

CMPT 473
Software Quality Assurance

Input Space Partitioning

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- Testing involves running software and comparing observed behavior against expected behavior
 - Select an input, look at the output

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- Problem: The *input domain* is infinite or pragmatically infinite.

```
for test in allPossibleInputs:  
    run_program(test)
```



Recall

- Testing involves running software and comparing observed behavior against expected behavior
 - Select an input, look at the output
- Problem: The *input domain* is infinite or pragmatically infinite.
- Testing is about selecting a finite subset of inputs that can help measure quality

Input Space Partitioning



Take the direct approach:
Focus on the input!

Input Space Partitioning

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 - Divide (*partition*) the set of possible inputs into equivalence classes

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e.g. $\text{abs}(x)$

Input Domain: $\dots, -3, -2, -1, 0, 1, 2, 3, \dots$

How many tests if done exhaustively?

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Input Domain: $\dots, -3, -2, -1, 0, 1, 2, 3, \dots$

Partitions: $\dots, -3, -2, -1, 0, 1, 2, 3, \dots$

What might reasonable partitions be?

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Partitions: $\dots, -3, -2, -1, 0, 1, 2, 3, \dots$

How many tests for the partitions?

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Impressive! How do we do it?

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- Whole program
- Module
- Class
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What might the inputs be?

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2) Identify the inputs

- Function/method parameters

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Input Space Partitioning

3) Develop an *Input Domain Model*

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- A way of *describing* the possible inputs
- Partitioned by characteristics

Partitioned Input Domain

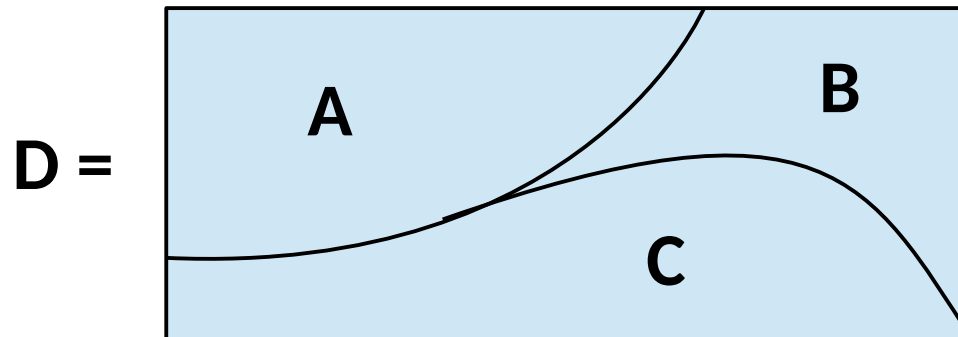
- **Partition** the domain D *on characteristics*



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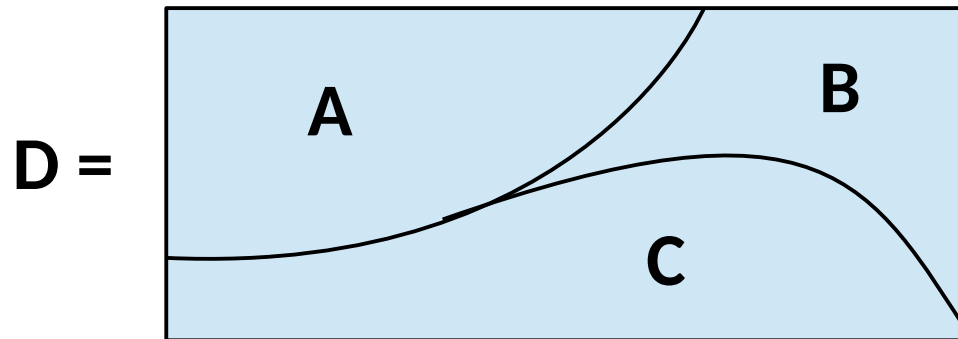
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What are **characteristics**?



Partitioned Input Domain

- **Partition** the domain D on characteristics
- Must satisfy 2 criteria:
 - Disjoint: $A \cap B \cap C = \emptyset$
 - Cover: $A \cup B \cup C = D$



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 - Disjoint: $A \cap B \cap C = \emptyset$
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What do these criteria intuitively provide?

Using Partitions

- Select one input from each block
- Each input in a block is assumed equally useful

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How many tests might this imply?
Might there be more? Fewer?

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We're hiding some details in this last step.
It's not quite right yet.

Using Partitions

- Select one input from each block
- Each input in a block is assumed equally useful
- How?
 - Identify *characteristics* of the possible inputs
(from requirements, types, etc.)
 - Partition into *blocks* based on each characteristic
 - Create tests by *selecting values* for each block
- Characteristics:
 - List s is sorted ascending
 - X is null
 - String length
 - ...

Partitioning is Subtle

- Suppose we have:

```
classifyParallelogram(p1)
```

(Informal) Characteristic: “The subtype of parallelogram”

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 - What problems might arise?
- In class exercise:
Partitioning a triangle classifying program

```
triType(int s1, int s2, int s3)
```

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Characteristic: “The subtype of parallelogram”

- How can we partition based on this characteristic?
 - What problems might arise?
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 - It is easy to create overlapping partitions.
 - Care and design required to avoid it.

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Why do disjoint partitions matter?

Process (Reiterated)

3 step process (for now):

- 1) Find the component / function to test
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- Must identify ***everything***
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3) Model the input domain

- Identify characteristics
- Partition the input domain
- Select values for each region

Process (Reiterated)

3 step process (for now):

- 1) Find the component / function to test
methods, classes, programs, functions
- 2) Find all test parameters

Domain knowledge, tactics, and creativity apply here.

- 3) Model the input domain
 - Identify characteristics
 - Partition the input domain
 - Select values for each region

Approaches to Input Modeling

We still haven't talked about *how* to model input!

Approaches to Input Modeling

2 Main approaches:

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1) **Interface based**

- Guided directly by identified parameters & domains

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- Derived from expected input/output relationship by spec.

Approaches to Input Modeling

2 Main approaches:

1) Interface based

- Guided directly by identified parameters & domains
- Simple
- Automatable

2) Functionality/Requirements based

- Derived from expected input/output relationship by spec.
- Requires more design & more thought
- May be better (smaller, goal oriented, ...)

Interface Based Modeling

- Consider parameters individually

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 - Examine their types/domains
 - Ignore relationships & dependences

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How does this apply to our
triangle classifier?

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 - Includes knowledge from the **problem domain**
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How might this apply to our triangle classifier?

Finding Typical Characteristics

What might typical characteristics be?

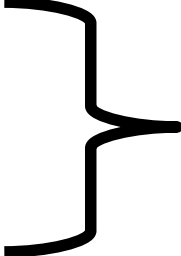
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- Postconditions
- Relationships to special values
- Relationships between variables

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How might you select values for a block?

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- Expected values (e.g. exemplified from spec)
- Invalid, valid, & special values
- Boundary values

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Thought experiment:
What do boundary values as a selection
approach indicate?

An Interface Based Example

- Consider our triangle classifier
 - Takes 3 integers for sides 1, 2, & 3

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Characteristic	b1	b2	b3
Side 1 $<?> 0$	Side 1 > 0	Side 1 $= 0$	Side 1 < 0
Side 2 $<?> 0$	Side 2 > 0	Side 2 $= 0$	Side 2 < 0
Side 3 $<?> 0$	Side 3 > 0	Side 3 $= 0$	Side 3 < 0

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How many tests does this create?

What **will** this test well?
What **won't** this test well?

Refining the Example

- We can subdivide partitions to cover more behavior

Characteristic	b1	b2	b3	b4
Value of side 1	Side 1 > 1	Side 1 = 1	Side 1 = 0	Side 1 < 0
Value of side 2	Side 2 > 1	Side 2 = 1	Side 2 = 0	Side 2 < 0
Value of side 3	Side 3 > 1	Side 3 = 1	Side 3 = 0	Side 3 < 0

$\{\text{Side } n > 0\} \rightarrow \{\text{Side } n = 1\}, \{\text{Side } n > 1\}$

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How many tests now?

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Is it still disjoint? Complete?

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What does it test well? Not well?

A Functionality Based Example

- Consider our triangle classifier again
 - What might our characteristics & partitions be?

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- Consider our triangle classifier again
 - What might our characteristics & partitions be?
 - Are there alternatives?
 - Why might you use them?

A Richer Functionality Based Example

- Suppose we have a simple function:

```
symmetricDifference(s1, s2)
```

that returns all elements unique to either s1 or s2.

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- Try to construct a functionality based input domain model.
 - Keep disjointness and completeness in mind.

Try it out, and we'll discuss

A Classic Example

- Start with a component / specification:

Command	FIND
Syntax	FIND <pattern> <file>
Function	<p>The FIND command is used to locate one or more instances of a given pattern in a text file. All lines in the file that contain the pattern are written to standard output. A line containing the pattern is written only once, regardless of the number of times the pattern occurs on it.</p> <p>The pattern is any sequence of characters whose length does not exceed the maximum length of a line in the file. To include a blank in the pattern, the entire pattern must be enclosed in quotes (""). To include a quotation mark in the pattern, two quotes in a row ("") must be used.</p>

A Classic Example

- Step 1: Analyze the specification
 - What is the component?
 - What are the parameters?
 - What are the characteristics?

A Classic Example

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- What are the parameters?
- What is the pattern?
- What are the characteristics?

Parameters:
Pattern
Input file (& its contents!)

A Classic Example

- Step 1: Analyze the specification

- What are the parameters?
- What is the pattern?
- What is the input file (& its contents?)
- What are the characteristics?

Characteristics:

Pattern

Input file

Pattern Size

Quoting

Embedded Quotes

File Name

Environment / System Characteristics:

of pattern occurrences in file

of occurrences on a particular line:

A Classic Example

- Step 2: Partition the Input Space
 - Guided by intelligence and intuition
 - *Combine* interface and functionality based approaches as necessary

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```
Parameters:  
  Pattern Size:  
    Empty  
    Single character  
    Many characters  
    Longer than any line in the file  
  Quoting:  
  . . .
```

A Classic Example

- Familiar Idea:
 - Select one block per characteristic at a time
 - Combine into test *frames* (test case plans)
 - e.g. ...

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Embedded quotes : no embedded quotes

File name : good file name

Number of occurrences of pattern in file : none

Pattern occurrences on target line : one

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A Classic Example

- Step 3: Identify **constraints** among the characteristics & blocks

Pattern Size:

Empty	[Property Empty]
Single character	[Property NonEmpty]
Many characters	[Property NonEmpty]
Longer than any line in the file	[Property NonEmpty]

A Classic Example

- Step 3: Identify **constraints** among the categories

Pattern Size:

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Quoting:

Pattern is quoted	[Property Quoted]
Pattern is not quoted	[If NonEmpty]
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What should this do to the number of tests?
To the quality of tests?

A Classic Example

- Step 4
 - Create tests by selecting values that satisfy the selected blocks for each frame
 - Eliminate tests that cover redundant scenarios

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Why might scenarios be redundant?

A Classic Example

- Step 5:
 - Take your generated test cases and automate them

The next steps...

- We have talked so far as if we have a single input and a single model, but real world programs have many!