

CMPT 373  
Software Development Methods

# Agility, Refinement, & Integration

Nick Sumner  
[wsumner@sfu.ca](mailto:wsumner@sfu.ca)

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- Royce’s 1970s paper against monolithic (waterfall) methods was used in support of waterfall....

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- **This is not a secret**
- **Good developers & clients are not fooled**

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- It is problematic enough that the DoD released guidelines on detective “Agile BS”



# Some DoD points on agility

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- Key *good* indicators for developers
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  - Full CI/CD pipeline and infrastructure as code
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Beware!  
Additional buzzwords!

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  - Bottom Up
  - Sandwich
  - Risk Based

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What are the risks & benefits of these?

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What strategies do you use  
to work around this?

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- **Stub or fake implementations also aid in partitioning and team development!**
  - First design core API
  - Independent work happens on different “physical” files



Let's try it out (quickly)

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