

CMPT 413

Computational Linguistics

Anoop Sarkar

<http://www.cs.sfu.ca/~anoop>

Finite-state transducers

- Many applications in computational linguistics
- Popular applications of FSTs are in:
 - Orthography
 - Morphology
 - Phonology
- Other applications include:
 - Grapheme to phoneme
 - Text normalization
 - Transliteration
 - Edit distance
 - Word segmentation
 - Tokenization
 - Parsing

Orthography and Phonology

- Orthography: written form of the language
(affected by morpheme combinations)
move + ed → moved
swim + ing → swimming S W IH1 M IH0 NG
- Phonology: change in pronunciation due to
morpheme combinations (changes may not be
confined to morpheme boundary)
intent IH2 N T EH1 N T + ion
→ intention IH2 N T EH1 N CH AH0 N

Orthography and Phonology

- Phonological alternations are not reflected in the spelling (orthography):
 - Newton Newtonian
 - maniac maniacal
 - electric electricity
- Orthography can introduce changes that do not have any counterpart in phonology:
 - picnic picnicking
 - happy happiest
 - gooey gooiest

Segmentation and Orthography

- To find entries in the lexicon we need to segment any input into morphemes
- Looks like an easy task in some cases:
 - looking* → look + ing
 - rethink* → re + think
- However, just matching an affix does not work:
 - **thing* → th + ing
 - **read* → re + ad
- We need to store valid stems in our lexicon
 - what is the stem in *assassination* (*assassin* and not *nation*)

Porter Stemmer

- A simpler task compared to segmentation is simply stripping out all affixes (a process called **stemming**, or finding the stem)
- Stemming is usually done without reference to a lexicon of valid stems
- The Porter stemming algorithm is a simple composition of FSTs, each of which strips out some affix from the input string
 - input=..*ational*, produces output=..*ate* (*relational* → *relate*)
 - input=..*V..ing*, produces output= ϵ (*motoring* → *motor*)

Porter Stemmer

- False positives (stemmer gives incorrect stem):
doing → *doe*, *policy* → *police*
- False negatives (should provide stem but does not): *European* → *Europe*, *matrices* → *matrix*

I'm a rageaholic. I can't live without rageahol.

Homer Simpson, from *The Simpsons*

- Despite being linguistically unmotivated, the Porter stemmer is used widely due to its simplicity (easy to implement) and speed

Segmentation and orthography

- More complex cases involve alterations in spelling
 - foxes* → fox + s [**e-insertion**]
 - loved* → love + ed [**e-deletion**]
 - flies* → fly + s [**i to y, e-deletion**]
 - panicked* → panic + ed [**k-insertion**]
 - chugging* → chug + ing [**consonant doubling**]
 - **singging* → sing + ing
 - impossible* → in + possible [**n to m**]
- Called *morphographemic* changes.
- Similar to but not identical to changes in pronunciation due to morpheme combinations

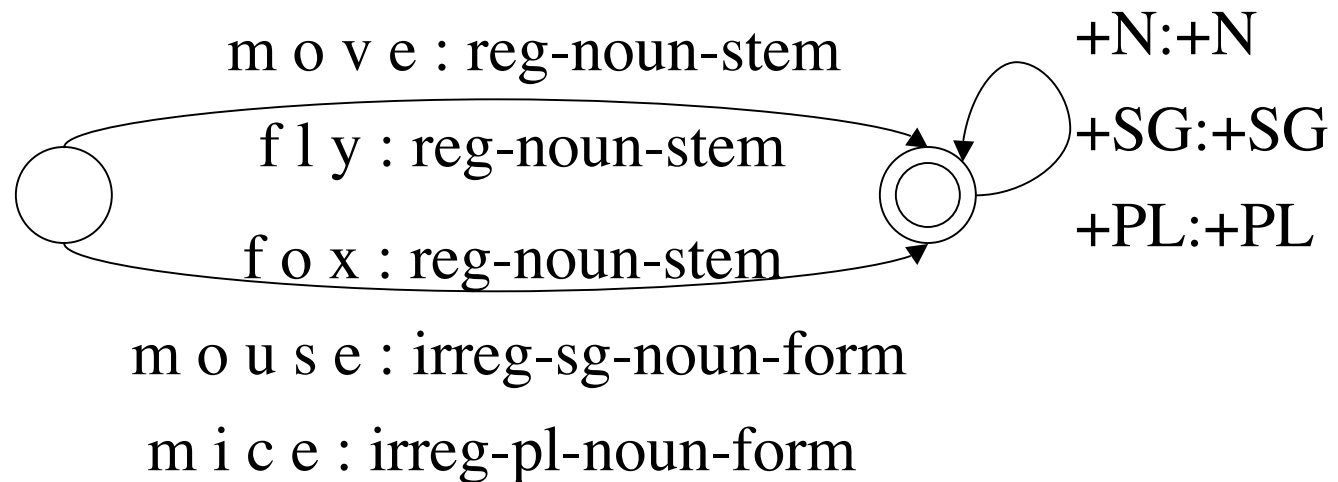
Morphological Parsing with FSTs

- Think of the process of decomposing a word into its component morphemes in the reverse direction: as *generation* of the word from the component morphemes
- Start with an abstract notion of each morpheme being simply combined with the stem using concatenation
 - Each stem is written with its part of speech, e.g. cat+N
 - Concatenate each stem with some suffix information, e.g. cat+N+PL
 - e.g. cat+N+PL goes through an FST to become *cats* (also works in reverse!)

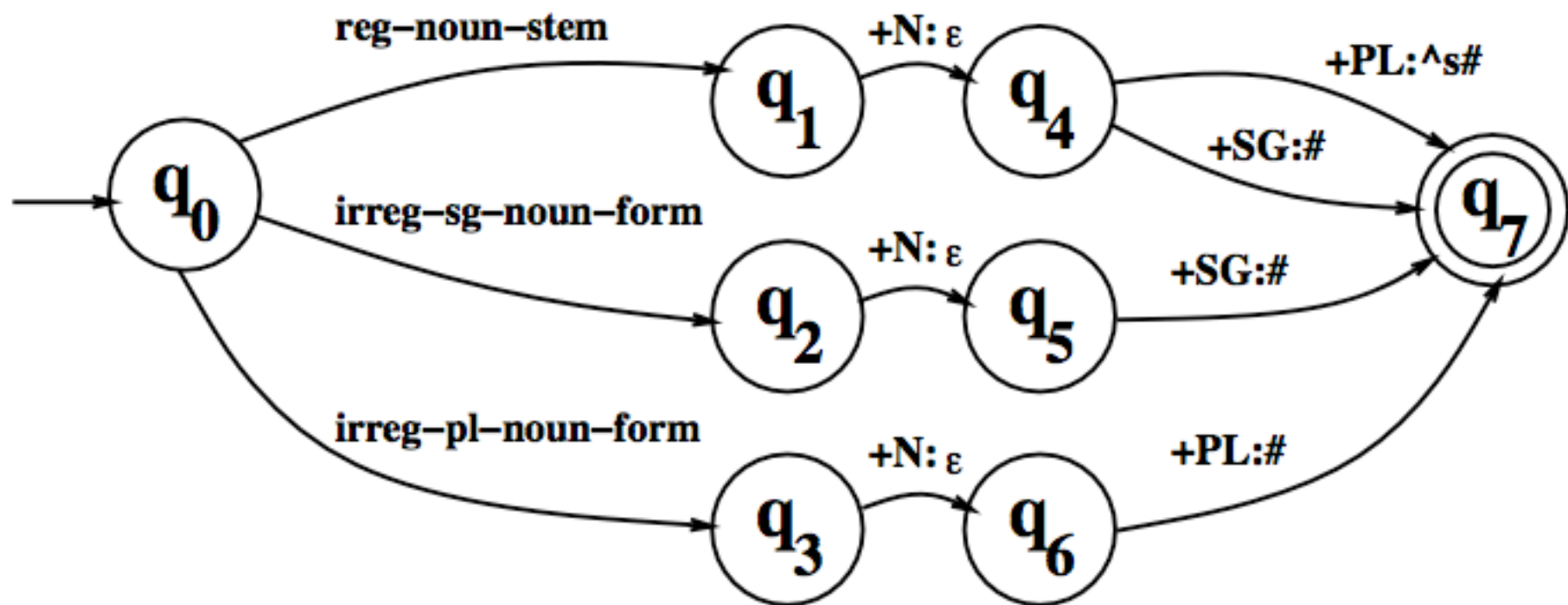
Morphological Parsing with FSTs

- Retain simple morpheme combinations with the stem by using an intermediate representation:
 - e.g. cat+N+PL becomes *cat*^s#
- Separate rules for the various spelling changes. Each spelling rule is a different FST
- Write down a separate FST for each spelling rule
 - foxes* → fox^s# [***e*-insertion FST**]
 - loved* → love^{ed}# [***e*-deletion FST**]
 - flies* → fly^s# [***i* to *y*, *e*-deletion FST**]
 - panicked* → panic^{ed}# [***k*-insertion FST**]
 - etc.*

Lexicon FST (stores stems)



Compose the above lexicon FST with
some inflection FST



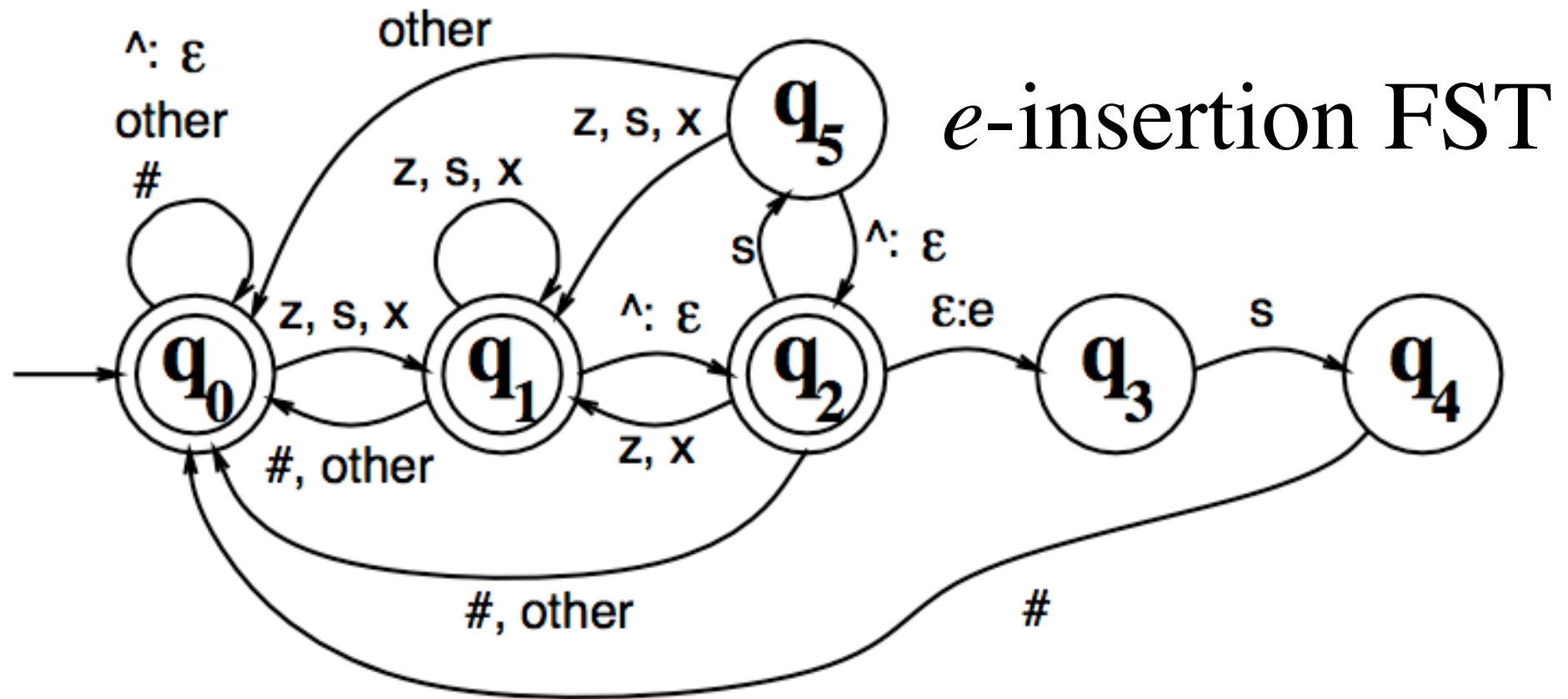
This machine relates intermediate forms like $fox\wedge s\#$ to underlying lexical forms like $fox+N+PL$

Lexical

	f	o	x	+N	+PL			
--	----------	----------	----------	-----------	------------	--	--	--

Intermediate

	f	o	x	\wedge	s	#		
--	----------	----------	----------	----------------------------	----------	----------	--	--



- The label *other* means pairs not use anywhere in the transducer.
- Since # is used in a transition, q_0 has a transition on # to itself
- States q_0 and q_1 accept default pairs like ($cat^s\#$, $cats\#$)
- State q_5 rejects incorrect pairs like ($fox^s\#$, $foxs\#$)

e-insertion FST

- Run the *e*-insertion FST on the following pairs:

(fir# , fir#)

(fizz^s# , fizzes#)

(fir^s# , fires#)

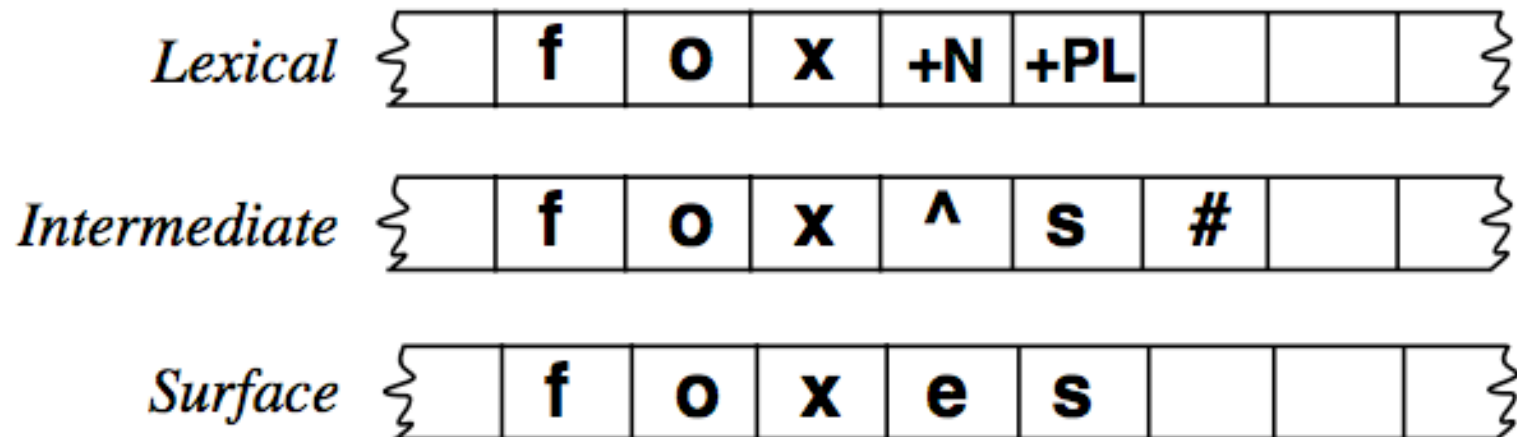
(fizz^s# , fizzes#)

(fir^s# , fires#)

(fizz^ing# , fizzing#)

- Find the state the FST reaches after attempting to accept each of the above pairs
- Is the state a final state, i.e. does the FST accept the pair or reject it

- We first use an FST to convert the lexicon containing the stems and affixes into an intermediate representation
- We then apply a spelling rule that converts the intermediate form into the surface form
- **Parsing**: takes the surface form and produces the lexical representation
- **Generation**: takes the lexical form and produces the surface form
- But how do we handle multiple spelling rules?



Method 1: Composition

**FST
composition:**
creates one
FST for
all rules

.. y+s

Lexicon

FST₁

FST₂

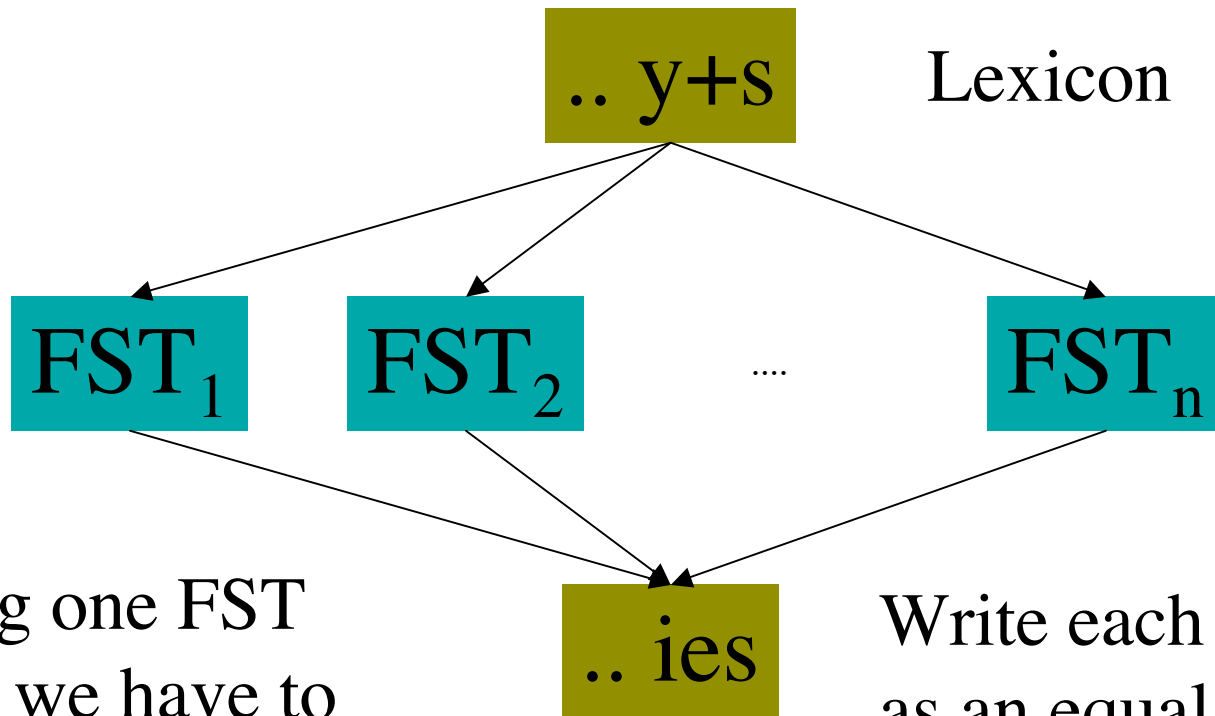
⋮

FST_n

.. ies

write one
FST for
each spelling
rule: each FST
has to provide
input to next
stage

Method 2: Intersection



Creating one FST
implies we have to
do **FST intersection**
(but there's a catch:
what is it?)

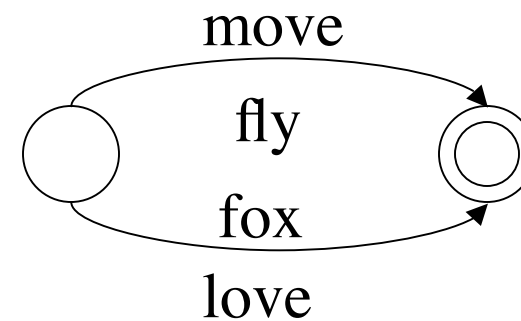
Write each FST
as an equal length
mapping (ϵ is taken
to be a real symbol)

Intersecting/Composing FSTs

- Implement each spelling rule as a separate FST
- We need slightly different FSTs when using Method 1 (composition) vs. using Method 2 (intersection)
 - In Method 1, each FST implements a spelling rule if it matches, and transfers the remaining affixes to the output (composition can then be used)
 - In Method 2, each FST computes an equal length mapping from input to output (intersection can then be used). Finally compose with lexicon FST and input.
- In practice, composition can create large FSTs

Length Preserving “two-level” FST for *e-deletion*

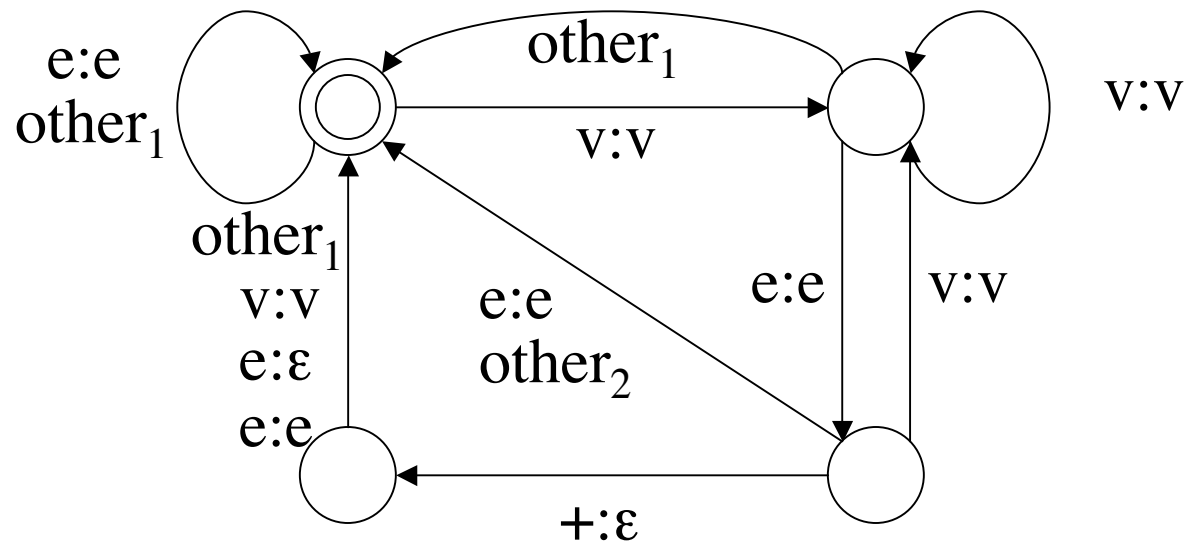
Stems/Lexicon



move + ed
move ε ε d


$\text{other}_1 = \Sigma - \{e, v\}$

$\text{other}_2 = \Sigma - \{e, v, +\}$



Rewrite Rules

left
context right
context



- Context dependent rewrite rules: $\alpha \rightarrow \beta / \lambda _ \rho$
 - $(\lambda \alpha \rho \rightarrow \lambda \beta \rho$; that is α becomes β in context $\lambda _ \rho$)
 - $\alpha, \beta, \lambda, \rho$ are regular expressions, α = input, β = output
- How to apply rewrite rules:
 - Consider rewrite rule: $a \rightarrow b / ab _ ba$
 - Apply rule on string *abababababa*
 - Three different outcomes are possible:
 - *abbbabbbaba* (left to right, iterative)
 - *ababbbabbba* (right to left, iterative)
 - *abbbbbbbba* (simultaneous)

Rewrite Rules

$$u \rightarrow i / i C^* _$$

$$(u \rightarrow i / \Sigma^* i C^* _ \Sigma^*)$$

Input: kikukuku

from (*R. Sproat slides*)

Rewrite Rules

$u \rightarrow i / i C^* \text{ — }$ kikukuku
kikuukuku
kikiikuku
kikiiuku
kikiiiku
kikiiiu
kikiiii

output of one
application *feeds*
next application

—————→ *left to right application*

Rewrite Rules

u \rightarrow i / i C* — kikukuku
kikukukuu
kikukuuu
kikuukuu
kikuikuu
kikuikui
kikuikui

← *right to left application*

Rewrite Rules

$u \rightarrow i / i C^* \text{ — } \begin{array}{l} \text{kikukuku} \\ \text{kikukuu} \\ \text{kikikuu} \end{array}$

simultaneous application
(context rules apply to input
string only)

Rewrite Rules

- Example of the e-insertion rule as a rewrite rule:

$$\varepsilon \rightarrow e / (x \mid s \mid z)^{\wedge} _ s\#$$

- Rewrite rules can be optional or obligatory
- Rewrite rules can be ordered wrt each other
- This ensures exactly one output for a set of rules

Rewrite Rules

- Rule 1: $iN \rightarrow im / __ (p \mid b \mid m)$
- Rule 2: $iN \rightarrow in / __$
- Consider input *iNpractical* (N is an abstract nasal phoneme)
- Each rule has to be obligatory or we get two outputs: *impractical* and *inpractical*
- The rules have to be ordered wrt to each other so that we get *impractical* rather than *inpractical* as output
- The order also ensures that *intractable* gets produced correctly

Rewrite Rules

- Under some conditions, these rewrite rules are equivalent to FSTs
- We cannot apply output of a rule as input to the rule itself iteratively:

$$\varepsilon \rightarrow ab / a _ b$$

If we allow this, the above rewrite rule will produce $a^n b^n$ for $n \geq 1$ which is not regular

Why? Because we rewrite the ε in $a\varepsilon b$ which was introduced in the previous rule application

Matching the a_b as left/right context in $a\varepsilon b$ is ok

Rewrite Rules

- In a rewrite rule: $\alpha \rightarrow \beta / \lambda _ \rho$
- Rewrite rules are interpreted so that the **input** α does not match something introduced in the previous rule application
- However, we are free to match the **context** either λ or ρ or both with something introduced in the previous rule application (see previous examples)
- In this case, we can convert them into FSTs

Rewrite rules to FSTs

$u \rightarrow i / \Sigma^* i C^* _ \Sigma^*$ (example from R. Sproat's slides)

- Input: kikukupapu (use left-right iterative matching)
- Mark all possible right contexts
 $> k > i > k > u > k > u > p > a > p > u >$
- Mark all possible left contexts
 $> k > i < > k < > u > k > u > p > a > p > u >$
- Change u to i when delimited by $< >$
 $> k > i < > k < > i > k > u > p > a > p > u >$
- But the next u is not delimited by $< >$ and so cannot be changed even though the rule matches

Rewrite rules to FSTs

$u \rightarrow i / \Sigma^* i C^* _ \Sigma^*$

- Input: kikukupapu
- Mark all possible right contexts

$$> k > i > k > u > k > u > p > a > p > u >$$
- Mark all u followed by $>$ with $<_1$ and $<_2$

$$k > i > k <_1 > u > k <_1 > u > p > a > p <_1 > u >$$

$<_2 \quad u \quad <_2 \quad u \quad <_2 \quad u$
- Change all u to i when delimited by $<_1 >$

$$k > i > k <_1 > \textcolor{red}{i} > k <_1 > \textcolor{red}{i} > p > a > p <_1 > \textcolor{red}{i} >$$

$<_2 \quad \textcolor{red}{u} \quad <_2 \quad \textcolor{red}{u} \quad <_2 \quad \textcolor{red}{u}$

$$u \rightarrow i / \Sigma^* i C^* _ \Sigma^*$$

Rewrite rules to FSTs

$$\begin{array}{ccccccc} k > i > k <_1 > i > k <_1 > i > p > a > p <_1 > i > \\ & & <_2 & u & <_2 & u & <_2 & u \end{array}$$

- Delete >

$$\begin{array}{ccccccc} k & i & k <_1 & i & k <_1 & i & p & a & p <_1 & i \\ & & <_2 & u & <_2 & u & <_2 & u \end{array}$$

- Only allow i where $<_1$ is preceded by iC^* , delete $<_1$

$$\begin{array}{ccccccc} k & i & k & i & k & i & p & a & p \\ & <_2 & u & <_2 & u & <_2 & u \end{array}$$

- Allow only strings where $<_2$ is **not** preceded by iC^* , delete $<_2$

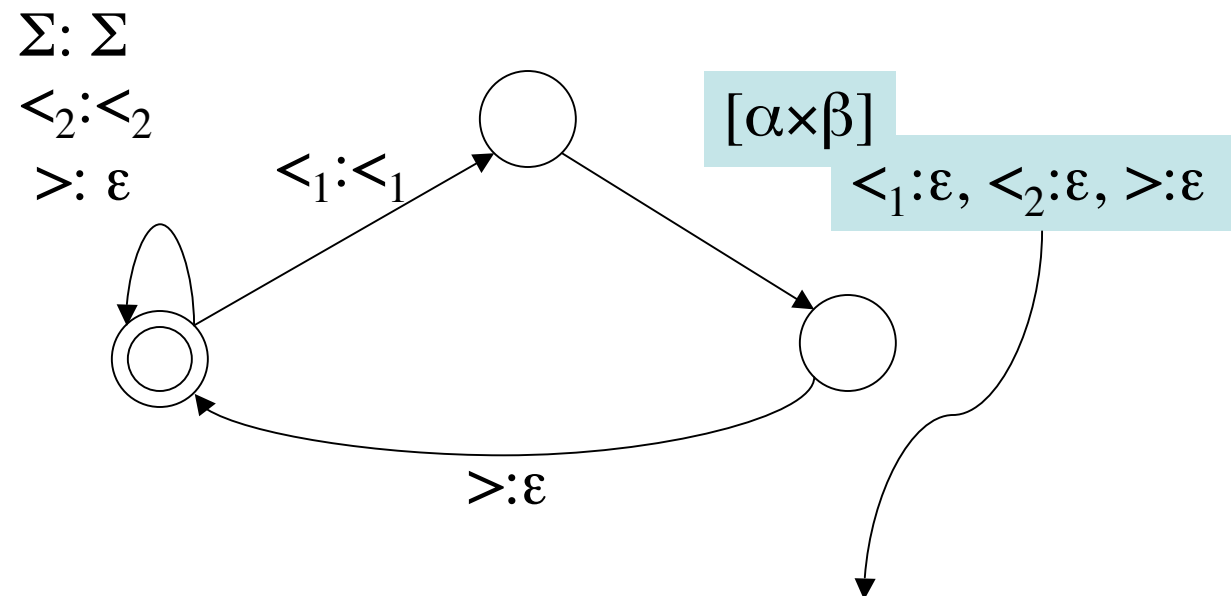
$$k \ i \ k \ i \ k \ i \ p \ a \ p \ u$$

Rewrite rules to FST

- For every rewrite rule: $\alpha \rightarrow \beta / \lambda _ \rho$:
 - FST r that inserts $>$ before every ρ
 - FST f that inserts $<_1$ & $<_2$ before every α followed by $>$
 - FST *replace* that replaces α with β between $<_1$ and $>$ and deletes $>$
 - FST λ_1 that only allows all $<_1$ β preceded by λ and deletes $<_1$
 - FST λ_2 that only allows all $<_2$ β **not** preceded by λ and deletes $<_2$
- Final FST = $r \circ f \circ \text{replace} \circ \lambda_1 \circ \lambda_2$
- This is only for left-right iterative obligatory rewrite rules: similar construction for other types

Rewrite Rules to FST

FST for *replace*



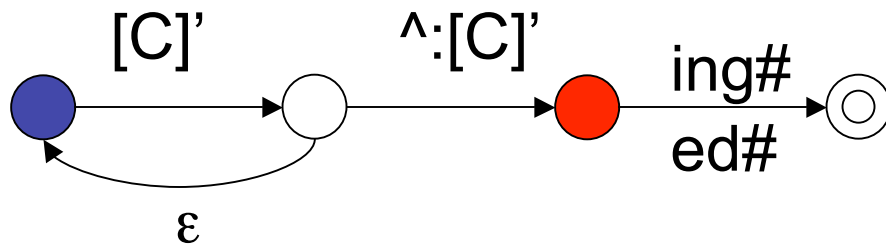
Create a new FST by taking the cross product of the languages α and β and each state of this new FST: $[α \times \beta]$ has loops for the transitions $<_1: \epsilon, <_2: \epsilon, >: \epsilon$

Ambiguity (in parsing)

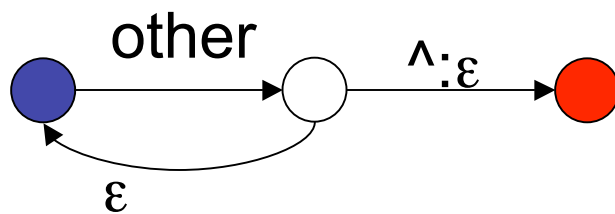
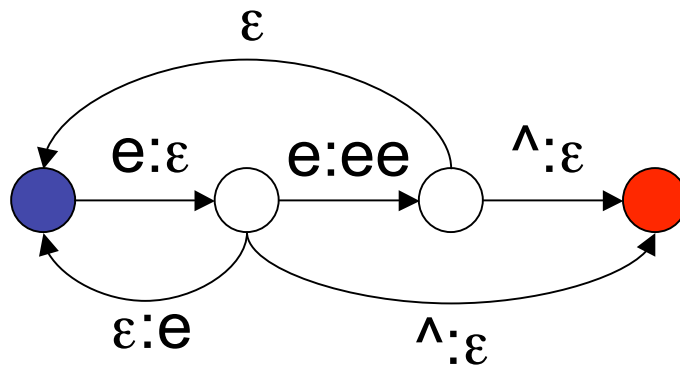
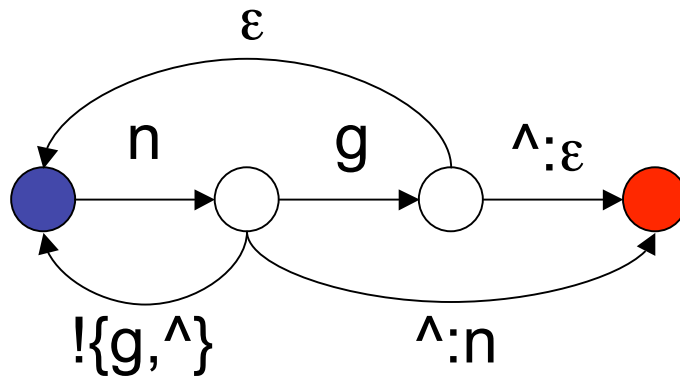
- Global ambiguity: (de+light+ed vs. delight+ed)
foxes \rightarrow fox+N+PL (*I saw two foxes*)
foxes \rightarrow foxes+V+3SG (*Clouseau foxes them again*)
- Local ambiguity:
assess has a prefix string *asses* that has a valid analysis:
asses \rightarrow ass+N+PL
- Global ambiguity results in two valid answers, but local ambiguity returns only one.
- However, local ambiguity can also slow things down since two analyses are considered partway through the string.

Summary

- FSTs can be applied to creating lexicons that are aware of morphology
- FSTs can be used for simple stemming
- FSTs can also be used for morphographemic changes in words (spelling rules), e.g. fox+N+PL becomes foxes
- Multiple FSTs can be composed to give a single FST (that can cover all spelling rules)
- Multiple FSTs that are length preserving can also be run in parallel with the intersection of the FSTs
- Rewrite rules are a convenient notation that can be converted into FSTs automatically
- Ambiguity can exist in the lexicon: both global & local



$$[C]' = [C] - \{n\}$$



$$\text{other} = \Sigma - [C]' - \{n, e\}$$