

Server-Side Technologies: An Introduction



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Thanks to: Professors Ethan Cerami (NYC) and Francis Lau (HKU)

Web Server

- Web server
 - A program that, using the client/server model and the HTTP protocol, serves the files that form Web pages to Web users
 - Every computer on the Internet that contains a Web site must have a Web server program

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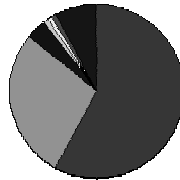
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Web Server (cont'd)

- Top servers by market share (Netcraft)

- Apache (62%)
- Microsoft IIS (20%)
- iPlanet (7%)
- Netscape Enterprise (7%)

Market Share - September 2000 (2805342 servers)
Source: Netcraft



Apache 62.14%
 Microsoft 20.14%
 Netscape 6.14%
 iPlanet 6.14%
 Other 6.14%

Source: Netcraft

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Web Server (cont'd)

REPORT CARD				
Web Servers				
Feature	Weight	Netscape Enterprise Server 4.0	Microsoft Internet Information Server 4.0	Apache Software Apache Server 1.3.0
Performance	30%	4	5	3
Development	20%	3.8	4.2	4.2
Configuration	15%	5	4	4
Management	15%	4	5	4
Platform support	10%	5	2	5
Stability	10%	4	2	5
Total score		4.21	4.09	3.94
		B+	B+	B

A: 4.3, B: 3.5, C: 2.5, D: 1.5, F: 1.0
Total scores and weighted scores are based on a scale of 0-5.

Source: Network Computing

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Apache

- Open Source
 - Freely distributed on the Internet
 - Huge amount of end-user support
- Has earned the reputation of being the most reliable Web server available
- Uses server modules to **add functionality** to the core HTTP server
 - These can be dynamically loaded at run-time or statically compiled into the binary beforehand

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Server Side Options

- Common Gateway Interface (CGI)
- Fast CGI
- Mod Perl
- Server Extensions
 - NSAPI
 - ISAPI
- ASP
- PHP
- Cold Fusion
- Java Servlets

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Common Features

- All server side frameworks share a common set of features:
 - Read data submitted by the user
 - Generate HTML dynamically based on user input
 - Determine information about the client browser
 - Access Database systems
 - Exploit the HTTP protocol

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Decision Points

- When evaluating which server side framework to use, you need to consider a number of critical factors:
 - Ease of development:
 - How easily can you build new applications?
 - Performance:
 - How fast can the framework respond to queries?
 - Scalability:
 - Can the framework scale to thousands, millions of users?
 - Security:
 - Are there any inherent security vulnerabilities?

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Option 1: CGI

- Represents one of the earliest, practical methods for generating web content.
- Primarily written in the Perl programming language.
- Unfortunately, traditional CGI programs suffer from scalability and performance problems.
- Let's examine these two problems...

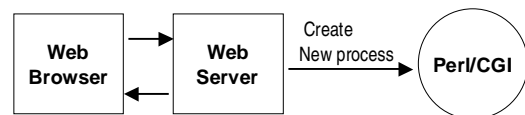
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CGI Architecture

- 1) Browser initiates request
- 2) Web server receives the request.
- 3) For each request, web server spawns a new operating system process to execute the CGI/Perl Program.



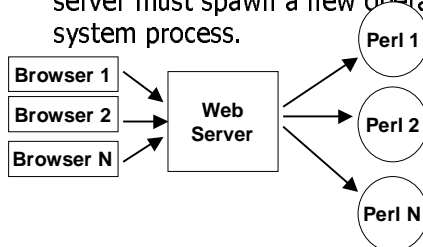
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CGI Architecture

- For each browser request, the web server must spawn a new operating system process.



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CGI Architecture

- Spawning a new operating system process for each request takes time and memory.
- Hence, traditional CGI programs have inherent performance and scalability problems.
- Every other server architecture tries to address these problems.

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Option 2: Fast CGI

- Developed by Open Market as an option for developing faster, more scalable CGI programs.
- Fast CGI works by creating a pool of processes for handling CGI requests.
- When a CGI request comes in, Fast CGI picks one of the processes from the pool and assigns it to the task.
- Without the overhead of creating new operating system processes, FastCGI is much faster than traditional CGI.
- For more information, see <http://www.fastcgi.com>

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Option 3: Mod Perl

- A module of the Apache Web Server (now the most popular web server in the world!)
- Embeds the Perl interpreter directly within the web server.
- Perl programs are therefore precompiled.
- Because Perl is embedded within the Server, Mod Perl does not need to create a new process for each request.
- Like FastCGI, Mod Perl is much faster than traditional CGI.
- For more information, see: <http://perl.apache.org>

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Option 4: Server Extensions

- Several web servers provide extension APIs.
 - Netscape provides NSAPI
 - Microsoft provides ISAPI
- Much like mod_perl, these programs run directly within the web server.
- Hence, server extensions are much faster than traditional CGI.
- Usually written in C/C++, and are not portable across web servers.
- For example, if you develop to Netscape NSAPI, you cannot run it on ISAPI.

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Option 5: ASP

- Active Server Pages
- Runs on Microsoft's Web Server: Internet Information Server (IIS)
- Programmers add ASP code directly into their HTML pages.
- When a client requests a page, the Web Server takes the HTML page, runs the ASP code within the page, and returns a complete HTML page.
- Faster than traditional CGI, but only works on Microsoft IIS.

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Option 6: Cold Fusion

- Developed by Allaire Corporation.
- Provides excellent database access and database tools.
- Great platform for rapid prototyping and rapid development.
- For more information: <http://www.allaire.com>

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Option 7: PHP

- Personal Home Pages (PHP)
- An open source project written entirely by volunteers
- Provides simple, but powerful database access.
- Also great for rapid development.
- For additional information: <http://www.php.net>

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Server Pages

- Microsoft IIS + ASP (Active Server Pages)
- Sun followed suit: JSP (JavaServer Pages)

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JSP

- Uses XML-like tags and scriptlets written in the Java programming language to encapsulate the logic that generates the content for the page
- An extension of the Java Servlet API
- "Together, JSP and Servlets provide an attractive alternative to other types of dynamic web scripting/programming ..."

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Servlet

- Java's answer to the Common Gateway Interface (CGI).
- Applet: a java program that runs within the web browser.
- Servlet: a java program that runs within the web server.
- Rapidly becoming the standard for building web applications.

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Advantages of Servlets

- Servlets have six main advantages:
 - Efficient
 - Convenient
 - Powerful
 - Portable
 - Secure
 - Inexpensive

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Advantage 1: Efficient

- For each browser request, the servlet spawns a light weight thread.
- This is faster and more efficient than spawning a new operating system process.
- Hence, servlets have better performance and better scalability than traditional CGI.

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Advantage 2: Convenient

- Servlets include built-in functionality for:
 - Reading HTML form data
 - Handling cookies
 - Tracking user sessions
 - Setting HTTP headers
- Java is object oriented

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■ Advantage 3: Powerful

- Servlets can talk directly to the web servers.
- Multiple servlets can share data:
 - Particularly important for maintaining database connections.
- Includes powerful techniques for tracking user sessions.

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■ Advantage 4: Portable

- One of the advantages of Java is its portability across different operating systems.
- Servlets have the same advantages.
- You can therefore write your servlets on Windows, then deploy them on UNIX.
- You can also run any of your servlets on any Java-enabled web server, with no code changes.

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■ Advantage 5: Secure

- Traditional CGI programs have a number of known security vulnerabilities.
- Hence, you usually need to include a separate Perl/CGI module to supply the necessary security protection.
- Java has a number of built-in security layers.
- Hence, servlets are considered more secure than traditional CGI programs.

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■ Advantage 6: Inexpensive

- You can download free servlet kits for development use.
- You can therefore get started for free!
- Nonetheless, production strength servlet web servers can get quite expensive.

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■ Java Server Pages

- Related to Java Servlets
- Can be used alone or in conjunction with servlets
- Represent (yet) another method for creating server side applications
- Unfortunately, we will not have time to cover the details of JSP.
- Nonetheless, I did want to give you a brief overview.

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■ Servlets v. JSP

- Servlets
 - code looks like a regular Java program.
- JSP
 - embed Java commands directly within HTML
- Let's examine a Servlet program next to a JSP program...
- Each of these prints, "Hello, World!"

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```
import java.io.*;
import javax.servlet.*;
import javax.servlet.http.*;
```

A Java Servlet :
Looks like a regular
Java program

```
public class HelloWorld extends HttpServlet {
    public void doGet(HttpServletRequest req, HttpServletResponse res)
        throws ServletException, IOException {
        res.setContentType("text/html");
        PrintWriter out = res.getWriter();
        out.println("<HTML>");
        out.println("<HEAD><TITLE>Hello World</TITLE></HEAD>");
        out.println("<BODY>");
        out.println("<BIG>Hello World</BIG>");
        out.println("</BODY></HTML>");
    }
}
```

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```
<html>
<head>
<title>Hello, World JSP Example</title>
</head>
<body>
  <h2> Hello, World!
  The current time in milliseconds is
  <%= System.currentTimeMillis() %>
</h2>
</body>
</html>
```

A JSP Page :
Looks like a regular
HTML page.

↑
Embedded Java
command to
print current time.

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