

Introduction to 3D Printing

CMPT 464/764

Lecture 14

Source of slides

3D Printing Oriented Design: Geometry and Optimization

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What is 3D printing?

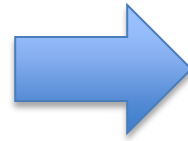
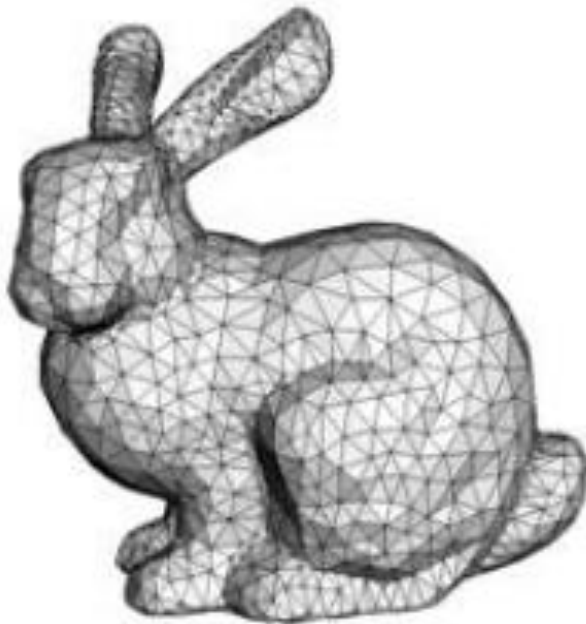
Printing

- ▶ (*from Wikipedia*) Printing is a process for reproducing text and images, typically with ink on paper using a print press.



3D + Printing = 3D Printing

- ▶ 3D printing is the process of making a real physical 3D object from digital file using some material, in a manner similar to printing images on paper. (material = ink = powder/polymer/plastic)



The basic idea

- ▶ Slicing objects into layers
- ▶ Making the object layer by layer

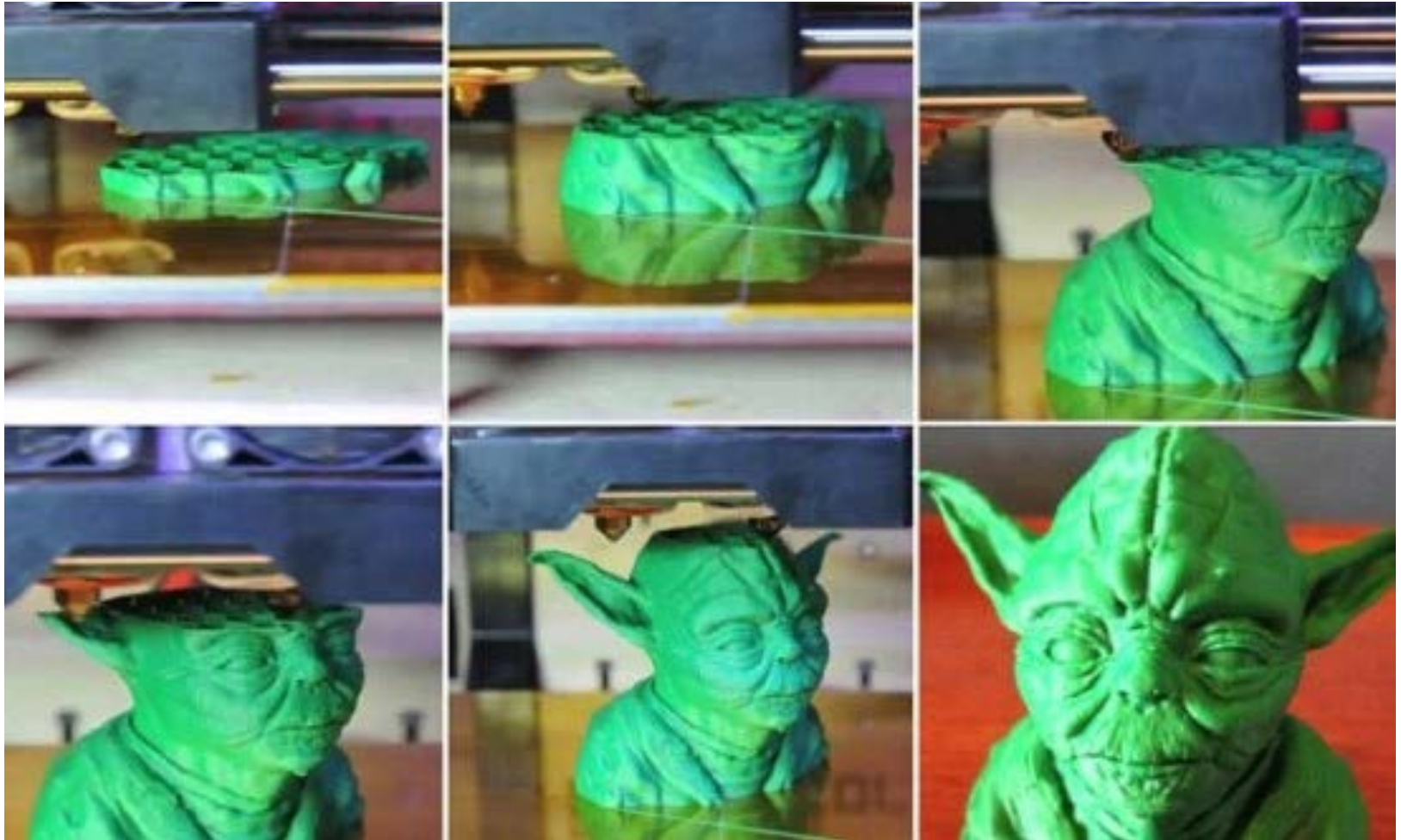


Never see a 3D printer?

3D printing is just around us...



Process of 3D printing: an example



Types of 3D printers (covered later)



Material of 3D printing

- ▶ **Plastics**

- ▶ PLA
- ▶ ABS

- ▶ **Metals**

- ▶ Stainless steel
- ▶ Sterling silver

- ▶ **Glass**

- ▶ **Ceramics**

- ▶ **Resin**

- ▶ **Sandstone**

- ▶ **Rubber**



Food!



However, 3D printing is not new...

- ▶ A type of manufacturing (fabrication) technologies
 - ▶ Has existed for over 20 years

- ▶ Also known as
 - ▶ Rapid prototyping
 - ▶ **Additive** manufacturing (AM)

Existing Manufacturing Technologies

Casting: equaled manufacturing

- ▶ Pour a liquid material into a mold and then solidify (3D printing employed to produce molds)
- ▶ History: over thousands of years



Forging: equaled manufacturing

- ▶ Shaping metal using localized compressive forces by a smith using a hammer
- ▶ History: over thousands of years



Modern CNC: **subtractive** manufacturing

- ▶ Cutting out material from a solid
- ▶ History: about 100 years (cannot produce hollows)



3D printing: **additive** manufacturing

- ▶ Can produce arbitrarily complex (either in geometry or in topology) objects
- ▶ History: less than 30 years (hollows: no problem)



Manufacturing technologies: comparison



Casting or forging

1000+ years

- Mold is expensive
- Cannot be complex



CNC

100 years

- Waste of material
- Cannot be complex



3D printing

20+ years

- No waste of material
- Can be arbitrarily complex

Advantages and Disadvantages of 3D Printing Technology

Advantages

(relative)

- ▶ Quick production of prototypes
- ▶ Less waste
- ▶ New shapes and structures
- ▶ New combinations of materials



Disadvantages

- ▶ Slow printing speed
 - ▶ Over hours
- ▶ Not available for batch manufacturing
 - ▶ Better for customized manufacturing — like printing of molds
- ▶ Size limitations
 - ▶ Need larger printers in the future
- ▶ Raw material limitations
 - ▶ Mixed material will be developed

3D printing: a new manufacturing tech.

- ▶ Do not replace other manufacturing technologies
- ▶ A **complement** to modern manufacturing

- Quick prototyping
- Customized manufacturing
- Complex shapes

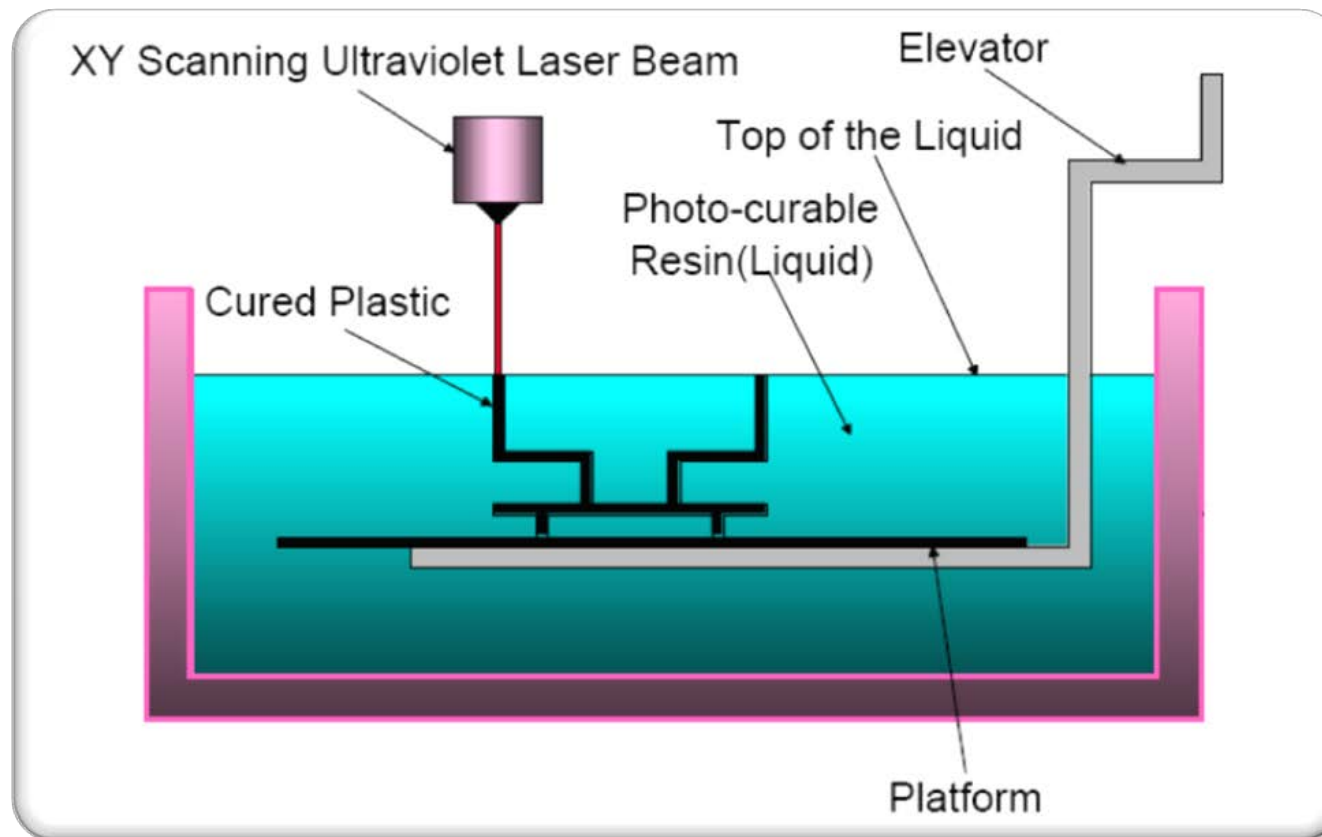
Four Types of AM – Different Principles



- ▶ **Lasers:**
 - ▶ Stereolithography Apparatus (SLA)
 - ▶ Selective Laser Sintering (SLS)
- ▶ **Nozzles:**
 - ▶ Fused Deposition Modeling (FDM)
- ▶ **Printheads:**
 - ▶ Multi-jet Modeling (MJM)
 - ▶ Binder-jet Printing (3DP)
- ▶ **Cutters:**
 - ▶ Laminated Object Modeling (LOM)

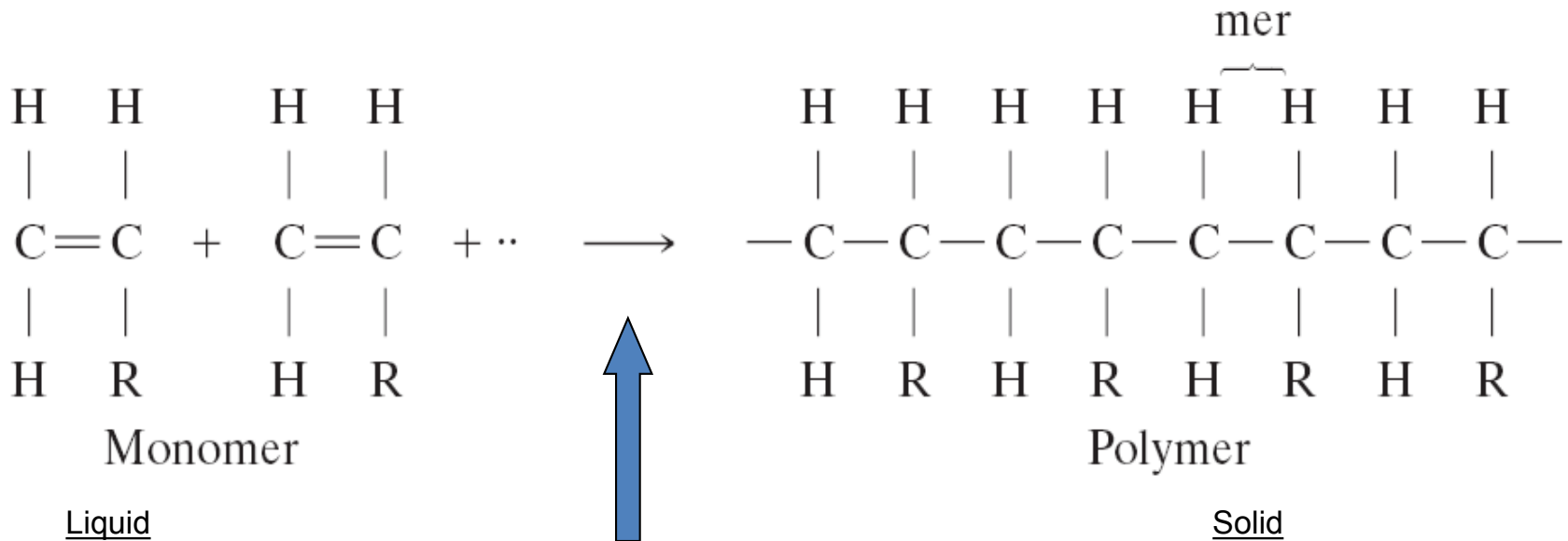


Stereo Lithography Apparatus (SLA)



- ▶ Introduced in 1984 by *Charles Hull* who founded 3D Systems Inc.
- ▶ The first commercial Solid Freeform Manufacturing process;
- ▶ Based upon the use of an ultraviolet laser which is used to solidify a photocurable liquid polymer.

Monomer and Polymer

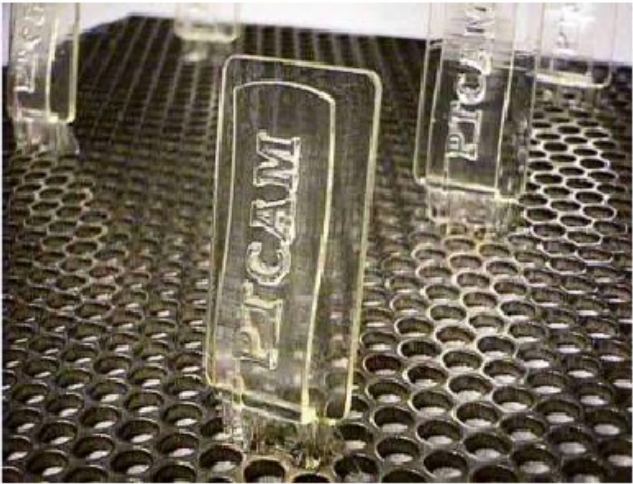


Heat / UV light

Polymer injection molding

Stereolithography

Example Parts



Support Generation Example



Point cloud



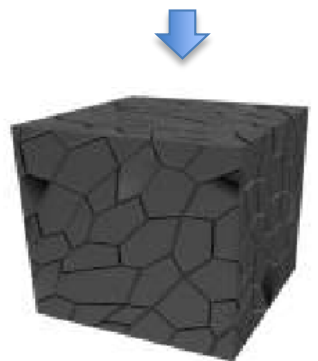
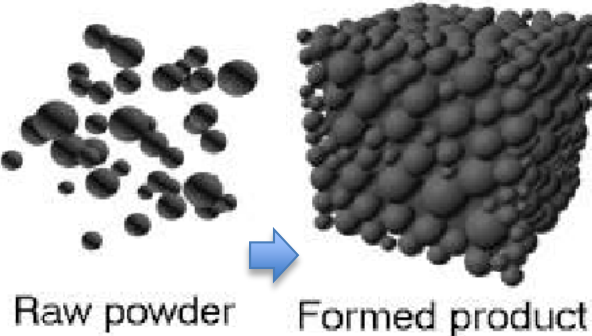
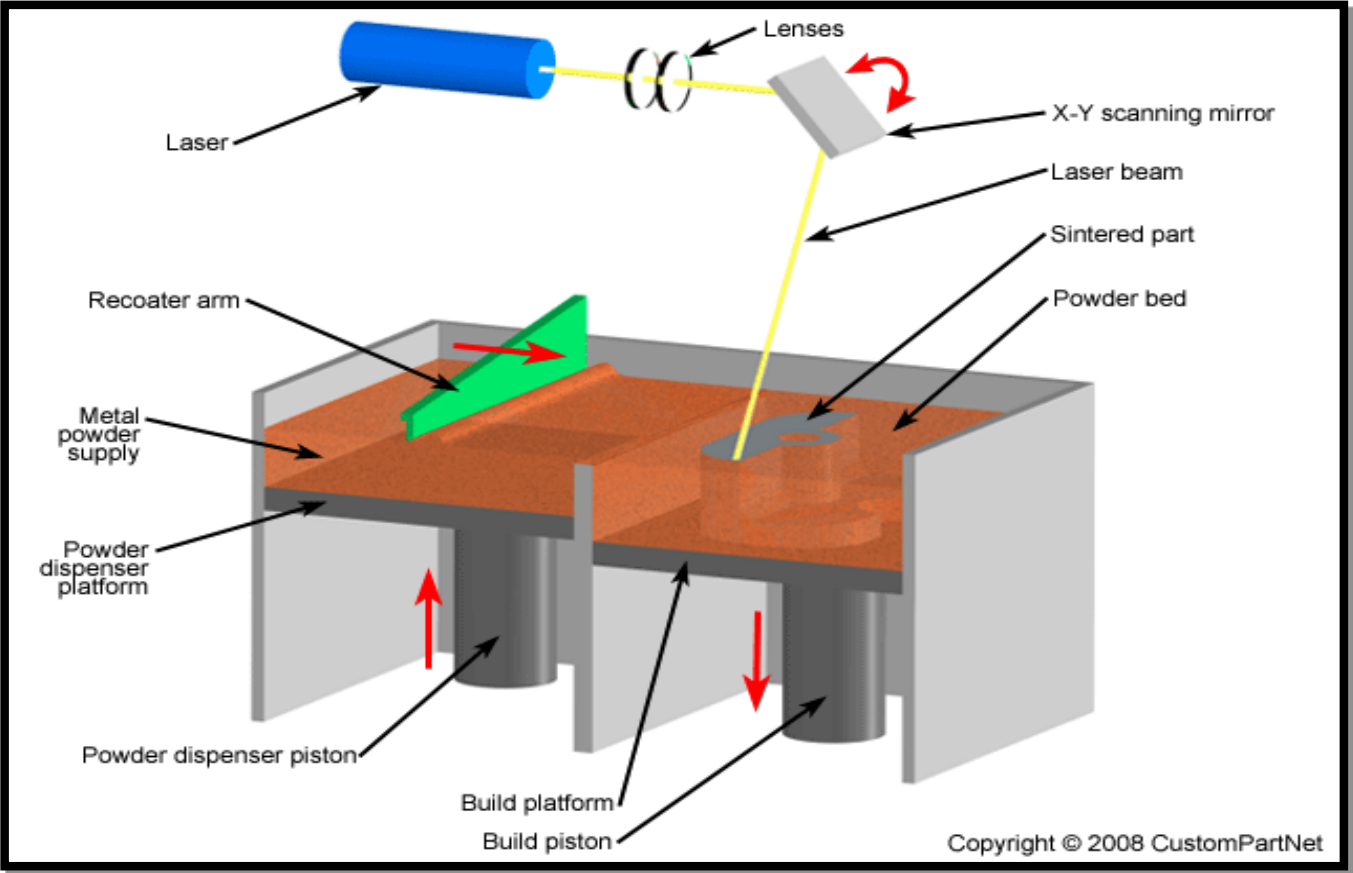
Sliced model



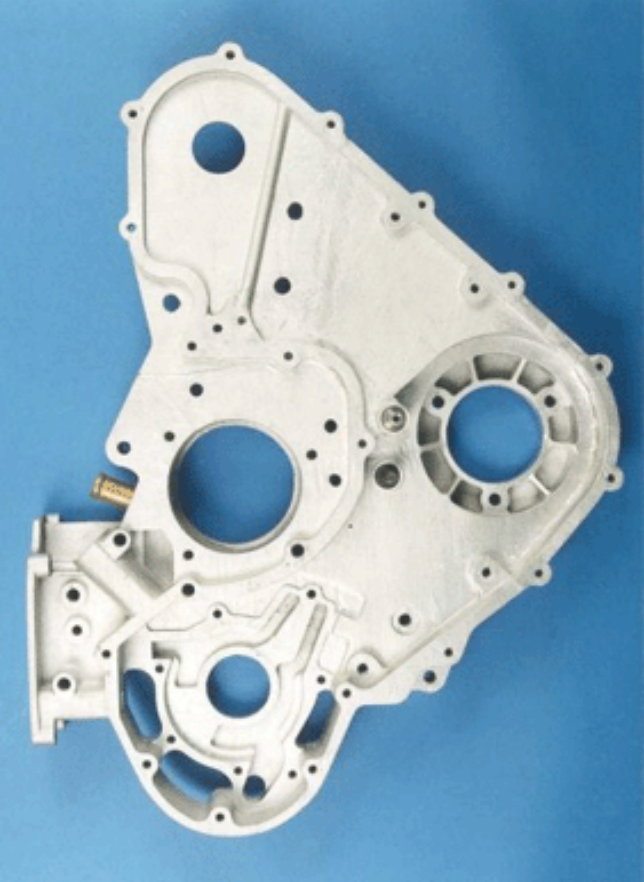
Fabricated Object

By Yong Chen (University of Southern California)

Selective Laser Sintering/Melting



Models Fabricated by SLS

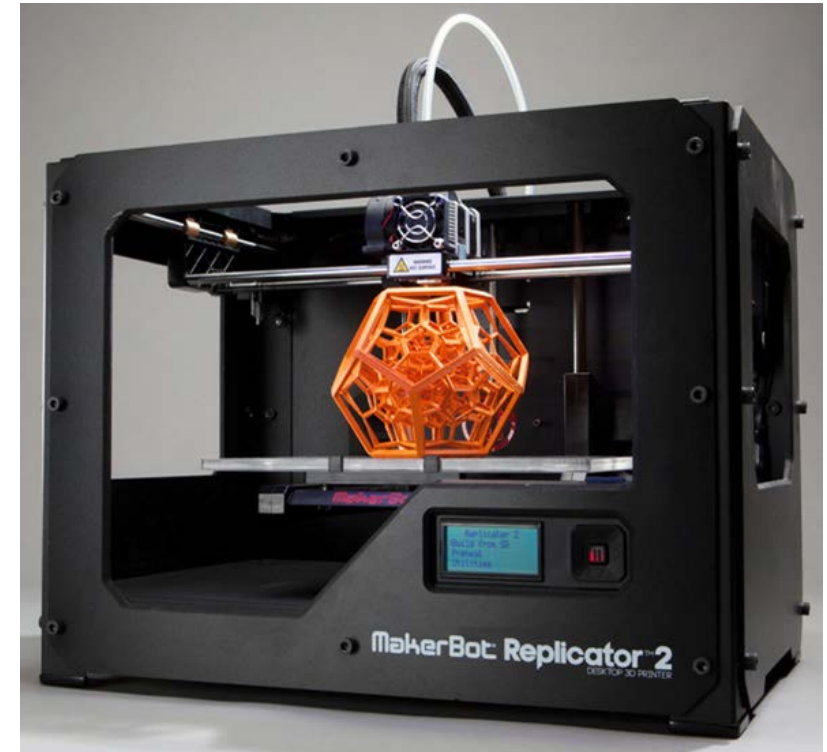
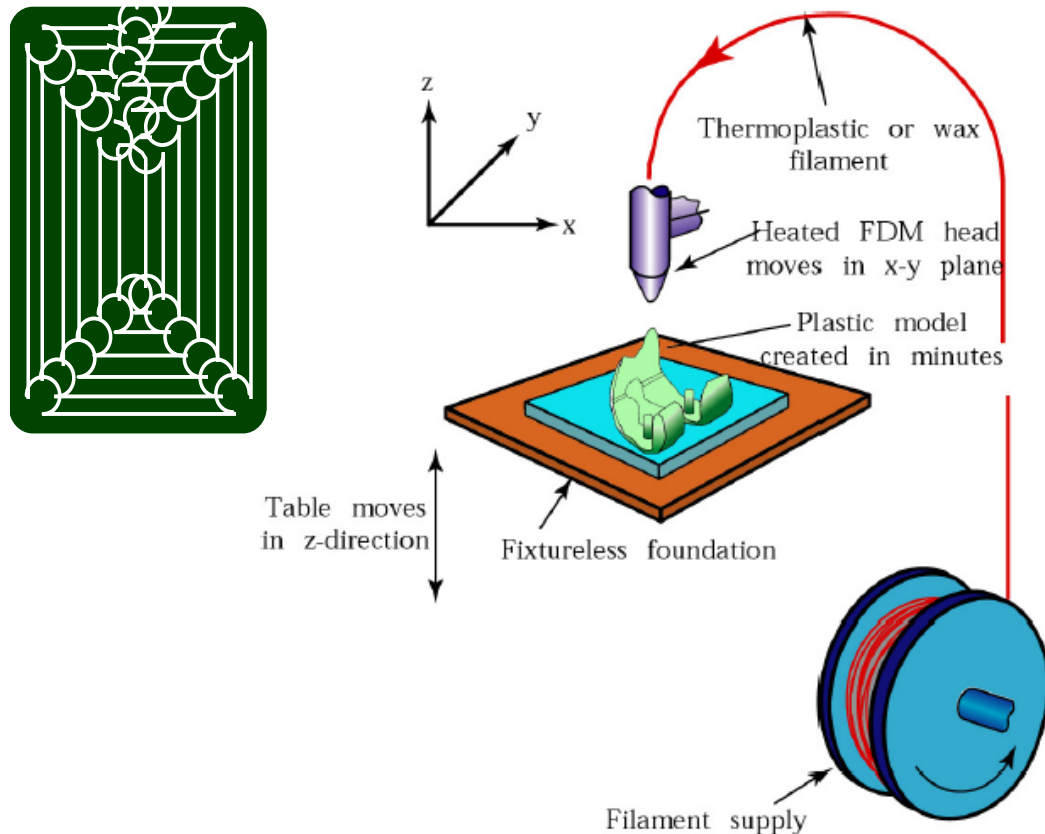


Metal Part by SLS



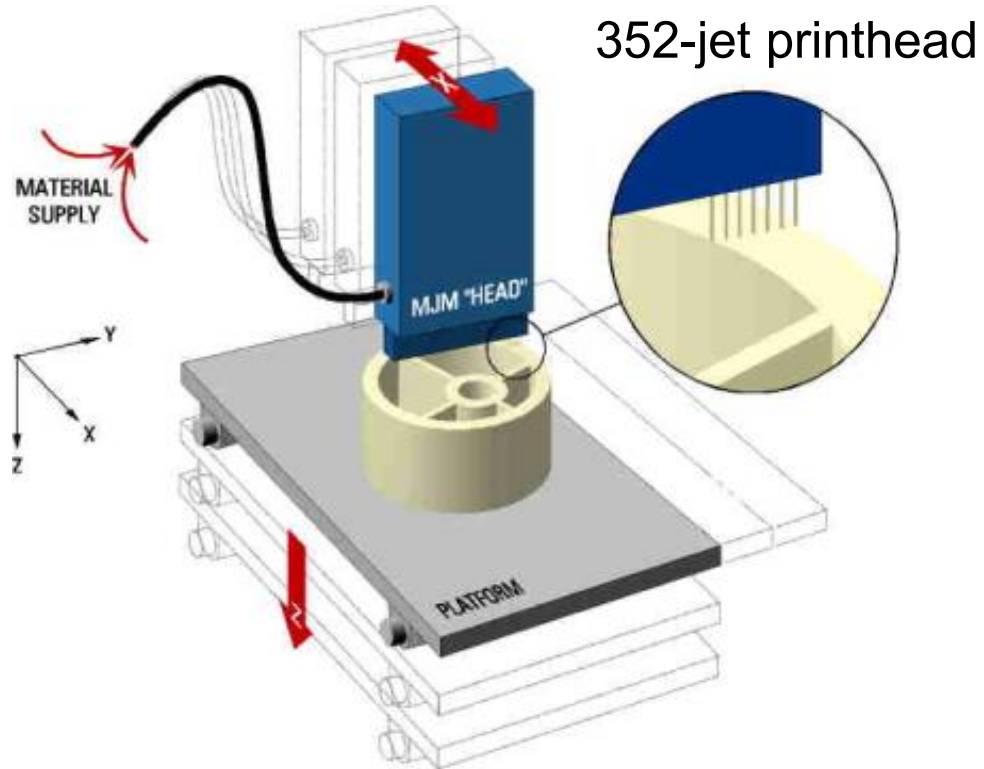
Polymer Part by SLS

Fused Deposition Modeling



- ▶ Introduced in 1988 by *Scott Crump* who founded *Stratasys*
- ▶ The best-selling Rapid Prototyping technology in terms of installation number

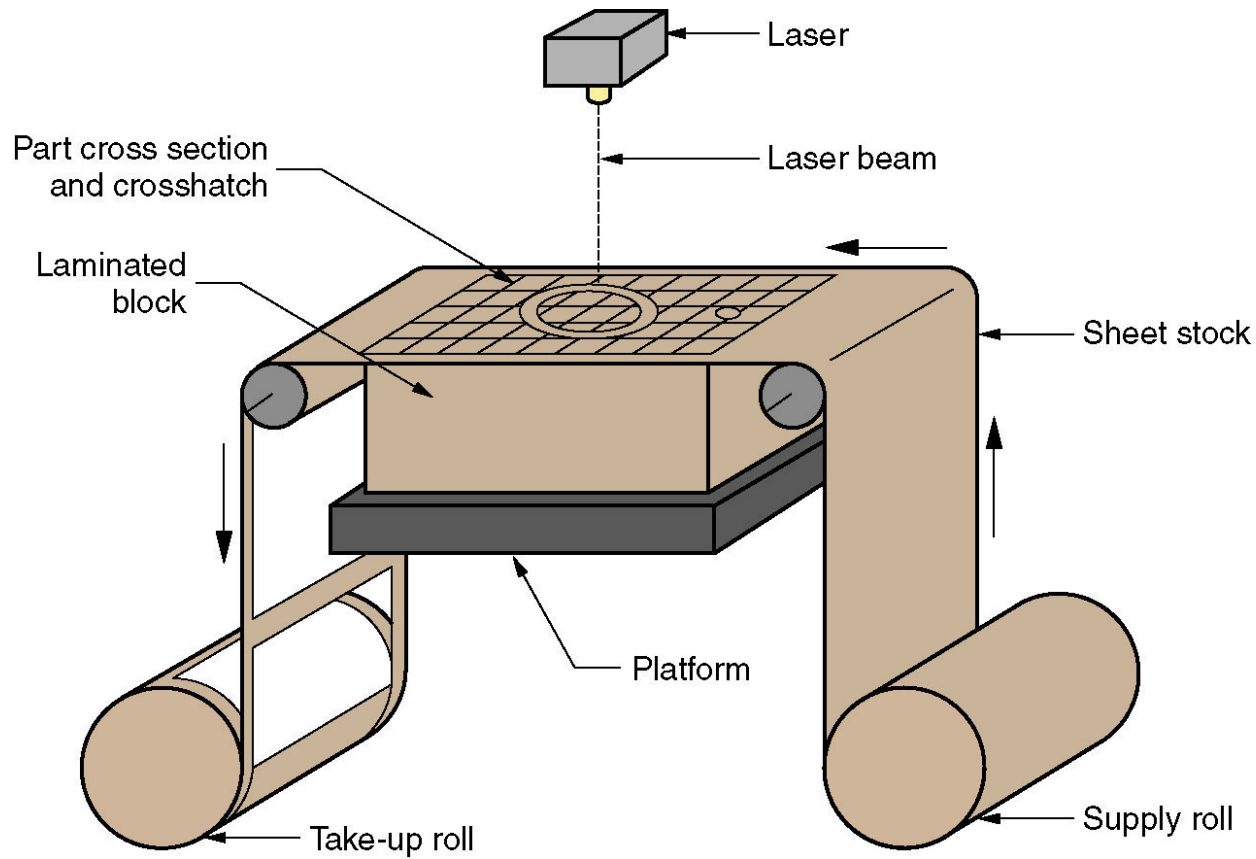
Multi-Jet Modeling



Jetting of photopolymer in desired space, which is then cured by a flash of UV light

Material Deposition

Laminated Object Manufacturing



Stacking layers of sheet stock, each an outline of the cross-sectional shape of a CAD model.

Starting material is sheet stock, such as paper, plastic, cellulose, metals, or fiber-reinforced materials.

Applications of 3D Printing

Why 3D Printers Become Popular?

- ▶ Many patents are expired
 - ▶ Protected → Open sources
- ▶ Prices are decreasing
 - ▶ Thousands of dollars → Hundreds of dollars
- ▶ Sizes are reducing
 - ▶ Industry oriented → Home oriented (desktop)
- ▶ More and more applications
 - ▶ ...

Application: Industrial design



Application: Fashion design



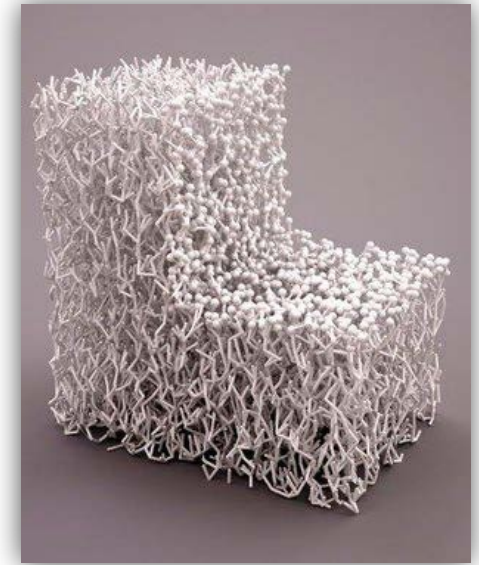
Application: Education



Application: Toys



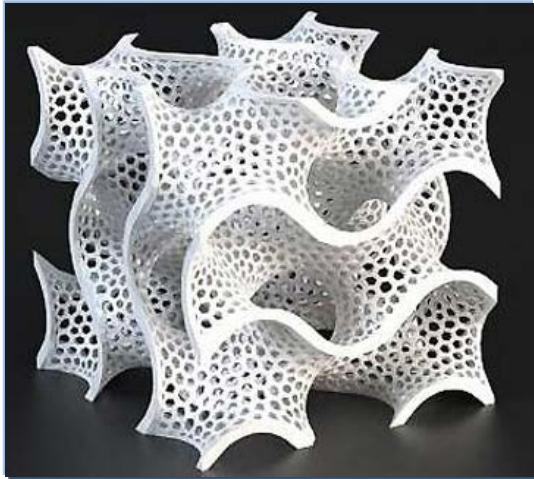
Applications: Decorations



Application: Food



Application: Art



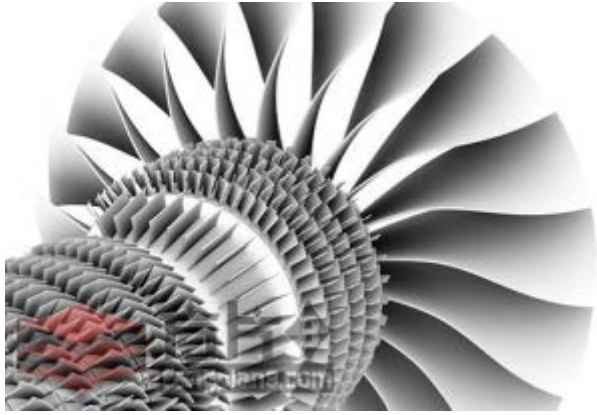
Application: Medical treatment



Application: Heritage



Application: Aerospace



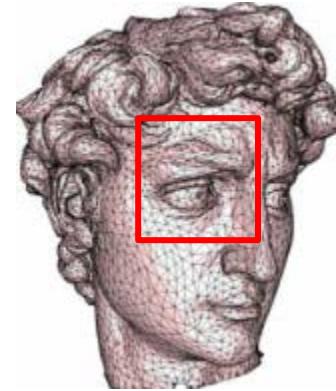
Application: Architecture



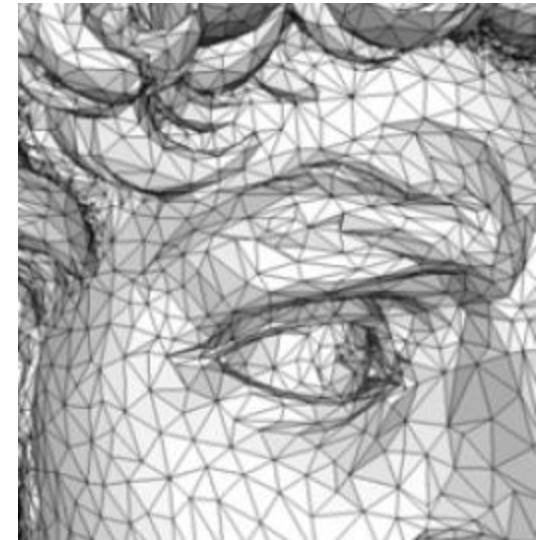
Researches in 3D Printing

Input models for 3D printing

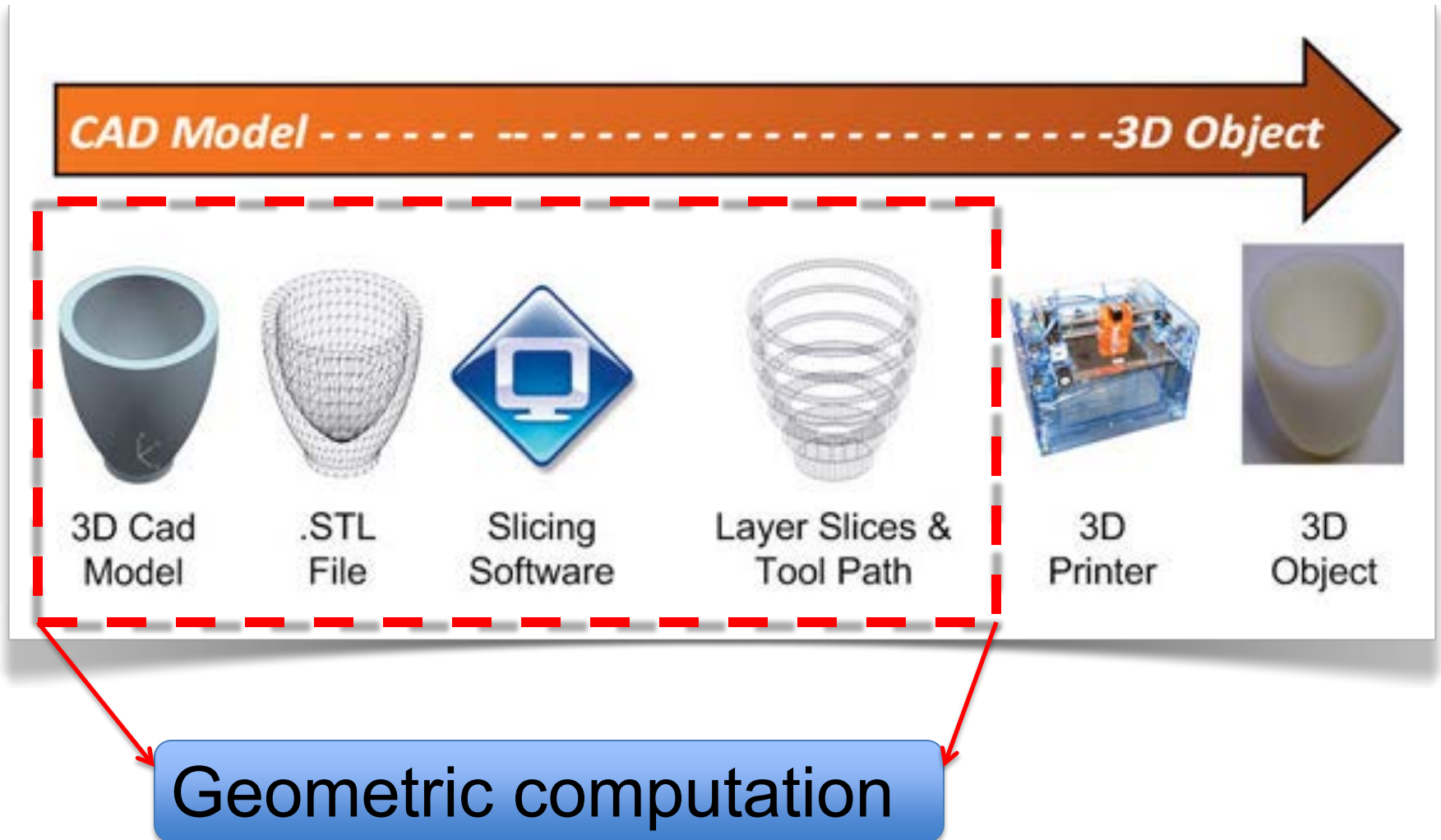
- ▶ *.STL: Standard Tessellation Language
- ▶ Mesh file format created by 3D Systems
 - ▶ Either in ASCII or in binary
- ▶ Unstructured triangular surface



```
facet normal ni nj nk
  outer loop
    vertex v1x v1y v1z
    vertex v2x v2y v2z
    vertex v3x v3y v3z
  endloop
endfacet
```



3D printing engine



Research Fields in 3D Printing: 3M

Machine



- SLS
- SLA
- FDM
- 3DP

**Mechanical
control**

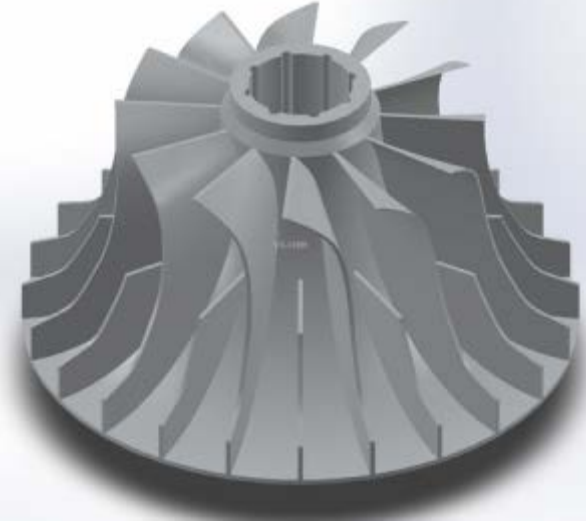
Material



- Plastics
- Resin
- Ceramics
- Metals

**Material
science**

Modeling



- Modeling
- Processing
- Computation
- Optimization

**Computer
graphics**

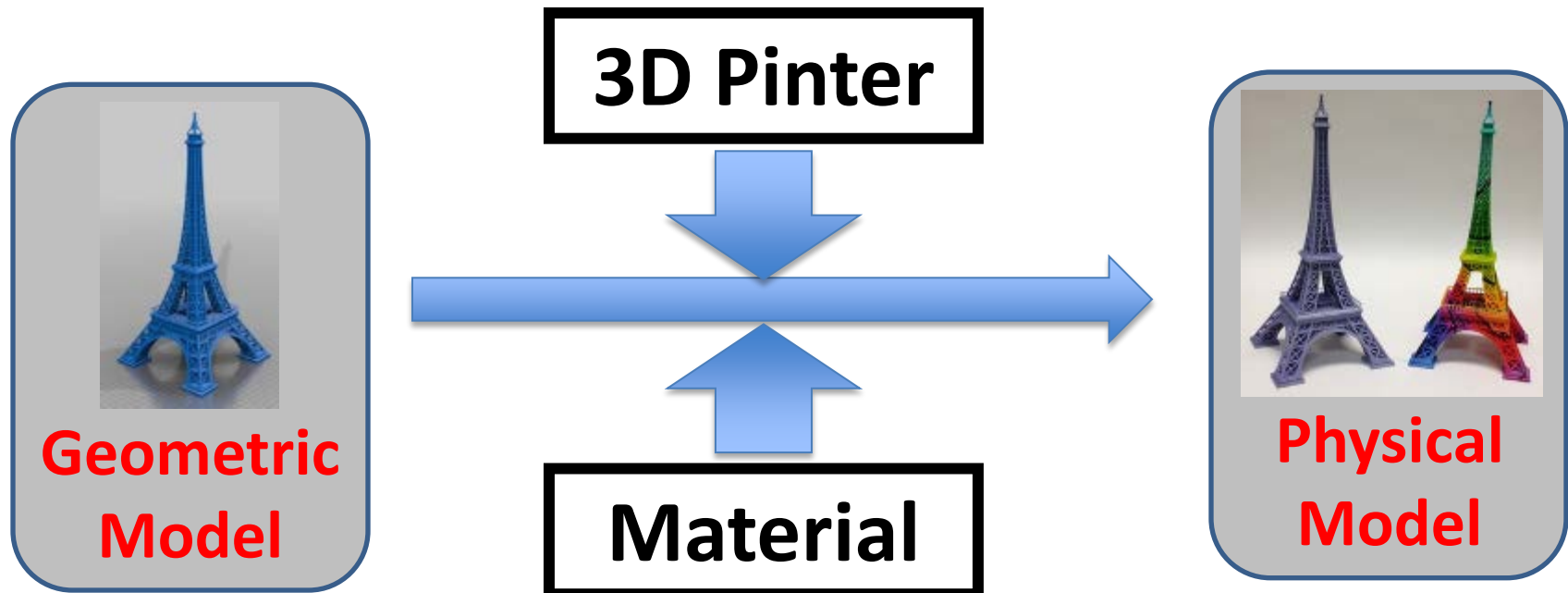
Traditional modeling **VS** Modeling for fabrication

- For rendering or animation
- Smooth surfaces
- Virtual objects
- Non-physical

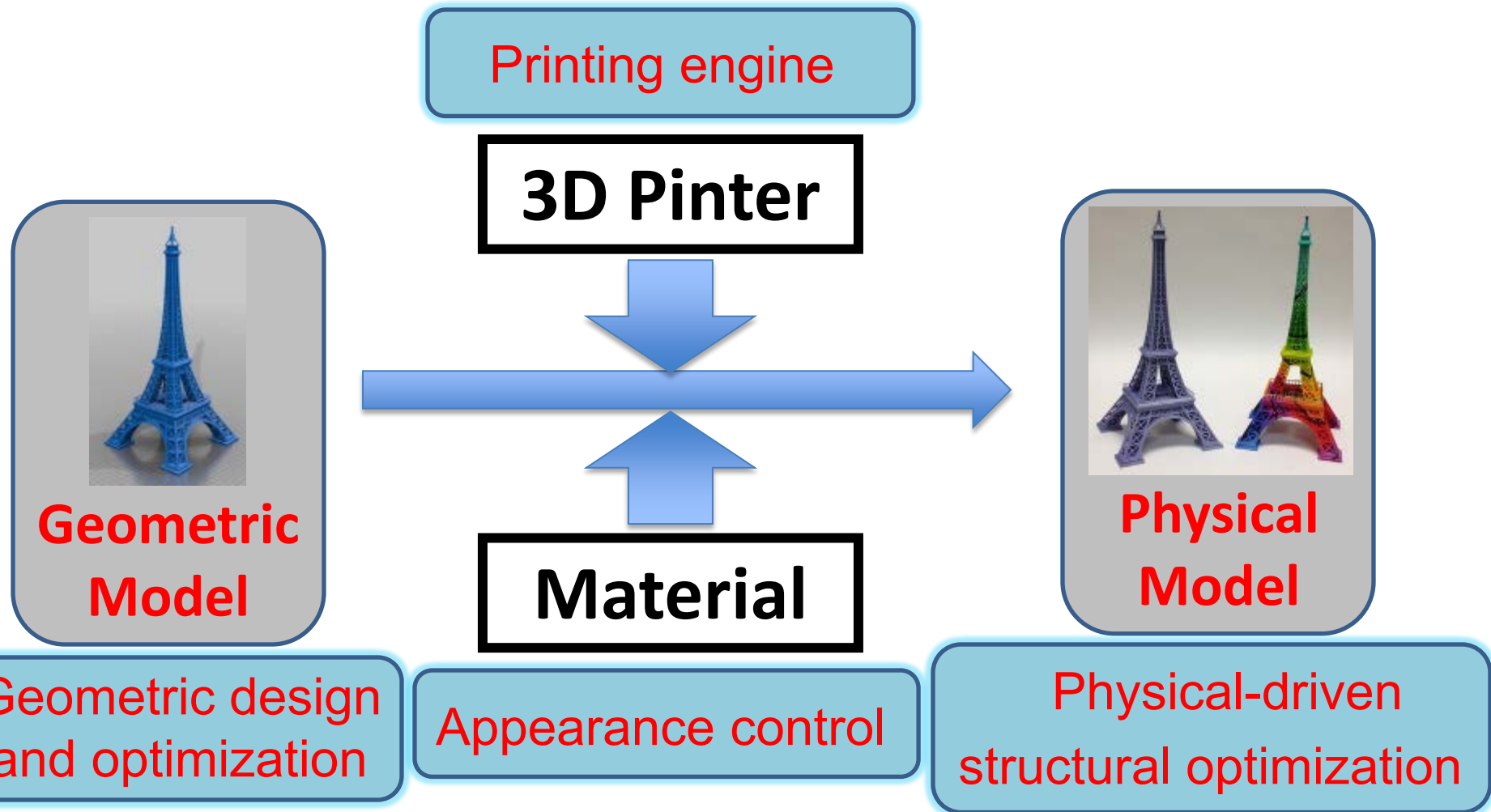
- For fabrication
- Complex volumes
- Real objects
- Physical properties

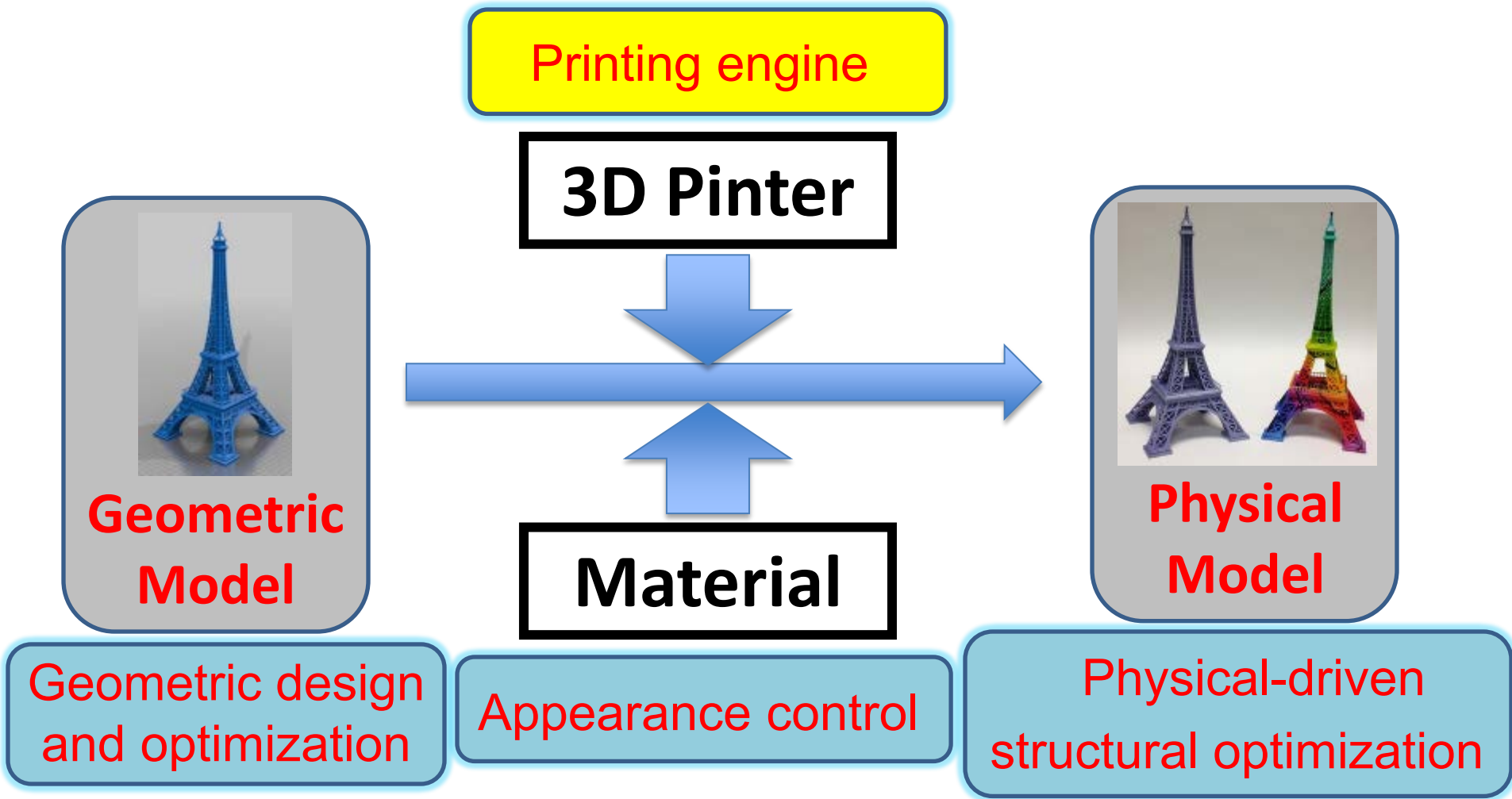
Fabrication-oriented Design (Design for Additive Manufacturing)

Given printing **machine** and **material**,
how to optimizing **geometries** and its
computing to gain highest performance?



What are the computational issues?



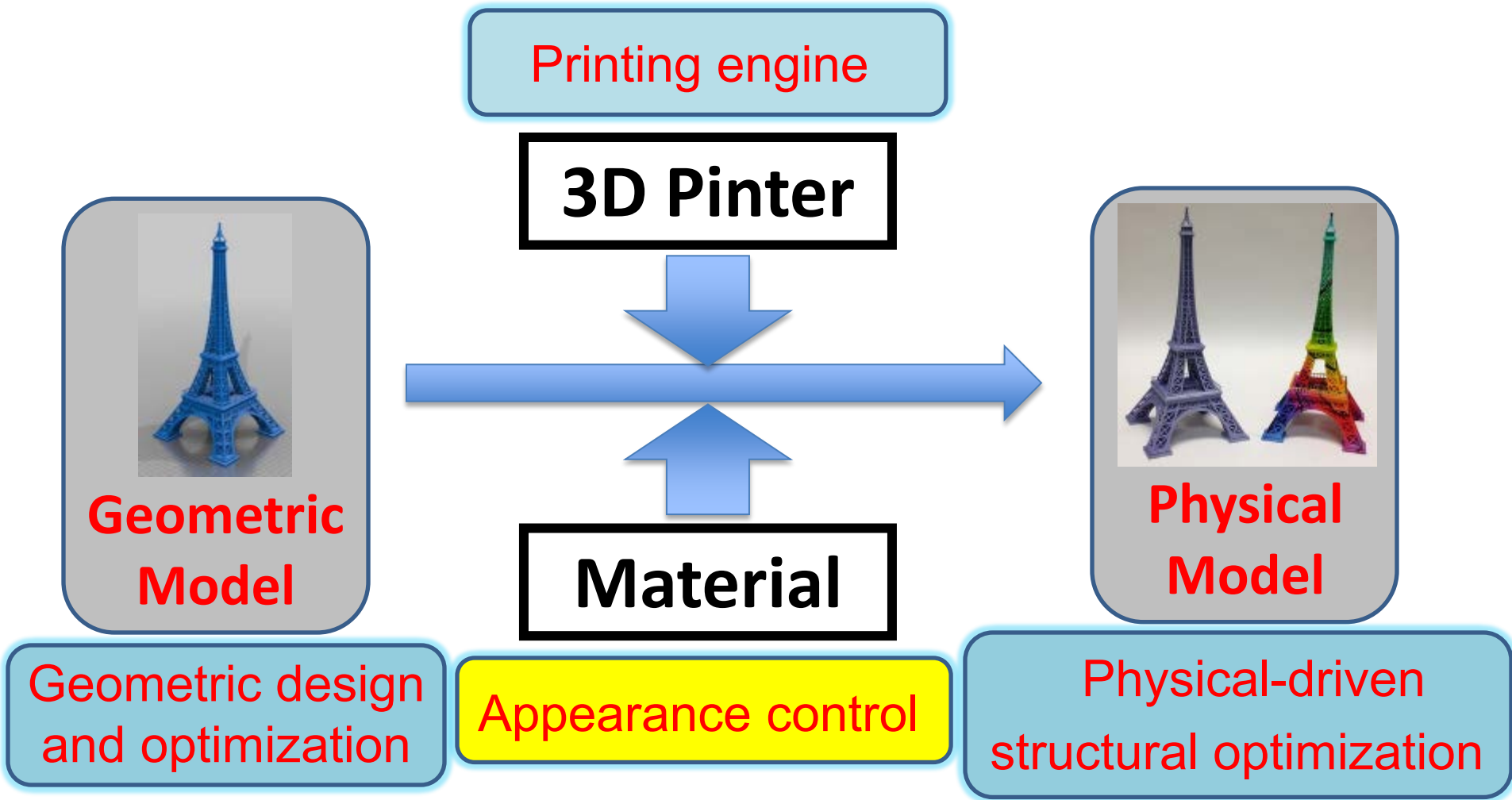


Printing engine

- ▶ Slicing
- ▶ Support structure
- ▶ Numerical robustness

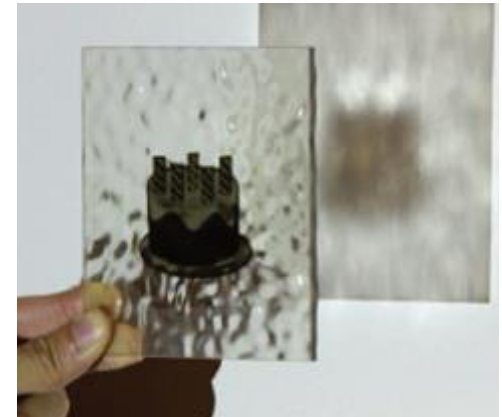


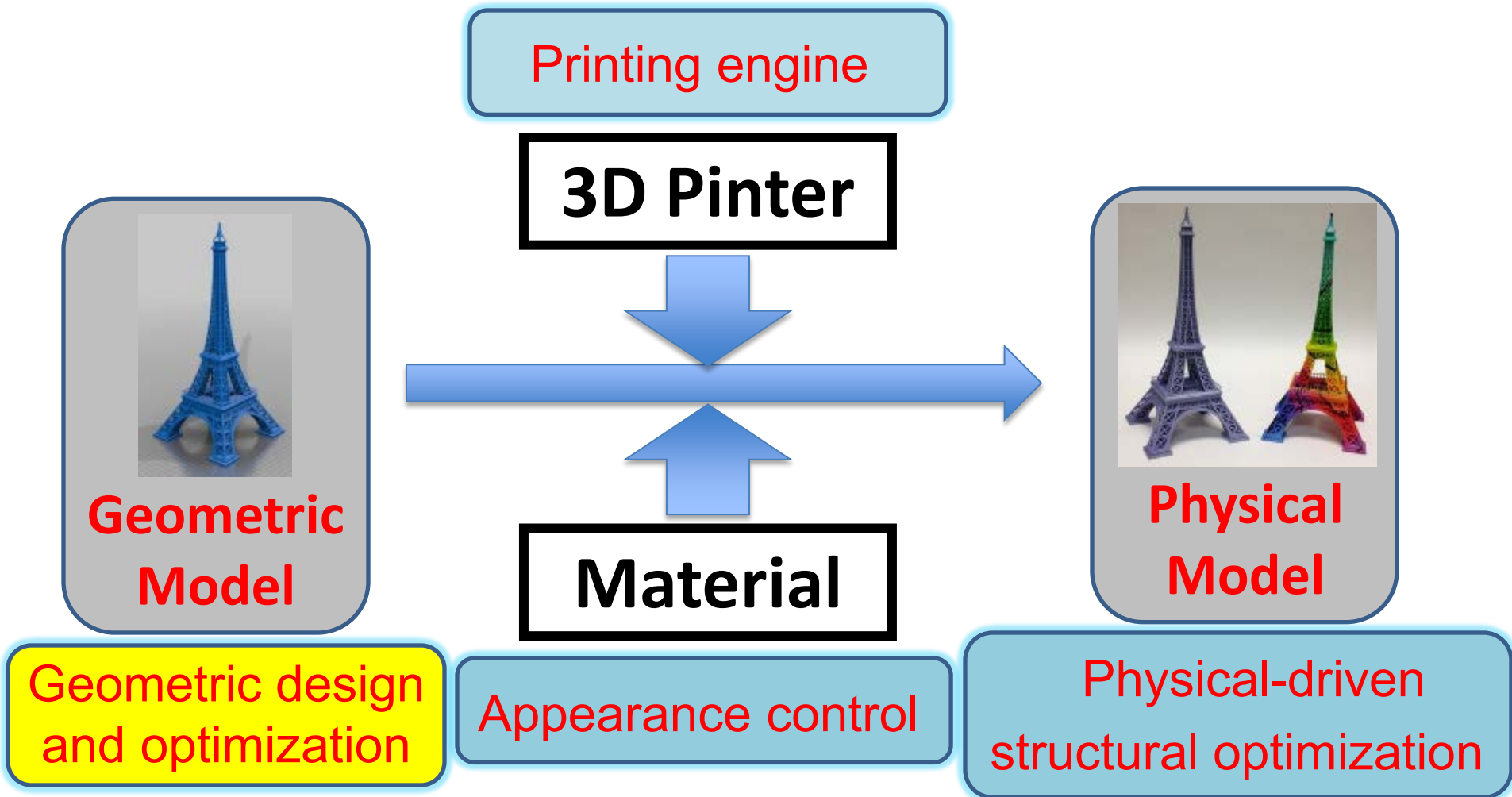
Computational Issues



Appearance control

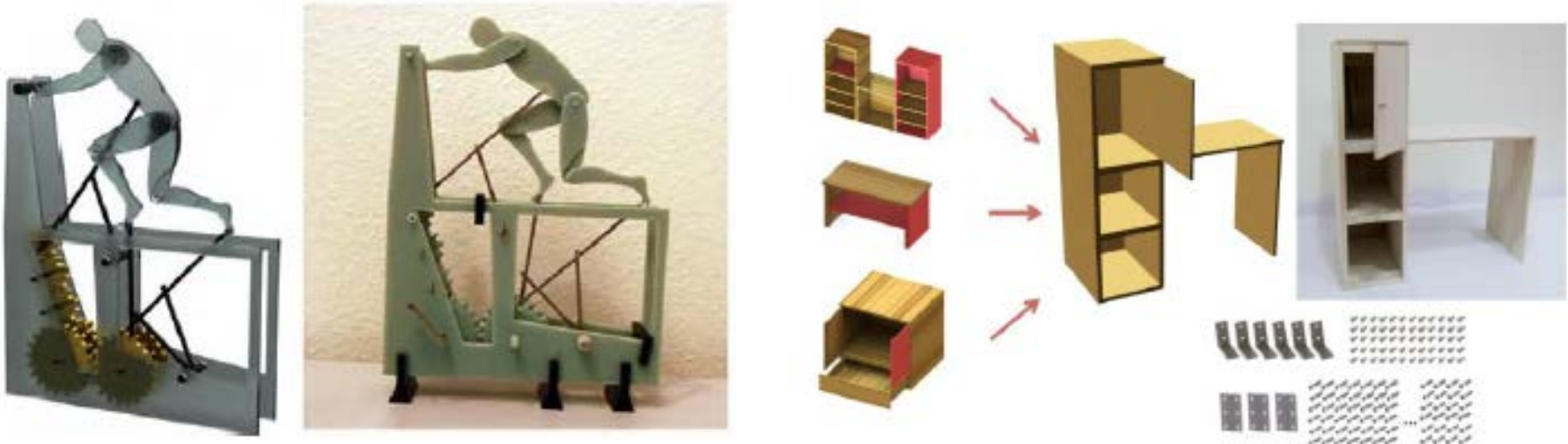
- ▶ Texture and BRDF
- ▶ Subsurface scattering
- ▶ Caustics



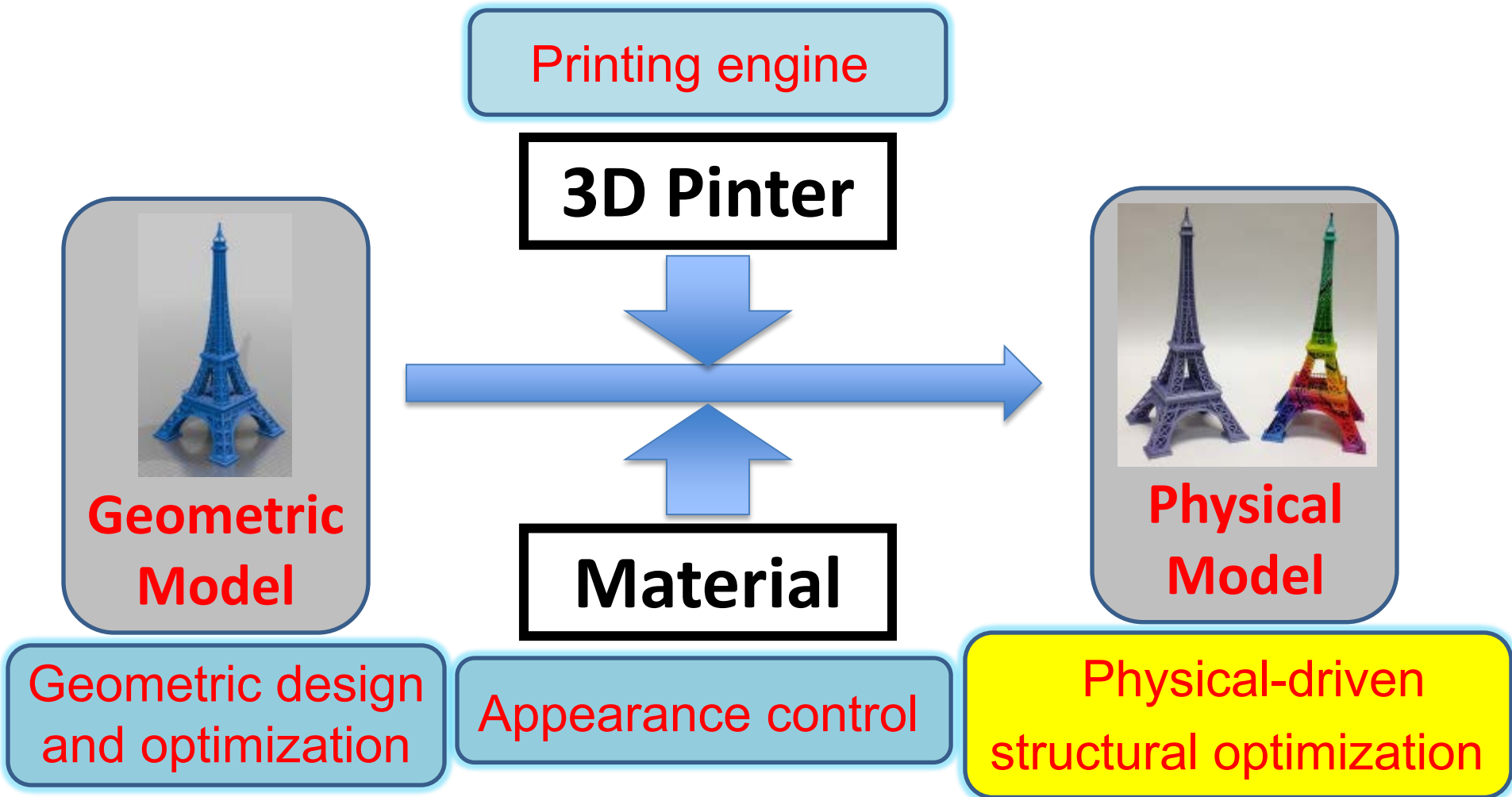


Geometric design and opt.

- ▶ Simple tools for designing
- ▶ Motion modeling
- ▶ Fabrication by example



Computational Issues



Structural optimization

- ▶ Physical loads
- ▶ Analyze structure
- ▶ Apply corrections

