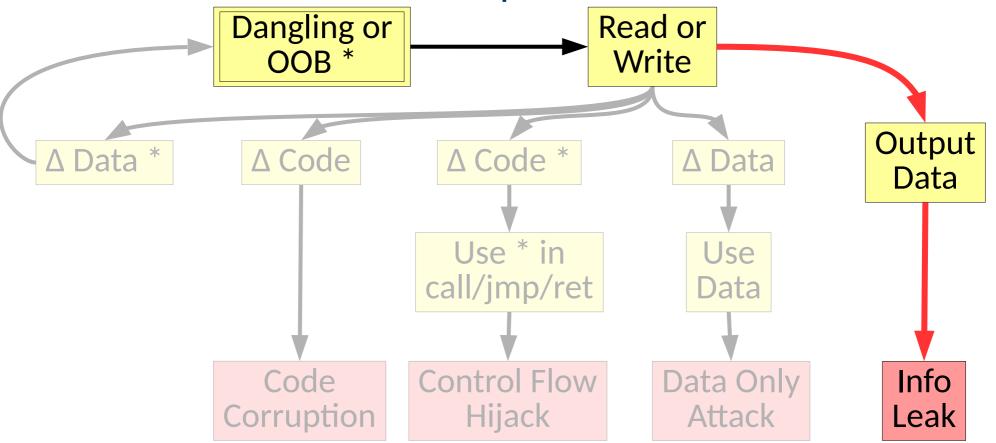
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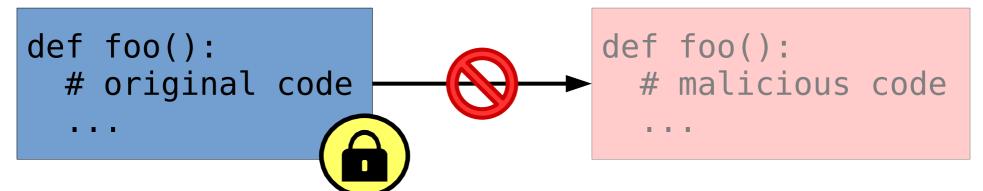


#### **Code Corruption**

```
def foo():
    # original code
    ...
    def foo():
     # malicious code
    ...
```

How can we prevent this?

#### **Code Corruption**



- How can we prevent this?
- What problems does this solution create?

#### **Control Flow Hijacking**

```
void foo(char *input) {
  unsigned secureData;
  char buffer[16];
  strcpy(buffer, input);
}
```

How many of you recall what a stack frame looks like?

### **Data Only Attacks**

```
0xFFF
           Stack
       Previous Frame
Addresses
```

```
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#### **Data Only Attacks**

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                                  Stack Growth
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}
```

```
0xFFF
         Stack
                           void foo(char *input) {
                             unsigned secureData;
     Previous Frame
                             char buffer[16];
                             strcpy(buffer, input);
     Return Address
                     Stack Growth
                           }
      Old Frame Ptr
Addresses
       secureData
       buffer[15]
                          Stack frame for foo
       buffer[14]
        buffer[0]
```

 $0 \times 000$ 

```
0xFFF
           Stack
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What can go wrong?

```
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           Stack
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       Return Address
                            Stack Growth
                                  }
       Old Frame Ptr
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```

buffer overflow attack

```
0xFFF
           Stack
       Previous Frame
       Return Address
                            Stack Growth
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Addresses
         secureData
          buffer[15]
          buffer[14]
           buffer[0]
```

```
void foo(char *input) {
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}
```

The integrity of the secure data is corrupted.

```
0xFFF
           Stack
       Previous Frame
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Addresses
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On return, we'll execute the shell code

0x000

- How can we prevent this basic approach?
  - Stack Canaries

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**Previous Frame** 

**Return Address** 

**Old Frame Ptr** 

secureData

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• • •

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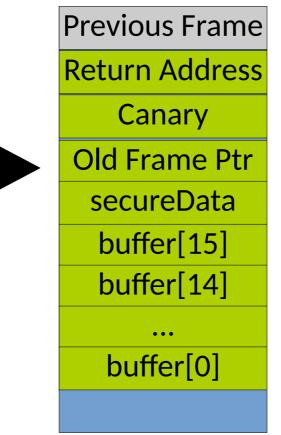
Previous Frame
Return Address
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**Previous Frame Return Address** Canary Old Frame Ptr secureData buffer[15] buffer[14] buffer[0]

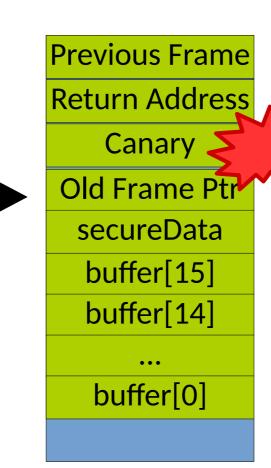
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Abort because canary changed!

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shell code: Previous Frame **Return Address** Canary Old Frame Ptr secureData buffer[15] buffer[14] buffer[0]

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DEP - Data Execution Prevention / W⊕X

shell code: Previous France

Return Address

Canary

Old Frame Ptr

secureData

buffer[15]

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Abort because W but not X

- How can we prevent this basic approach?
  - Stack Canaries
  - DEP Data Execution Prevention / W⊕X

But these are still easily bypassed!

Reuse existing code to bypass W⊕X

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Previous Frame
Return Address
Old Frame Ptr
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Fake Argument
Ptr To Function
Old Frame Ptr
secureData
buffer[15]
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...
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"/usr/bin/minesweeper"
system()

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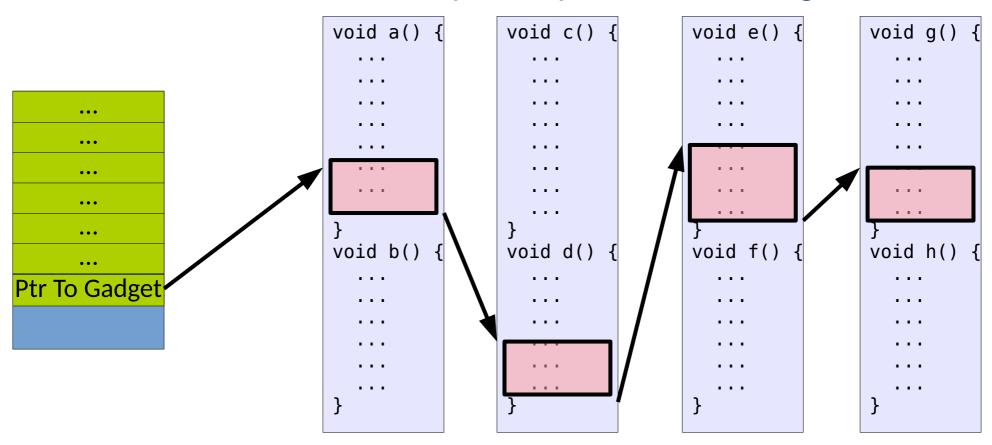
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Even construct new functions piece by piece!

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- Return Oriented Programming
  - Build new functionality from pieces of existing functions

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#### **ASLR**

- Address Space Layout Randomization
  - You can't use it if you can't find it!

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But even this is "easily" broken

### **Control Flow Integrity**

- Restrict indirect control flow to needed targets
  - Jmp \*/call \*/ret

```
foo = ...
foo();
```

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```
foo = \dots
if foo not in [...] abort()
                                                 void a() {
foo();
                                                 void b() {
                           Ptr To Gadget
```

### **Control Flow Integrity**

- Restrict indirect control flow to needed targets
  - Jmp \*/call \*/ret

clang -flto -fsanitize=cfi -fsanitize=safe-stack

```
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```

```
} ...
```

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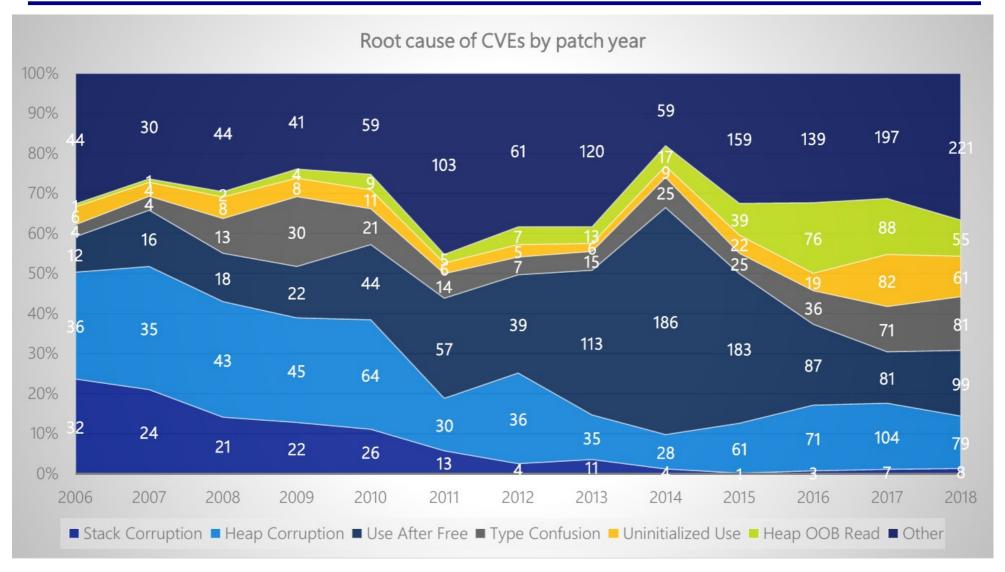
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  - http://www.symantec.com/security\_response/vulnerability.jsp?bid=70332
  - http://www.cve.mitre.org/cgi-bin/cvename.cgi?name=CVE-2016-0015
  - http://seclists.org/oss-sec/2016/q1/645

**–** ...

#### **Root Causes Over Time**



[Matt Miller - BlueHat 2019]

### **Another Case: SQL Injection**

SQL - a query language for databases

 Queries like:
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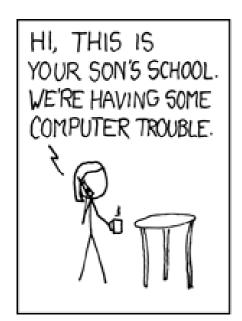
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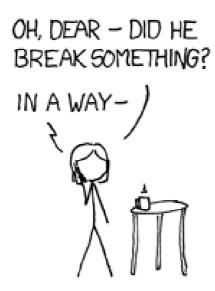
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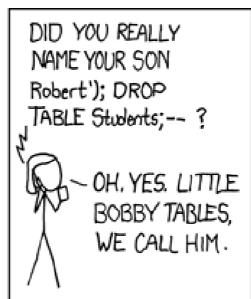
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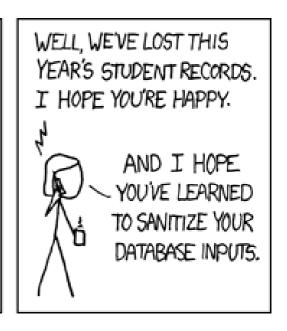
```
username = "'bob'; DROP TABLE students"
```

What happens?



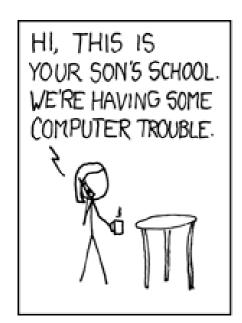


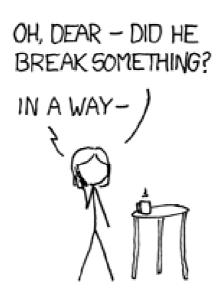


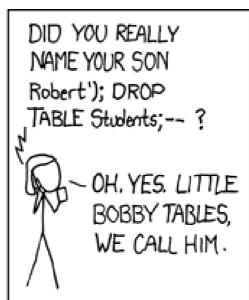


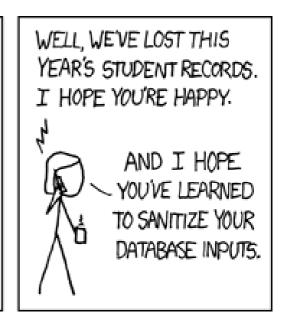
[http://xkcd.com/327/] [http://bobby-tables.com/]

The user may include commands in their input!



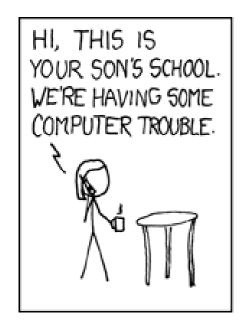


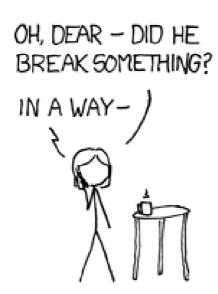


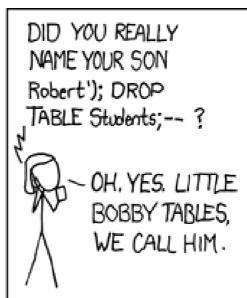


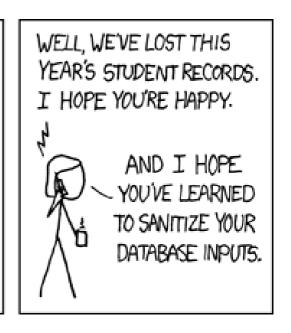
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How would you prevent this problem?

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```
List<Person>; people = //user input
Connection connection = DriverManager.getConnection(...);
connection.setAutoCommit(false);
try {
  PreparedStatement statement = connection.prepareStatement(
      "UPDATE people SET lastName = ?, age = ? WHERE id = ?");
  for (Person person : people){
    statement.setString(1, person.getLastName());
    statement.setInt(2, person.getAge());
    statement.setInt(3, person.getId());
    statement.execute();
  connection.commit();
} catch (SQLException e) {
  connection.rollback();
```

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```
String name = //user input
int age = //user input
Session session = //...
Query query = session.createQuery(
        "from People where lastName = :name and age > :age");
query.setString("name", name);
query.setInteger("age", age);
Iterator people = query.iterate();
```

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- Use abstractions that design error away if possible!
  - Applies whenever you generate code in another language (think web apps)

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  - Side channel attacks can infer secret information about a system based on implementation details
  - These leaks can be present even for algorithms that are mathematically correct
  - Leaks can come from:
     Output, Timing (compute, cache, MDS,...), Power, Sound, Light, ...

Consider code that directly leaks a sensitive boolean

```
def very_stupid(greeting, sensitive):
    ...
log_to_nonsensitive(sensitive)
    ...
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def still_bad(greeting, sensitive):
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if sensitive:
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```

The *value* of the sensitive information can be inferred by the *existence* of the nonsensitive information!

 Any difference in behavior between sensitive and nonsensitive tasks can be measured and used

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```
def subtly_bad(greeting, sensitive):
...
if sensitive:
    expensive_computation()
log_to_nonsensitive(greeting)
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 Any difference in behavior between sensitive and nonsensitive tasks can be measured and used

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This has been the downfall of crypto implementations!

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def subtly_bad(greeting, sensitive):
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if sensitive:
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def deviously_bad(greeting, sensitive):
    ...
    if sensitive:
        a[not_in_cache] = ...
    log_to_nonsensitive(greeting)
    ...
```

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- 1) make array1[x] point to sensitive data
- 2) train the branch to speculate true

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- 2) train the branch to speculate true
- 3) extract the data through a 1-hot encoding in the time to access elements of array2 (or a buffer sharing the cache mapping of array2)

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foo()</pre>
```

Foo can be trained to speculate to an arbitrary gadget!

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Return targets can be trained to speculate to gadgets!

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Note: This means that ROP gadgets can once again be used! Newer compiler options can mitigate but not remove the challenge

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- MDS attacks leverage other CPU artifacts to achieve similar goals (line buffers, ports, etc.)
  - Contention on any resource affects timing

The problems may be much more subtle:

User A can read files X,Y,Z and write to S,T User B can read files X,Y,S and write to Z,T

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Can you envision a scenario that creates this problem?

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- Care may be required to enforce access control policies
  - Discretionary access control owner determines access
  - Mandatory access control clearance determines access

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  - e.g. Google Checkout, PayPal, Amazon, etc.

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  - Apple secure coding policies
  - CERT Top 10 Practices
  - Mitre Mitigation Strategies

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- Follow established security workflows (OWASP, BSIMM, ...)

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- Regular security audits
  - Retrospective analysis & suggestions
- Penetration testing (Pen Testing)
  - Can someone skilled break it?

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  - e.g. Google standard 90 day window
     7 month window for Spectre due to severity

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  - Old software was designed in an era of naiveté and is often vulnerable/broken
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Not planning for security concerns from the beginning is a broken approach to development