

# Graphical Models - Part II

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Bishop PRML Ch. 8

# Outline

Markov Random Fields

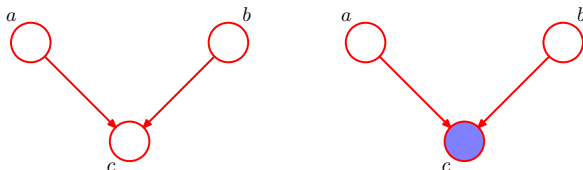
Inference

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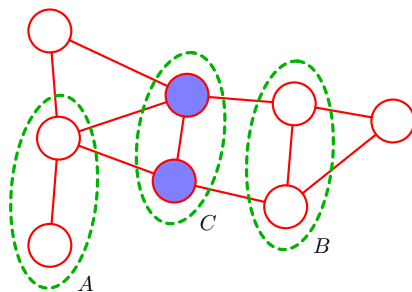
Inference

# Conditional Independence in Graphs



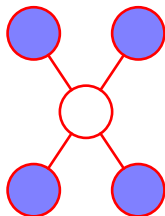
- Recall that for Bayesian Networks, conditional independence was a bit complicated
  - **d-separation** with head-to-head links
- We would like to construct a graphical representation such that conditional independence is straight-forward path checking

# Markov Random Fields



- **Markov random fields** (MRFs) contain one node per variable
- Undirected graph over these nodes
- Conditional independence will be given by simple separation, blockage by observing a node on a path
  - e.g. in above graph,  $A \perp\!\!\!\perp B | C$

# Markov Blanket Markov



- With this simple check for conditional independence, **Markov blanket** is also simple
  - Recall Markov blanket  $MB$  of  $x_i$  is set of nodes such that  $x_i$  conditionally independent from rest of graph given  $MB$
- Markov blanket is neighbours

# MRF Factorization

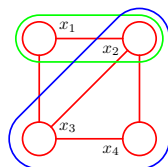
- Remember that graphical models define a factorization of the joint distribution
- What should be the factorization so that we end up with the simple conditional independence check?
- For  $x_i$  and  $x_j$  not connected by an edge in graph:

$$x_i \perp\!\!\!\perp x_j \mid \mathbf{x} \setminus \{i, j\}$$

- So there should not be any factor  $\psi(x_i, x_j)$  in the factorized form of the joint

# Cliques

- A **clique** in a graph is a subset of nodes such that there is a link between every pair of nodes in the subset
- A **maximal clique** is a clique for which one cannot add another node and have the set remain a clique





# MRF Joint Distribution

- Note that nodes in a clique cannot be made conditionally independent from each other
  - So defining factors  $\psi(\cdot)$  on nodes in a clique is “safe”
- The joint distribution for a Markov random field is:

$$p(x_1, \dots, x_K) = \frac{1}{Z} \prod_C \psi_C(\mathbf{x}_C)$$

where  $\mathbf{x}_C$  is the set of nodes in clique  $C$ , and the product runs over all maximal cliques

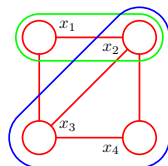
- Each  $\psi_C(\mathbf{x}_C) \geq 0$
- $Z$  is a normalization constant

# MRF Joint Distribution Example

- The joint distribution for a Markov random field is:

$$\begin{aligned}
 p(x_1, \dots, x_4) &= \frac{1}{Z} \prod_C \psi_C(\mathbf{x}_C) \\
 &= \frac{1}{Z} \psi_{123}(x_1, x_2, x_3) \psi_{234}(x_2, x_3, x_4)
 \end{aligned}$$

- Note that maximal cliques subsume smaller ones:  $\psi_{123}(x_1, x_2, x_3)$  could include  $\psi_{12}(x_1, x_2)$ , though sometimes smaller cliques are explicitly used for clarity



## MRF Joint - Terminology

- The joint distribution for a Markov random field is:

$$p(x_1, \dots, x_K) = \frac{1}{Z} \prod_C \psi_C(\mathbf{x}_C)$$

- Each  $\psi_C(\mathbf{x}_C)$  is called a **potential function**
- $Z$ , the normalization constant, is called the **partition function**:

$$Z = \sum_{\mathbf{x}} \prod_C \psi_C(\mathbf{x}_C)$$

- $Z$  is very costly to compute, since it is a sum/integral over all possible states for all variables in  $\mathbf{x}$
- Don't always need to evaluate it though, will cancel for computing conditional probabilities

# Hammersley-Clifford

- The definition of the joint:

$$p(x_1, \dots, x_K) = \frac{1}{Z} \prod_C \psi_C(\mathbf{x}_C)$$

- Note that we started with particular conditional independences
- We then formulated the factorization based on clique potentials
  - This formulation resulted in the right conditional independences
- The converse is true as well, any distribution with the conditional independences given by the undirected graph **can** be represented using a product of clique potentials
- This is the **Hammersley-Clifford** theorem

# Energy Functions

- Often use exponential, which is non-negative, to define potential functions:

$$\psi_C(\mathbf{x}_C) = \exp\{-E_C(\mathbf{x}_C)\}$$

- Minus sign – by convention
- $E_C(\mathbf{x}_C)$  is called an **energy function**
  - From physics, low energy = high probability
- This exponential representation is known as the **Boltzmann distribution**

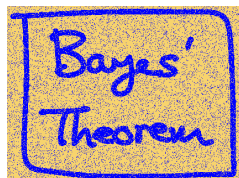
# Energy Functions - Intuition

- Joint distribution nicely rearranges as

$$\begin{aligned} p(x_1, \dots, x_K) &= \frac{1}{Z} \prod_C \psi_C(\mathbf{x}_C) \\ &= \frac{1}{Z} \exp\left\{-\sum_C E_C(\mathbf{x}_C)\right\} \end{aligned}$$

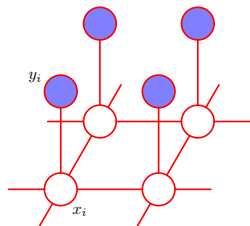
- Intuition about potential functions:  $\psi_C$  are describing good (low energy) sets of states for adjacent nodes
- An example of this is next

# Image Denoising



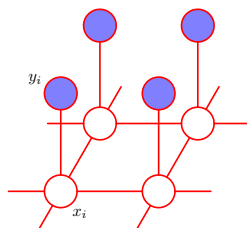
- Consider the problem of trying to correct (denoise) an image that has been corrupted
- Assume image is binary
- Observed (noisy) pixel values  $y_i \in \{-1, +1\}$
- Unobserved true pixel values  $x_i \in \{-1, +1\}$

# Image Denoising - Graphical Model



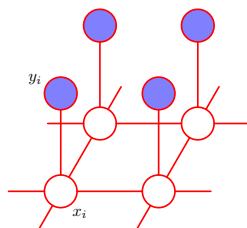


# Image Denoising - Graphical Model



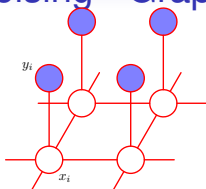
- Cliques containing each true pixel value  $x_i \in \{-1, +1\}$  and observed value  $y_i \in \{-1, +1\}$ 
  - Observed pixel value is usually same as true pixel value
  - Energy function  $-\eta x_i y_i$ ,  $\eta > 0$ , lower energy (better) if  $x_i = y_i$

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- Cliques containing adjacent true pixel values  $x_i, x_j$ 
  - Nearby pixel values are usually the same
  - Energy function  $-\beta x_i x_j$ ,  $\beta > 0$ , lower energy (better) if  $x_i = x_j$

# Image Denoising - Graphical Model



- Complete energy function:

$$E(\mathbf{x}, \mathbf{y}) = -\beta \sum_{\{i,j\}} x_i x_j - \eta \sum_i x_i y_i$$

- Joint distribution:

$$p(\mathbf{x}, \mathbf{y}) = \frac{1}{Z} \exp\{-E(\mathbf{x}, \mathbf{y})\}$$

- Or, as potential functions  $\psi_n(x_i, x_j) = \exp(\beta x_i x_j)$ ,  
 $\psi_p(x_i, y_i) = \exp(\eta x_i y_i)$ :

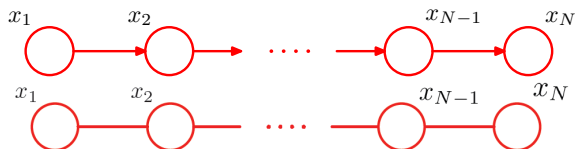
$$p(\mathbf{x}, \mathbf{y}) = \frac{1}{Z} \prod_{i,j} \psi_n(x_i, x_j) \prod_i \psi_p(x_i, y_i)$$

# Image Denoising - Inference



- The denoising query is  $\arg \max_x p(x|y)$
- Two approaches:
  - **Iterated conditional modes (ICM)**: hill climbing in  $x$ , one variable  $x_i$  at a time
    - Simple to compute, Markov blanket is just observation plus neighbouring pixels
  - **Graph cuts**: formulate as max-flow/min-cut problem, exact inference (for this graph)

# Converting Directed Graphs into Undirected Graphs

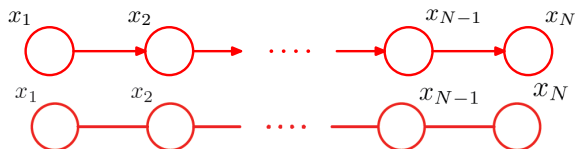


- Consider a simple directed chain graph:

$$p(\mathbf{x}) = p(x_1)p(x_2|x_1)p(x_3|x_2) \dots p(x_N|x_{N-1})$$

- Can convert to undirected graph

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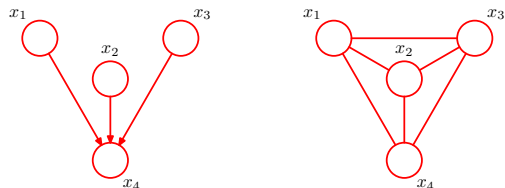
$$p(\mathbf{x}) = \frac{1}{Z} \psi_{1,2}(x_1, x_2) \psi_{2,3}(x_2, x_3) \dots \psi_{N-1,N}(x_{N-1}, x_N)$$

where  $\psi_{1,2} = p(x_1)p(x_2|x_1)$ , all other  $\psi_{k-1,k} = p(x_k|x_{k-1})$ ,  
 $Z = 1$

# Converting Directed Graphs into Undirected Graphs

- The chain was straight-forward because for each conditional  $p(x_i|pa_i)$ , nodes  $x_i \cup pa_i$  were contained in one clique
  - Hence we could define that clique potential to include that conditional
- For a general undirected graph we can force this to occur by “marrying” the parents
  - Add links between all parents in  $pa_i$
  - This process known as **moralization**, creating a **moral graph**

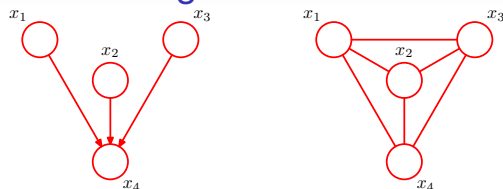
# Strong Morals



- Start with directed graph on left
- Add undirected edges between all parents of each node
- Remove directionality from original edges



# Constructing Potential Functions



- Initialize all potential functions to be 1
- With moral graph, for each  $p(x_i|pa_i)$ , there is at least one clique which contains all of  $x_i \cup pa_i$ 
  - Multiply  $p(x_i|pa_i)$  into potential function for one of these cliques
- $Z = 1$  again since:

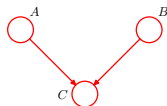
$$p(\mathbf{x}) = \prod_C \psi_C(\mathbf{x}_C) = \prod_i p(x_i|pa_i)$$

which is already normalized

# Equivalence Between Graph Types

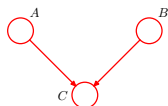
- Note that the moralized undirected graph loses some of the conditional independence statements of the directed graph
- Further, there are certain conditional independence assumptions which can be represented by directed graphs which **cannot** be represented by undirected graphs, **and vice versa**

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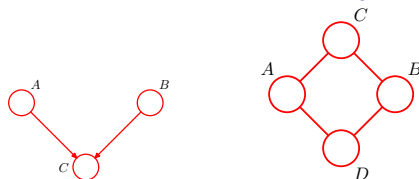
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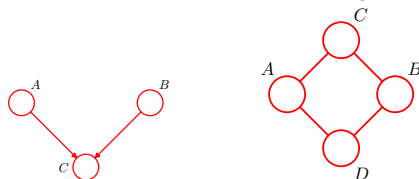
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- Note that the moralized undirected graph loses some of the conditional independence statements of the directed graph
- Further, there are certain conditional independence assumptions which can be represented by directed graphs which **cannot** be represented by undirected graphs, **and vice versa**
- Directed graph:  $A \perp\!\!\!\perp B | \emptyset$ ,  $A \perp\!\!\!\perp B | C$ , cannot be represented using undirected graph
- Undirected graph:  $A \perp\!\!\!\perp B | \emptyset$ ,  $A \perp\!\!\!\perp B | C \cup D$ ,  $C \perp\!\!\!\perp D | A \cup B$  cannot be represented using directed graph

# Outline

Markov Random Fields

**Inference**

# Inference

- **Inference** is the process of answering queries such as  $p(x_n | \mathbf{x}_e = \mathbf{e})$
- We will focus on computing **marginal posterior distributions** over single variables  $x_n$  using

$$p(x_n | \mathbf{x}_e = \mathbf{e}) \propto p(x_n, \mathbf{x}_e = \mathbf{e})$$

- The proportionality constant can be obtained by enforcing  $\sum_{x_n} p(x_n | \mathbf{x}_e = \mathbf{e}) = 1$



# Inference on a Chain



- Consider a simple undirected chain
- For inference, we want to compute  $p(x_n, \mathbf{x}_e = \mathbf{e})$
- First, we'll show how to compute  $p(x_n)$ 
  - $p(x_n, \mathbf{x}_e = \mathbf{e})$  will be a simple modification of this

## Inference on a Chain



- The naive method of computing the marginal  $p(x_n)$  is to write down the factored form of the joint, and marginalize (sum out) all other variables:

$$\begin{aligned}
 p(x_n) &= \sum_{x_1} \dots \sum_{x_{n-1}} \sum_{x_{n+1}} \dots \sum_{x_N} p(\mathbf{x}) \\
 &= \sum_{x_1} \dots \sum_{x_{n-1}} \sum_{x_{n+1}} \dots \sum_{x_N} \frac{1}{Z} \prod_C \psi_C(\mathbf{x}_C)
 \end{aligned}$$

- This would be slow –  $O(K^N)$  work if each variable could take  $K$  values

# Inference on a Chain



- However, due to the factorization terms in this summation can be rearranged nicely
- This will lead to efficient algorithms

# Simple Algebra

- This efficiency comes from a very simple distributivity

$$ab + ac = a(b + c)$$

- Or more complicated version

$$\begin{aligned}\sum_{i=1}^n \sum_{j=1}^n a_i b_j &= a_1 b_1 + a_1 b_2 + \dots + a_n b_n \\ &= (a_1 + \dots + a_n)(b_1 + \dots + b_n)\end{aligned}$$

- Much faster to do right hand side ( $2(n-1)$  additions, 1 multiplication) than left hand side ( $n^2$  multiplications,  $n^2 - 1$  additions)

# A Simple Chain



- First consider a chain with 3 nodes, and computing  $p(x_3)$ :

$$\begin{aligned}
 p(x_3) &= \sum_{x_1} \sum_{x_2} \psi_{12}(x_1, x_2) \psi_{23}(x_2, x_3) \\
 &= \sum_{x_2} \psi_{23}(x_2, x_3) \left[ \sum_{x_1} \psi_{12}(x_1, x_2) \right]
 \end{aligned}$$

## Performing the sums

$$p(x_3) = \sum_{x_2} \psi_{23}(x_2, x_3) \left[ \sum_{x_1} \psi_{12}(x_1, x_2) \right]$$

- For example, if  $x_i$  are binary:

$$\psi_{12}(x_1, x_2) = x_1 \underbrace{\begin{bmatrix} a & b \\ c & d \end{bmatrix}}_{x_2} \quad \psi_{23}(x_2, x_3) = x_2 \underbrace{\begin{bmatrix} s & t \\ u & v \end{bmatrix}}_{x_3}$$

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$$\psi_{23}(x_2, x_3) \times \mu_{12}(x_2) = x_2 \underbrace{\begin{bmatrix} s(a + c) & t(a + c) \\ u(b + d) & v(b + d) \end{bmatrix}}_{x_3}$$



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$$p(x_3) = \begin{bmatrix} s(a + c) + u(b + d) & t(a + c) + v(b + d) \end{bmatrix}$$

# Complexity of Inference

- There were two types of operations
  - Summation

$$\sum_{x_1} \psi_{12}(x_1, x_2)$$

$K \times K$  numbers in  $\psi_{12}$ , takes  $O(K^2)$  time

- Multiplication

$$\psi_{23}(x_2, x_3) \times \mu_{12}(x_2)$$

Again  $O(K^2)$  work

- For a chain of length  $N$ , we repeat these operations  $N - 1$  times each
  - $O(NK^2)$  work, versus  $O(K^N)$  for naive evaluation

## More complicated chain

- Now consider a 5 node chain, again asking for  $p(x_3)$

$$p(x_3) = \sum_{x_1} \sum_{x_2} \sum_{x_4} \sum_{x_5} \psi_{12}(x_1, x_2) \psi_{23}(x_2, x_3) \psi_{34}(x_3, x_4) \psi_{45}(x_4, x_5)$$

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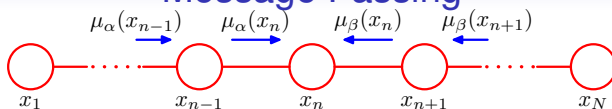
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 \end{aligned}$$

- Each of these factors resembles the previous, and can be computed efficiently
  - Again  $O(NK^2)$  work

## Message Passing



- The factors can be thought of as **messages** being passed between nodes in the graph

$$\mu_{12}(x_2) \equiv \sum_{x_1} \psi_{12}(x_1, x_2)$$

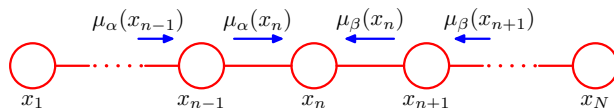
is a message passed from node  $x_1$  to node  $x_2$  containing all information in node  $x_1$

- In general,

$$\mu_{k-1,k}(x_k) = \sum_{x_{k-1}} \psi_{k-1,k}(x_{k-1}, x_k) \mu_{k-2,k-1}(x_{k-1})$$

- Possible to do so because of conditional independence

## Computing All Marginals



- Computing one marginal  $p(x_n)$  takes  $O(NK^2)$  time
- Naively running same algorithms for all nodes in a chain would take  $O(N^2K^2)$  time
- But this isn't necessary, same messages can be reused at all nodes in the chain
- Pass all messages from one end of the chain to the other, pass all messages in the other direction too
- Can compute marginal at any node by multiplying the two messages delivered to the node
  - $2(N - 1)K^2$  work, twice as much as for just one node



## Including Evidence

- If a node  $x_{k-1} = e$  is observed, simply clamp to observed value rather than summing:

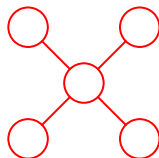
$$\mu_{k-1,k}(x_k) = \sum_{x_{k-1}} \psi_{k-1,k}(x_{k-1}, x_k) \mu_{k-2,k-1}(x_{k-1})$$

becomes

$$\mu_{k-1,k}(x_k) = \psi_{k-1,k}(x_{k-1} = e, x_k) \mu_{k-2,k-1}(x_{k-1} = e)$$

# Trees

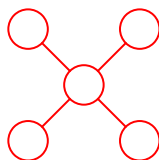
- The algorithm for a tree-structured graph is very similar to that for chains
- Formulation in PRML uses **factor graphs**, we'll just give the intuition here
- Consider calculating the marginal  $p(x_n)$  for the center node of the graph at right
- Treat  $x_n$  as root of tree, pass messages from leaf nodes up to root



# Trees

- Message passing similar to that in chains, but possibly multiple messages reaching a node
- With multiple messages, multiply them together
- As before, sum out variables

$$\mu_{k-1,k}(x_k) = \sum_{x_{k-1}} \psi_{k-1,k}(x_{k-1}, x_k) \mu_{k-2,k-1}(x_{k-1})$$



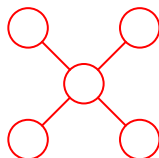
- Known as **sum-product algorithm**
- Complexity still  $O(NK^2)$

# Most Likely Configuration

- A similar algorithm exists for finding

$$\arg \max_{x_1, \dots, x_N} p(x_1, \dots, x_N)$$

- Replace summation operations with **maximize** operations
- Maximum of products at each node
- Known as **max-sum**, since often take log-probability to avoid underflow errors



# General Graphs

- **Junction tree algorithm** is an exact inference method for arbitrary graphs
  - A particular tree structure defined over cliques of variables
  - Inference ends up being exponential in maximum clique size
  - Therefore slow in many cases
- Approximate inference techniques
  - **Loopy belief propagation**: run message passing scheme (sum-product) for a while
    - Sometimes works
    - Not guaranteed to converge
  - **Variational methods**: approximate desired distribution using analytically simple forms, find parameters to make these forms similar to actual desired distribution (Ch. 10, we won't cover)
  - **Sampling methods**: represent desired distribution with a set of samples, as more samples are used, obtain more accurate representation (Ch. 11, we will cover)

# Conclusion

- Readings: Ch. 8
- Graphical models depict conditional independence assumptions
- Directed graphs (Bayesian networks)
  - Factorization of joint distribution as conditional on node given parents
- Undirected graphs (Markov random fields)
  - Factorization of joint distribution as clique potential functions
- Inference algorithm sum-product, based on local message passing
  - Works for tree-structured graphs
  - Non-tree-structured graphs, either slow exact or approximate inference