

Interpolation and polynomial approximation

- need to estimate intermediate values between precise data points. The most common method used is polynomial interpolation.

The topics covered are:

- Evaluating polynomial coefficients with ~~working~~ simultaneous equations ~~that~~ results in ~~a~~ Vandermonde matrix which is known to have large condition number.
- Knowing how to perform an interpolation with a Lagrange polynomial
- Recognizing that higher-order polynomials can manifest large errors
- Understanding that splines minimize errors by fitting lower-order polynomials to data in piecewise fashion
- Recognizing why cubic splines are preferable.
 - Understanding natural & clamped end conditions.
 - Knowing how to compute the coefficients of the cubic spline.

Polynomial Interpolation

Statement of the problem:

Given $(x_0, f(x_0)), (x_1, f(x_1)), \dots, (x_n, f(x_n))$ points ($f(x)$ is the unknown), determine a polynomial $P(x)$ st. $P(x_i) = f(x_i)$ for all i . It is assumed that $x_0 < x_1 < x_2 < \dots < x_n$.

Consider two solutions:

A) Suppose $P(x) = c_0 + c_1x + c_2x^2 + \dots + c_nx^n$

Then $c = (c_0, c_1, \dots, c_n)^T$ can be computed by solving.

$$Ac = b \quad \text{where}$$

$$A = \begin{bmatrix} 1 & x_0 & x_0^2 & \dots & x_0^n \\ 1 & x_1 & x_1^2 & \dots & x_1^n \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 1 & x_n & x_n^2 & \dots & x_n^n \end{bmatrix} \quad \text{and} \quad b^T = (f(x_0), f(x_1), \dots, f(x_n))^T$$

$$\det A = \prod_{0 \leq i < j \leq n} (x_j - x_i)$$

A is non-singular but could have large condition number.

Complexity of computing c is $O(n^3)$

(B) Lagrange Polynomial

$$P(x) = f(x_0) \cdot L_{n,0}(x) + f(x_1) \cdot L_{n,1}(x) + \dots \\ + f(x_n) \cdot L_{n,n}(x)$$

where

$$L_{n,k}(x) = \frac{(x-x_0)(x-x_1)\dots(x-x_{k-1})(x-x_{k+1})\dots(x-x_n)}{(x_k-x_0)(x_k-x_1)\dots(x_k-x_{k-1})(x_k-x_{k+1})\dots(x_k-x_n)}$$

$$\therefore L_{n,k}(x_k) = 1 \quad \& \quad L_n(x_j) = 0 \quad \forall j \neq k$$

& $L_{n,k}(x)$ is a polynomial of degree n .

$$\therefore P(x) = \sum_{j=0}^n L_{n,j}(x) \cdot f(x_j) \\ = \sum_{j=0}^n \left(\frac{f(x_j)}{\prod_{\substack{k=0 \\ k \neq j}}^n (x_j - x_k)} \right) \cdot \left(\frac{\prod_{k=0}^n (x - x_k)}{(x - x_j)} \right) q(x)$$

$$= q(x) \sum_{j=0}^n \frac{x_j}{x - x_j}$$

Complexity : • Computing $\alpha_0, \alpha_1, \dots, \alpha_n$ costs $O(n^2)$ in total.

Evaluating $P(x)$ for some x (α_j 's are known)

• Compute $q_j(x) = \prod_{j=0}^n (x - \alpha_j)$: $O(n)$ time

• Now $P(x) = q_j(x) \sum_{j=0}^n \frac{\alpha_j}{x - \alpha_j}$ can be computed in $O(n)$ time.

Problem with Lagrange Polynomial

• Each time x_k changes, all Lagrange polynomial changes

• Evaluation of $P(x)$ is not efficient
~~State~~

Example

We wish to interpolate $f(x) = \tan(x)$ at the points

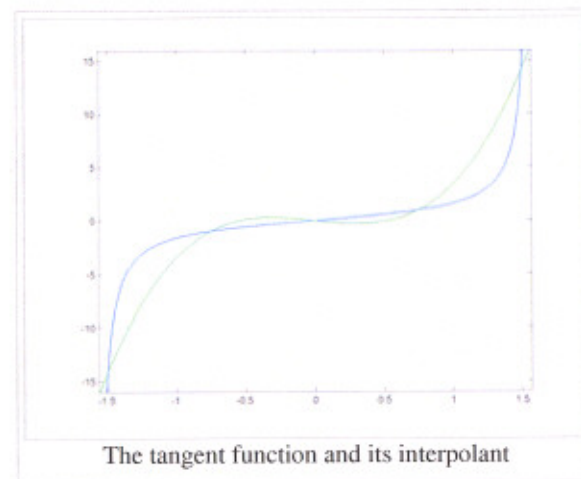
$$x_0 = -1.5 \quad f(x_0) = -14.1014$$

$$x_1 = -0.75 \quad f(x_1) = -0.931596$$

$$x_2 = 0 \quad f(x_2) = 0$$

$$x_3 = 0.75 \quad f(x_3) = 0.931596$$

$$x_4 = 1.5 \quad f(x_4) = 14.1014$$



Now, the basis polynomials are:

$$L_{4,0}(x) = \ell_0(x) = \frac{x - x_1}{x_0 - x_1} \cdot \frac{x - x_2}{x_0 - x_2} \cdot \frac{x - x_3}{x_0 - x_3} \cdot \frac{x - x_4}{x_0 - x_4} = \frac{1}{243} x(2x - 3)(4x - 3)(4x + 3)$$

$$L_{4,1}(x) = \ell_1(x) = \frac{x - x_0}{x_1 - x_0} \cdot \frac{x - x_2}{x_1 - x_2} \cdot \frac{x - x_3}{x_1 - x_3} \cdot \frac{x - x_4}{x_1 - x_4} = -\frac{8}{243} x(2x - 3)(2x + 3)(4x - 3)$$

$$\ell_2(x) = \frac{x - x_0}{x_2 - x_0} \cdot \frac{x - x_1}{x_2 - x_1} \cdot \frac{x - x_3}{x_2 - x_3} \cdot \frac{x - x_4}{x_2 - x_4} = \frac{1}{243} (243 - 540x^2 + 192x^4)$$

$$\ell_3(x) = \frac{x - x_0}{x_3 - x_0} \cdot \frac{x - x_1}{x_3 - x_1} \cdot \frac{x - x_2}{x_3 - x_2} \cdot \frac{x - x_4}{x_3 - x_4} = -\frac{8}{243} x(2x - 3)(2x + 3)(4x + 3)$$

$$L_{4,4}(x) = \ell_4(x) = \frac{x - x_0}{x_4 - x_0} \cdot \frac{x - x_1}{x_4 - x_1} \cdot \frac{x - x_2}{x_4 - x_2} \cdot \frac{x - x_3}{x_4 - x_3} = \frac{1}{243} x(2x + 3)(4x - 3)(4x + 3)$$

Thus the interpolating polynomial then is

$$\begin{aligned} & \frac{1}{243} \left(f(x_0)x(2x - 3)(4x - 3)(4x + 3) - 8f(x_1)x(2x - 3)(2x + 3)(4x - 3) \right. \\ & \quad + f(x_2)(243 - 540x^2 + 192x^4) - 8f(x_3)x(2x - 3)(2x + 3)(4x + 3) \\ & \quad \left. + f(x_4)x(2x + 3)(4x - 3)(4x + 3) \right) \end{aligned}$$

$$= -\frac{1}{47748} x^5 + \frac{1}{82456} x^3$$

A simpler polynomial (Newton's approach)

(not discussed in the class, but will be covered in tutorial.)

Let $P_k(x)$ denote the ^{interpolating} polynomial determined by the first $k+1$ points $(x_0, f(x_0)), (x_1, f(x_1)), \dots, (x_k, f(x_k))$

i.e. $P_k(x_j) = f(x_j)$, $j = 0, 1, 2, \dots, k$ & $P_k(x)$ is a polynomial of degree k .

Let $P_{k+1}(x)$ be the interpolating polynomial of $(x_0, f(x_0)), (x_1, f(x_1)), \dots, (x_{k+1}, f(x_{k+1}))$. where

$$(1) \quad P_{k+1}(x) = P_k(x) + \frac{a_{k+1}}{(x-x_0)(x-x_1)\dots(x-x_k)}$$

where a_{k+1} is a coefficient to be determined

$$\circ \circ \quad P_{k+1}(x) = a_0 + a_1(x-x_0) + a_2(x-x_0)(x-x_1) + \dots + a_{k+1}(x-x_0)(x-x_1)\dots(x-x_k)$$

We want $P_{k+1}(x_{k+1}) = f(x_{k+1})$. Therefore,

$$(2) \quad a_{k+1} = \frac{f(x_{k+1}) - P_k(x_{k+1})}{(x_{k+1} - x_0)(x_{k+1} - x_1)\dots(x_{k+1} - x_k)}$$

$\circ \circ$ (1) with (2) gives interpolating polynomial of first $k+2$ points $(x_j, f(x_j))$, $j = 0, 1, 2, \dots, k+1$.

where $P_{k+1}(x_j) = f(x_j)$, $j = 0, 1, 2, \dots, k+1$

$$\therefore P_n(x) = a_0 + a_1(x-x_0) + a_2(x-x_0)(x-x_1) \\ + \dots + a_{k+1}(x-x_0)(x-x_1)\dots(x-x_k).$$

Evaluating $P_n(x)$

Brute force : $O(n^2)$

Easily doable in $O(n)$ by computing
 $(x-x_0)$; $(x-x_0)(x-x_1)$; $(x-x_0)(x-x_1)(x-x_2)$;
 in order. ~~these~~ (why?)

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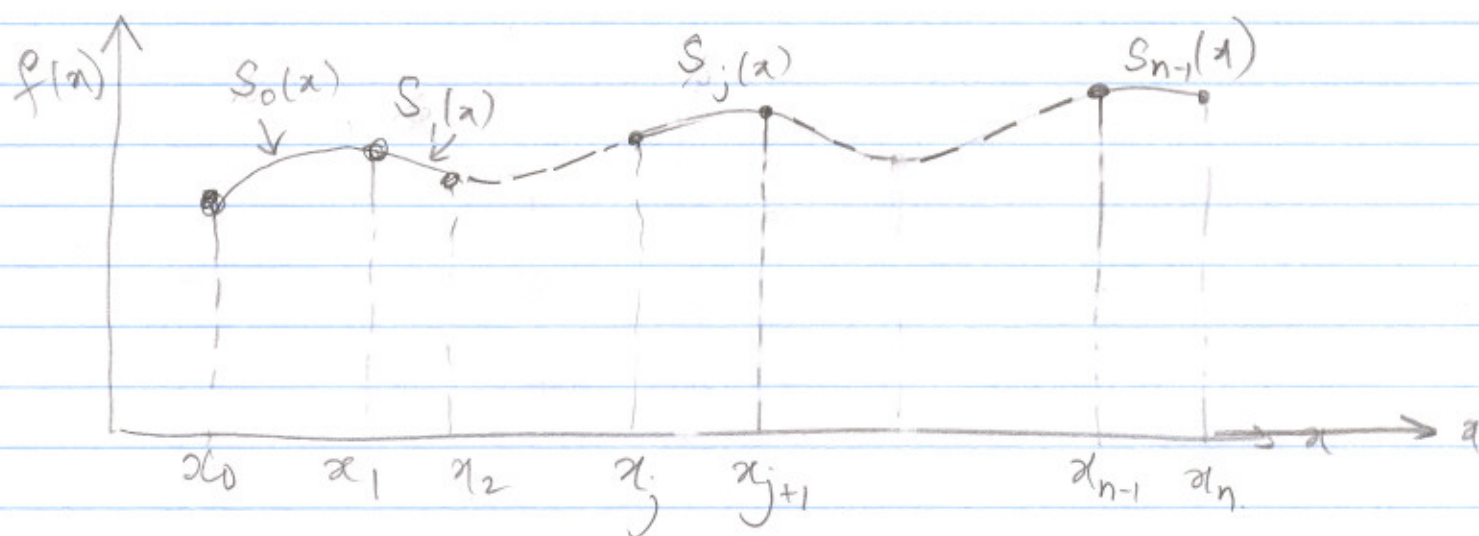
p ← 1
sum ← a0
for k ← 0 to n-1 do
    ↑  p ← (x - xk) * p
    sum ← sum + p
  
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Notes

The Lagrange form of the interpolation polynomial shows the linear character of ~~the~~ polynomial interpolation & the uniqueness of the interpolation polynomial. Therefore, it is preferred in proofs & theoretical arguments. But as can be seen from the construction, $L_{n,j}(x)$ changes for all j when any x_k changes. A better form of the interpolation polynomial for a practical purpose is the Newton polynomial. Like Lagrange, Newton polynomial can be evaluated efficiently using nested multiplication.

Cubic Spline.

The notations used for splines is shown below



Each $S_j(x)$ is a cubic polynomial of the form $S_j(x) = a_j + b_j(x - x_j) + c_j(x - x_j)^2 + d_j(x - x_j)^3$ for $j = 0, 1, 2, \dots, n-1$.

The collection of the cubic polynomials is denoted by the polynomial $S(x) = \langle S_0(x), S_1(x), \dots, S_{n-1}(x) \rangle$.

The formal definition of a cubic spline interpolant is described in the text (Defⁿ 3.10, pp. 139). The condition (c) can be ignored since (c) can be deduced from (b) directly.

We use h_j to denote $a_{j+1} - a_j$, $j = 0, 1, \dots, n-1$.

(Defn. 3.10)

From condition (b) of the defⁿ we get

$$a_j = f(x_j) \quad , \quad j = 0, 1, \dots, n-1. \quad - (1)$$

From condition (c) of the defⁿ (Def. 3.10)

$$a_{j+1} = a_j + b_j h_j + c_j h_j^2 + d_j h_j^3 \quad \text{--- (2)}$$

$$j = 0, 1, 2, \dots, n-2.$$

From condition (d) of the defⁿ (Defn: 3.10),

$$b_{j+1} = b_j + 2c_j h_j + 3d_j h_j^2, \quad j=0, 1, \dots, n-2. \quad (3)$$

From condition (e) of Defⁿ 3.10,

$$g_{j+1} = g_j + 3d_j \quad h_j, \quad j=0, 1, 2, \dots, n-2 \quad \text{--- (4)}$$

Solving (4) for d_j , we get

$$d_j = \frac{g_{j+1} - g_j}{3R_j}, j=0, 1, 2, \dots, n-2 \quad \text{--- (5)}$$

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Substituting d_j in (4) to the equations (2) & (3) we get

$$a_{j+1} = a_j + b_j h_j + \frac{h_j^2}{3} (2g_j + g_{j+1}), j = 0, 1, 2, \dots, n-2 \quad (6)$$

$$\text{or } b_j = \frac{1}{h_j} (a_{j+1} - a_j) - \frac{h_j}{3} (2g_j + g_{j+1}), j = 0, 1, 2, \dots, n-2$$

$$\text{4 } \cancel{b_{j+1} = b_j + 2g_j h_j + 3h_j^2}$$

$$b_{j+1} = b_j + h_j (g_j + g_{j+1}), j = 0, 1, 2, \dots, n-2. \quad (7)$$

Index of (6) can be reduced by 1 to obtain

$$b_{j-1} = \frac{1}{h_{j-1}} (a_j - a_{j-1}) - \frac{h_{j-1}}{3} (2g_{j-1} + g_j), \quad (8)$$

$$j = 1, 2, \dots, n-1$$

Similarly, the index of (7) can be reduced to obtain

$$b_j = b_{j-1} + h_{j-1} (g_{j-1} + g_j), j = 1, 2, \dots, n-1 \quad (9)$$

Equations (6) & (8) can be substituted in (9) to obtain

$$h_{j-1} g_{j-1} + 2(h_{j-1} + h_j) g_j + h_j g_{j+1} = \frac{3}{h_j} (a_{j+1} - a_j)$$

$$j = 1, 2, \dots, n-1. \quad (10)$$

Equation (10) can be written for interior knots (i.e. at $x_1, x_2, \dots, x_{n-1}$). These equations can be combined to write:

$$\begin{bmatrix}
 h_0 & 2(h_0+h_1) & h_1 & & & \\
 & h_1 & 2(h_1+h_2) & h_2 & & \\
 & & h_2 & 2(h_2+h_3) & h_3 & \\
 & & & \ddots & \ddots & \\
 & & & & h_{n-2} & 2(h_{n-2}+h_{n-1}) & h_{n-1}
 \end{bmatrix}
 \begin{bmatrix}
 c_0 \\
 c_1 \\
 c_2 \\
 c_3 \\
 \vdots \\
 c_n
 \end{bmatrix}
 =
 \begin{bmatrix}
 \frac{3}{h_1}(a_2-a_1) - \frac{3}{h_0}(a_1-a_0) \\
 \frac{3}{h_2}(a_3-a_2) - \frac{3}{h_1}(a_2-a_1) \\
 \vdots \\
 \frac{3}{h_{n-1}}(a_n-a_{n-1}) - \frac{3}{h_{n-2}}(a_{n-1}-a_{n-2})
 \end{bmatrix}$$

The matrix is $(n-2 \times n)$ matrix. We need to add two more rows before we can solve the system.

We now consider boundary conditions.

Let us consider only the natural boundary

i.e. condition f(i) of Defⁿ 3.10.

Condition $S''(x_0) = 0$

$$\text{i.e. } S_0''(x_0) = 0$$

$$\text{where } S_0(x_0) = a_0 + b_0(x - x_0) + c_0(x - x_0)^2 + d_0(x - x_0)^3$$

$$\text{i.e. } S_0''(x_0) = 2c_0 = 0 \quad \text{--- (11)}$$

Also Condition $S''(x_n) = 0$

$$\text{i.e. } S_{n-1}''(x_n) = 0 \quad \text{gives}$$

$$c_{n-1} + 3d_{n-1}h_n = 0$$

$$\text{We call } c_n = c_{n-1} + 3d_{n-1}h_n = 0 \quad \text{(12)}$$

The system $Ac=b$ is a tridiagonal system. Moreover, A is a strictly diagonally dominant matrix, and therefore Gaussian elimination without pivoting can be used. Solving this system ~~then~~ therefore requires linear time to determine $[c_0, c_1, \dots, c_n]^T$.

Thus $d_0, d_1, \dots, d_{n-2}$ can be computed in (5). d_{n-1} can be computed using equation (12).

Similarly, $b_0, b_1, \dots, b_{n-1}$ can be computed using equation (3) once c_j & d_j , $j=0, \dots, n-1$ are all known.

Therefore, for natural boundary,

we need to solve $Ac = b$ for c

where

$$A = \begin{bmatrix} 1 & 0 & & & \\ h_0 & 2(h_0+h_1) & h_2 & & \\ & h_1 & 2(h_1+h_2) & h_2 & \\ & & & \ddots & \\ & & & & h_{n-2} & 2(h_{n-2}+h_{n-1}) & h_{n-1} \\ & & & & & 0 & \ddots & 1 \end{bmatrix}$$

$$c^T = [c_0, c_1, \dots, c_n]^T$$

$$b = \begin{bmatrix} 0 \\ \frac{3}{h_1}(a_2 - a_1) - \frac{3}{h_0}(a_1 - a_0) \\ \frac{3}{h_2}(a_3 - a_2) - \frac{3}{h_1}(a_2 - a_1) \\ \vdots \\ \frac{3}{h_{n-1}}(a_n - a_{n-1}) - \frac{3}{h_{n-2}}(a_{n-1} - a_{n-2}) \\ 0 \end{bmatrix}$$