

Software Processes

Chapter 2

CMPT 276
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Based on slides from Software Engineering 9th ed, Sommerville.

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Slides #3

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Topics

- 1) What activities are part of software development
- 2) What are software process models?

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The software process

- Software Process:
 -
- All software processes involve:
 - Specification – what will the system do?
 - Design & implementation – how will it do this? ..
 - Validation – does it do what the customer wants?
 - Evolution – change system to meet customer's changing needs.
- A software process model is..

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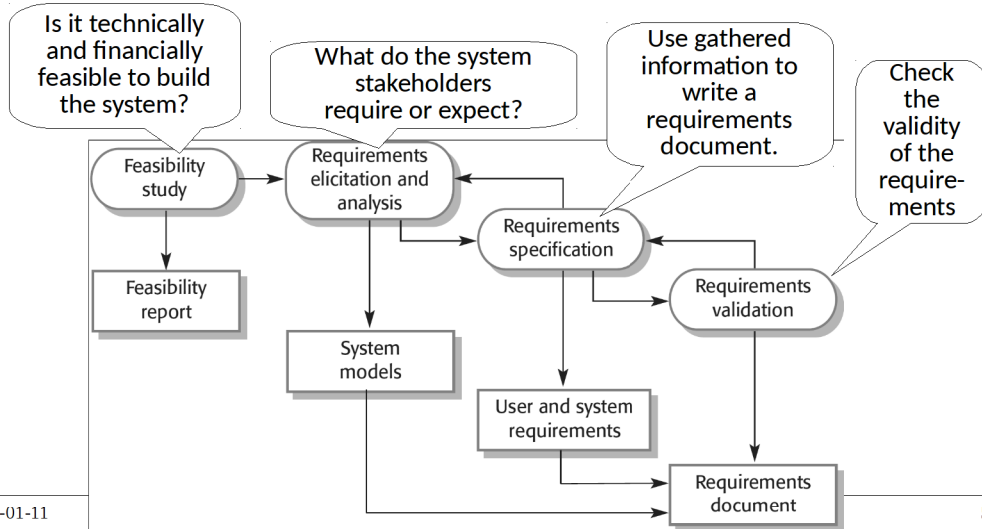
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Process Activities

Software Specification

Software specification: establishing what services are required and..

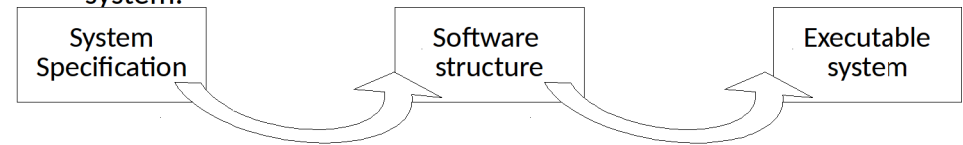


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Software design and implementation

- Process to convert system specification into an executable system.



- Design and implementation are closely related and..

Design Activity	Description
Architectural Design	Identify overall structure of the system & principle components:..
Interface design	Define interfaces between system components
Component design	Design each system component
Database design	Design the system's data structures and database

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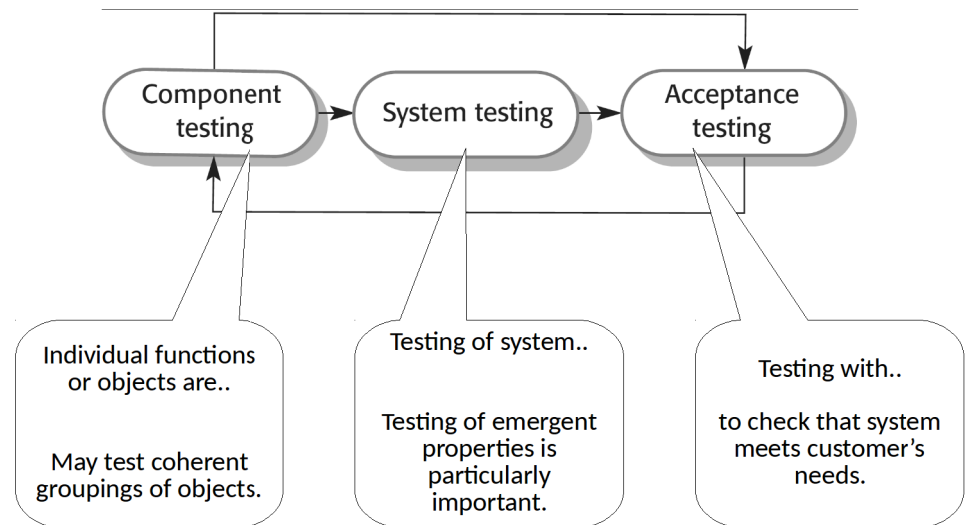
Software validation

- Verification and validation (V & V)
 - checks the system conforms to its..
- Involves system testing
 - Executing the system with test cases derived from real data to be processed by the system.
 - Testing is the most commonly used V & V activity.

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Testing Stages



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Software evolution

- Software is inherently flexible and can change.
- Software must change to meet new business needs
 - Most of a project's time and cost associated with...
- Programming stereotype is:
 - development is creative and interesting, but
 - maintenance is dull.
 - This is increasingly irrelevant as most..
 - Line between old and new is blurring.

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So, what's the process to develop software?

Software Processes

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Software processes

- Describe each process by:
 - such as specifying a data model, designing a user interface, etc
 -
- All processes involve the four basic activities
 - specification, development, validation and evolution.
- 2 Big Questions
 - Done up front? Or as you go?
 - Done at the end? Or multiple times?

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(Planning) Paradigms

- Plan-driven processes:
 -
 -
 - Also called Big Design Up Front (BDUF).
- Agile processes:
 -
 - Easier to change the process to reflect changing customer requirements.
- Most practical processes include elements of both plan-driven and agile approaches.
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Delivery

- Single Delivery (at end)
 - Software only delivered to customer..
- Incremental Delivery
 - Customer is given.. of the software throughout development.

Single Delivery

Time during development...

Incremental Delivery

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High-level View of Software Processes

	Single Delivery	Incremental Delivery
Plan Driven (BDUF)		Plan Driven Incremental Model, Spiral Model
Evolutionary Planning		

Describe what a course assignment would look like for each of these 4 possibilities.

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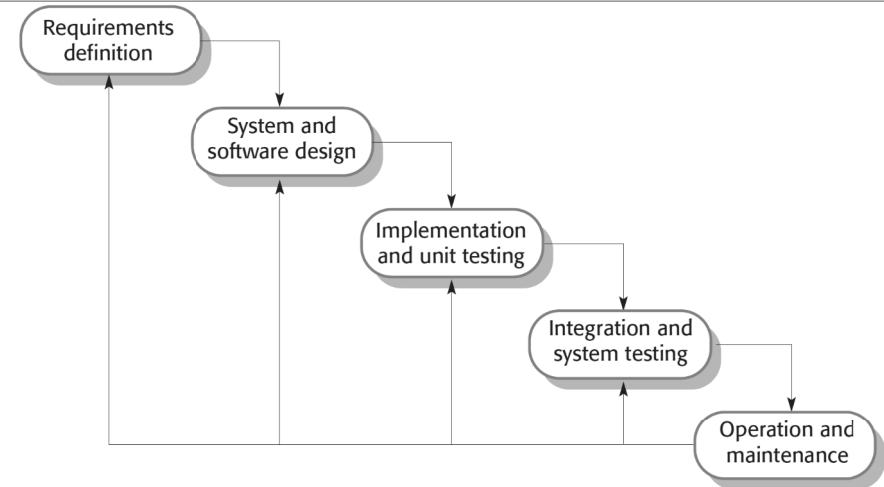
Software process models

- The waterfall model
 - Plan-driven model – Separate and distinct phases of specification and development.
- Incremental development
 - Specification, development and validation are..
- Reuse-oriented software engineering
 - System is assembled from existing components. May be plan-driven or agile.
- Most large systems developed using a process that incorporates elements from all of these models.

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Waterfall model phases



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Waterfall model problems

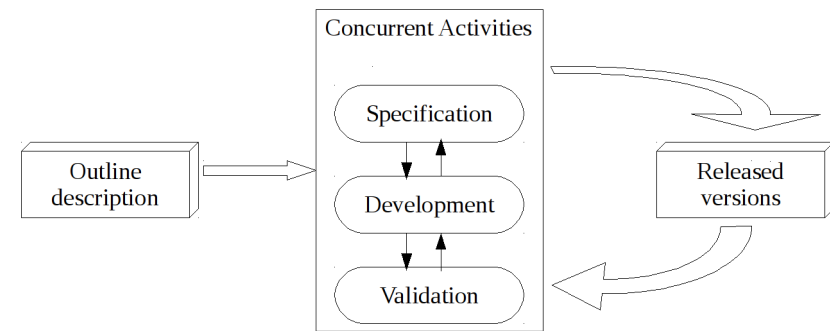
- Must complete phase N before starting phase N+1.
- Therefore, waterfall model is appropriate when..
 - Few business systems have stable requirements.
- Waterfall model mostly used for large systems being developed at several sites.
 - Plan-driven nature of the waterfall model helps...

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Incremental development

- Waterfall model delivers full system to user..
- Incremental development delivers..



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Incremental and its benefits

- Incremental development usable by either paradigm
 - Plan Driven Models:
Functionality of increments are..
 - Agile Models:
Functionality of early increments are planned,
later increments driven by...
- Reduced cost from changing customer requirements:
 - Not as much..
- Quick delivery of useful software.
 - Easier to get customer feedback on working software rather than paper designs.
 - Customer uses and gains value from the software earlier than with a waterfall process.

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Incremental development problems

- The process is not visible:
 - Managers need...
to measure progress.
- Code Rot:
 - Incorporating code changes becomes increasingly difficult and costly.
 - Time and money must be spent refactoring to improve the software.

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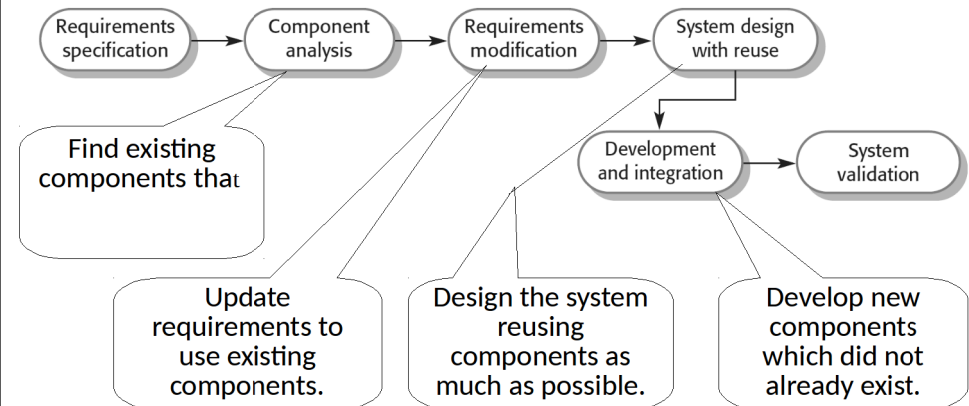
Refactoring

- Refactoring
 -
- Refactoring Examples
 - split a huge function into smaller ones,
 - improve class design,
 - fixing parts of the code which have..

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Reuse-oriented software engineering



- Systems constructed by... or COTS (Commercial-off-the-shelf) systems.
- Reuse is now the standard approach for business system

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Software component reuse examples

- 1) Web services: service available for remote invocation.
- 2) Packages of objects designed for a component framework such as .NET or J2EE.
- 3) Stand-alone software systems (COTS) configured for use in a particular environment.
 - Ex: Using Word as part of your system to display/edit invoices.

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Summary

- Software processes are the activities involved in producing a software system.
 - Requirements engineering: develop the specification.
 - Design and implementation: transform requirements specification into an executable software system.
 - Software validation: check the system conforms to its specification and meets the needs of its users.
 - Software evolution: change existing software systems to meet new requirements.
- Process models describe a sequence of activities: 'waterfall' model, incremental development, and reuse-oriented development.

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