

CMPT 307 : Quiz 3 (Total Marks: 55)
November 15, 2019

1. (15 points) Answer the following questions providing a brief justification for your answers.

(a) A graph where all edges are distinct can have more than one minimum spanning trees. True or false?

Answer: False. Look at question 4(b) of homework 5.

(b) A graph where all edge weights are distinct can have more than one shortest paths between two vertices u and v . True or false?

Answer: True. Let $w(u, w1) = 1, w(u, w2) = 2, w(w1, v) = 4, w(w2, v) = 3$. This is an example.

(c) Adding a number w on the weight of every edge of a graph might change the shortest path between two vertices u and v . True or false?

Answer: True

(d) Multiplying all edge weights by a positive number might change the shortest path between two vertices u and v . True or false?

Answer: False. The weight of a path P becomes $c \times w(P)$, which does not change the ordering.

(e) Let T be a minimum spanning tree of a graph G . Then for any two vertices u, v the path from u to v in T is a shortest path from u to v in G . True or false?

Answer: False. Let $w(u, v) = 3, w(u, w) = 2, w(w, v) = 2$. Then the minimum spanning tree contains the edges (u, w) and (w, v) , and not (u, v) which is the shortest path from u to v .

(f) Suppose you are given a connected weighted graph $G = (V, E)$ with a distinguished vertex s and where all edge weights are positive and distinct. It is possible for a tree of shortest paths from s and minimum spanning tree in G to not share any edges. True or false?

Answer: False. Let $e = (s, v)$ be the minimum cost edge incident to s . Then $\text{dist}[s, v]$ is the cost of edge e . Consider a cut $S = s$ and $V - S$. The minimum cost edge between S and $V - S$ is e . Therefore, by the cut property, there exists a minimum spanning tree that contains e . Thus, e is present in both the shortest path tree from s and the minimum spanning tree.

2. (10 points) For each of the methods of divide-and-conquer, greedy algorithm and dynamic programming, determine the properties from the following list that are appropriate for the method.

- (a) Make a choice at each step
- (b) Each choice depends on solutions to subproblems
- (c) Bottom up solution, from smaller to larger subproblems
- (d) Solve the subproblem arising after the choice is made
- (e) The choice we make may depend on previous choices, but not on solutions to subproblems
- (f) Top down solution, problems decrease in size
- (g) Divide the initial problem into subproblems.
- (h) Subproblems are disjoint.

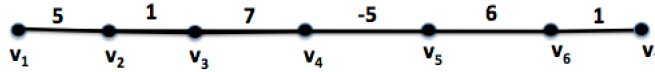
Answer:

Divide and conquer *b, c, g, h*

Greedy: *a, d, e, f*

Dynamic Programming *b, c, g*

3. (15 points) We would like to apply the *Bellman-Ford (BF)* algorithm to the following path graph with v_1 as the source vertex.



- (a) How many iterations are needed if the edges are considered in the following order.

$$(v_6, v_7), (v_5, v_6), (v_4, v_5), (v_3, v_4), (v_2, v_3), (v_1, v_2)$$

Ans: The following table illustrates the progress of the algorithm.

Iteration	0	1	2	3	4	5	6	7
$dist(v_1)$	0	0	0	0	0	0	0	0
$dist(v_2)$	∞	5	5	5	5	5	5	5
$dist(v_3)$	∞	∞	6	6	6	6	6	6
$dist(v_4)$	∞	∞	∞	13	13	13	13	13
$dist(v_5)$	∞	∞	∞	∞	8	8	8	8
$dist(v_6)$	∞	∞	∞	∞	∞	14	14	14
$dist(v_7)$	∞	∞	∞	∞	∞	∞	15	15

- (b) Determine the order of the edges such that the shortest path distances from v_1 can be determined in two iterations.

Ans: If the edges are considered in the order $(v_1, v_2), (v_2, v_3), (v_3, v_4), (v_4, v_5), (v_5, v_6)$ and (v_6, v_7) , the BF algorithm will find all the distances correctly during the first iteration. The second iteration is needed to make sure that all the distances are correctly computed.

- (c) What is the worst case running time of the BF algorithm on an arbitrary directed graph with n vertices and m edges?

Answer: The worst case running time results when there exists a shortest path of length $n - 1$ and the edges of the shortest paths are considered in the reverse order. In this case the running time is $O(n(n + m))$.

4. (15 points) Consider a set S of day activities (see the figure) where the i th activity a_i has starting time s_i and finish time f_i . An activity a_j contains an activity a_i if the interval $[s_j, f_j)$ contains the interval $[s_i, f_i)$. An activity a_i is called a proper activity if it does not contain another activity. Two activities a_i and a_j are compatible if $[s_i, f_i)$ and $[s_j, f_j)$ do not overlap. The problem we are solving is to select a maximum size subset (A^*) of mutually compatible activities.



- (a) Show that there exists an optimal solution A^* where all the activities are proper activities.

Ans: See homework 5 solution 1(a).

- (b) For an arbitrary proper interval x , compute $A^*(x)$. What is the running time?

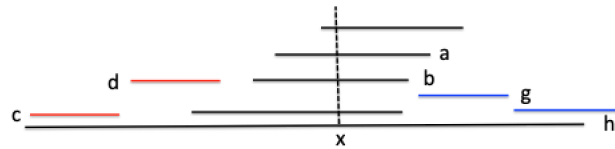
Ans: Let s_x and f_x be the starting time and finishing time of activity x , respectively. We first eliminate all the activities which are not compatible with x . The cost to implement this is $O(n)$. Let S_L (S_R) be the activities compatible with x which lie on the left (right) side of x . Starting from the right (left), we find optimal greedy solution of the activities $S_L \cup \{x\}$ ($S_R \cup \{x\}$). These solutions require $O(n \log n)$ time to compute since we need to sort the endpoints of the intervals of S_L and S_R first. The union of these two optimal solutions is $A^*(x)$. The total cost is $O(n \log n)$.

- (c) It is possible for two proper intervals a and b realizing $A^*(a)$ and $A^*(b)$ such that $|A^*(a)| \neq |A^*(b)|$. (see the figure). Show that the size difference of $A^*(a)$ and $A^*(b)$ is at most one for any arbitrary proper activities a and b .

Ans: The proof is very similar to the one given in the solution of question 1(d) of homework 5.

Let x be a point on the line. Let S_x be the set of intervals that overlap x . Clearly, at most one interval of S_x can be picked in the optimal solution A^* . Let S_L and S_R be the intervals of $S - S_x$ that lie to the left and the right of x . The optimal mutually compatible activities can be determined by taking the mutually compatible activities of S_L and S_R ,

and probably one of the intervals of S_x . In the figure we notice that $A^*(a) = \{c, d, a, h\}$ and $A^*(b) = \{c, d, b, g, h\}$. Since all the involved intervals are proper intervals, if any one interval of S_x is selected, this selection might make at most two of the optimal compatible activity intervals of $S_L \cup S_R$ not compatible. Therefore, the size of the optimal compatible intervals of S is at most the size of the optimal compatible activity intervals of $S_L \cup S_R$ plus one.



$$A^*(a) = \{c, d, a, h\}$$

$$A^*(b) = \{c, d, b, g, h\}$$

- (d) Design and analyze an algorithm to compute A^* , given S .
Ans: This is described in the lecture slides.