Simon Fraser University School of Computing Science

CMPT 383

Assignment 2

Due date: October 25, 2005

- 1) Problem 13 (page 172).
- - a) Write EBNF rules and syntax diagrams for the language.
 - b) Draw the parse tree for ((a,a),a,(a)).
 - c) Compute the FIRST and FOLLOW sets for the nonterminals of the grammar.
 - d) Construct the predictive parsing table.
 - e) Show the sequence of moves (trace) for ((a,a),a,(a)).
- 3) Design a state diagram to recognize one form of the comments of the C-based programming languages, those that begin with /* and end with */
- 4) Problem 19 (page 172).
- 5) Problem 23 (page 173).
- 6) Problem 6 (page 203).
- 7) Is it possible to have a language without any reserved words? Discuss.

8) The syntax of the if statement in Ada is as follows:

```
<if_statement> ::= if <condition> then <sequence_of_statements>
{ elsif <condition> then <sequence_of_statements> }
  [ else <sequence_of_statements>
   end if;
```

Any number of elsif clauses are allowed to avoid deeply nested if statements. The keyword elsif might be considered aesthetically repugnant. What would be the consequences be of replacing elsif with the two keywords else if?

- 9) Problem 14 (page 248).
- 10) Problem 4 (page 249).
- 11) Problem 5 (page 249), only C++ and Java.

12) Describe the scopes of the declarations in the following C program. How would the scopes change using dynamic instead of static scoping? What does the program print in each case?

```
int a, b;
int p(void) {
    int a, p;
    a = 0; b = 1; p = 2;
    return p; }
void print(void) {
    printf("%d\n%d\n", a, b); }
void q(void) {
    int b;
    a = 3; b = 4;
    print(); }
void main(void) {
    a = p();
    q(); }
```