

SFU CMPT-307 2008-2 Lecture: Week 9

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Binary search trees

Support many dynamic-set operations, e.g.

- Search
- Minimum
- Maximum
- Insert
- Delete
- ...

Can be used as dictionary, priority queue...

Running time depends on **height** of tree:

- if complete, then $\Theta(\log n)$ in the worst case
- if just one chain, then $\Theta(n)$ in the worst case
- if random, then $\Theta(\log n)$ expected

First of all, **what is a binary search tree?**

- it's a binary tree
 - represented using linked data structure
 - nodes are objects
 - objects store
 - key
 - data
 - pointers to left child, right child, and parent
(NULL if one is missing)
- root is only node with parent=NULL

Binary-search-tree property

x node in binary search tree

- nodes y in **left** subtree of x have $\text{key}[y] \leq \text{key}[x]$
- nodes y in **right** subtree of x have $\text{key}[y] \geq \text{key}[x]$

Note: heaps are different!

Definition: *inorder walk* of binary tree:

for each node x

1. visit left subtree (recursively)
2. print key of x
3. visit right subtree (recursively)

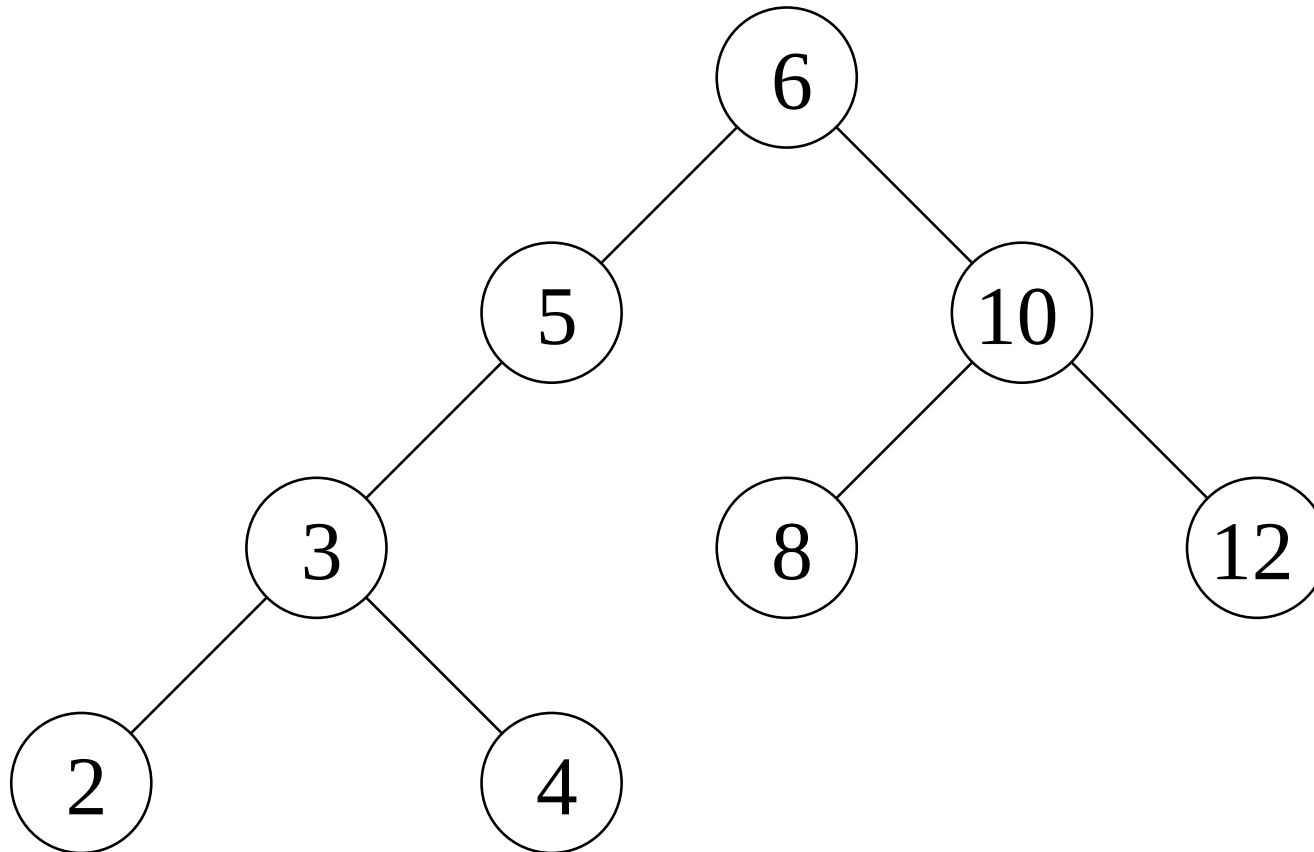
Inorder-Tree-Walk(x)

- 1: **if** $x \neq \text{NULL}$ **then**
- 2: Inorder-Tree-Walk(left(x))
- 3: print key(x)
- 4: Inorder-Tree-Walk(right(x))
- 5: **end if**

Interesting property of BSTs:

In-order walk of BST prints all keys in *sorted order*

Example for inorder walk:



Result is **2 – 3 – 4 – 5 – 6 – 8 – 10 – 12**

Assignment Problem 9.1. (deadline: July 15, 5:30pm)

Give a nonrecursive algorithm that performs an inorder tree walk using only a constant memory. Your algorithm can test two pointers for equality.

Theorem. If x is root of n -node (sub)tree, then Inorder-Tree-Walk(x) takes $\Theta(n)$ time.

Proof. $T(n)$ time if procedure called on n -node (sub)tree

Clearly $T(0) = c$ for some constant c

(test $x \neq \text{NULL}$)

Otherwise, suppose left subtree has k nodes, right subtree has $n - k - 1$ nodes. Then for $n > 0$

$$T(n) = T(k) + T(n - k - 1) + d$$

with d constant

$$T(n) = T(k) + T(n - k - 1) + d$$

We will use substitution method to show $T(n) = (c + d)n + c$

For $n = 0$ we have $(c + d)n + c = c = T(0)$, OK

Induction hypothesis: For every $m < n$, $T(m) = (c + d)m + c$.

We will show that is true also for n :

$$\begin{aligned} T(n) &= T(k) + T(n - k - 1) + d \\ &= [(c + d)k + c] + [(c + d)(n - k - 1) + c] + d \\ &= (c + d)k + c + (c + d)n - (c + d)k - \\ &\quad -(c + d) + c + d \\ &= (c + d)n + c - (c + d) + c + d \\ &= (c + d)n + c \end{aligned}$$

Searching

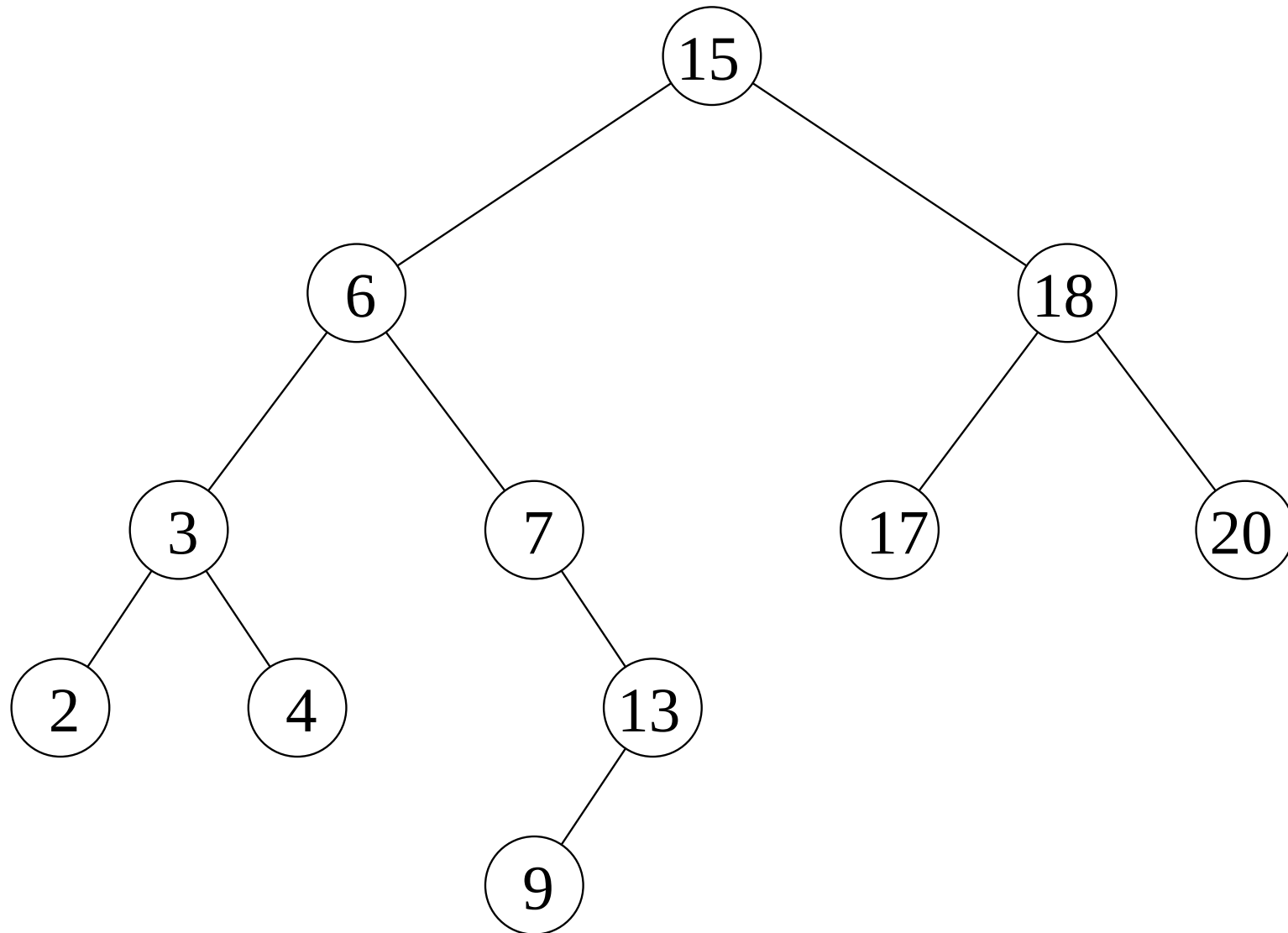
Want to search for a node with given key k

Return pointer to node if exists, otherwise NULL

- begin search at root
- follow path downward
 - for node x on path, compare $\text{key}[x]$ with k
 - if equal, done
 - if $k < \text{key}[x]$, continue in left subtree
(left subtree contains keys $\leq \text{key}[x]$)
 - if $k > \text{key}[x]$, continue in right subtree
(right subtree contains keys $\geq \text{key}[x]$)

Tree-Search(x, k)

- 1: **if** $x = \text{NULL}$ **or** $k = \text{key}[x]$ **then**
- 2: return x
- 3: **else if** $k < \text{key}[x]$ **then**
- 4: return Tree-Search(left[x], k)
- 5: **else**
- 6: return Tree-Search(right[x], k)
- 7: **end if**



Running time is $O(h)$, h height of tree

Minimum/maximum

Minimum of the tree rooted in x can be found by following **left pointers** as long as possible (**not** necessarily to a leaf!)

Tree-Minimum(x)

- 1: **while** $\text{left}[x] \neq \text{NULL}$ **do**
- 2: $x \leftarrow \text{left}[x]$
- 3: **end while**
- 4: return x

Maximum of the tree rooted in x can be found by following **right pointers** as long as possible (**not** necessarily to a leaf!)

Tree-Maximum(x)

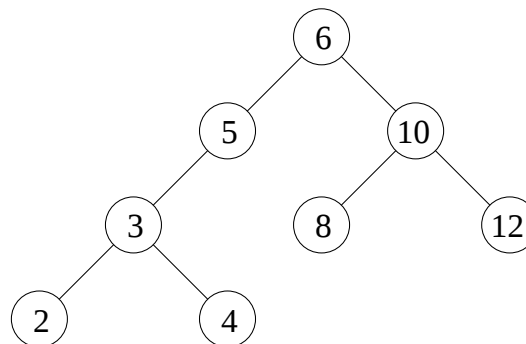
- 1: **while** $\text{right}[x] \neq \text{NULL}$ **do**
- 2: $x \leftarrow \text{right}[x]$
- 3: **end while**
- 4: return x

Both have running time $O(h)$, h height of tree

Successor/predecessor

Definition: successor/predecessor in **sorted order given by inorder walk**

For instance, if values $x_1 < x_2 < \dots < x_n$ are stored in a tree, then the successor of x_i is x_{i+1} .



Idea of an algorithm for finding successor:

- If **right subtree** of x is **nonempty**, then successor of x is **leftmost** node in **right** subtree (“the smallest among the larger”)
Found by calling Tree-Minimum on right subtree
- Otherwise (right subtree **is** empty and x **has** a successor), then this is the **lowest ancestor** of x whose **left child** is **also** ancestor of x
(A node is ancestor of itself)

Tree-Successor(x)

```
1: if right[ $x$ ]  $\neq$  NULL then  
2:   return Tree-Minimum(right[ $x$ ])  
3: end if  
4:  $y \leftarrow$  parent[ $x$ ]  
5: while  $y \neq$  NULL and  $x =$  right[ $y$ ] do  
6:    $x \leftarrow y$   
7:    $y \leftarrow$  parent[ $y$ ]  
8: end while  
9: return  $y$ 
```

Running time clearly $O(h)$, h height of tree

Tree-Predecessor symmetric

Theorem. Operations Search, Minimum, Maximum, Successor, Predecessor run in time $O(h)$ in BST of height h

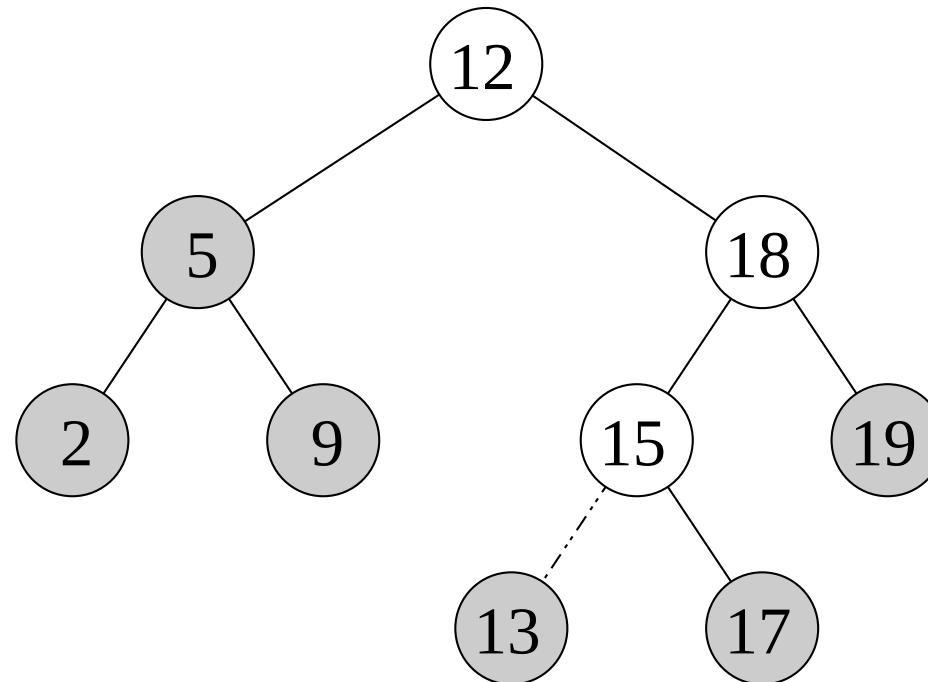
Assignment Problem 9.2. (deadline: July 15, 5:30pm)

Consider a binary tree T whose keys are distinct. Show that if the right subtree of a node x in T is empty and x has a successor y , then y is the lowest ancestor of x whose left child is also an ancestor of x . (Recall that every node is its own ancestor.)

Insertion

Now we're talking about **dynamic** sets

Insertion of new element easy. From root, walk down tree according to value of new key and open new leaf



Running time again $O(h)$

Want to insert new value v

Given node z with $\text{key}[z] = v$, $\text{left}[z] = \text{right}[z] = \text{NULL}$

Tree-Insert(T, z)

```
1:  $y \leftarrow \text{NULL}$ 
2:  $x \leftarrow \text{root}[T]$ 
3: while  $x \neq \text{NULL}$  do
4:    $y \leftarrow x$ 
5:   if  $\text{key}[z] < \text{key}[x]$  then
6:      $x \leftarrow \text{left}[x]$ 
7:   else
8:      $x \leftarrow \text{right}[x]$ 
9:   end if
```

```
10: end while
11:  $\text{parent}[z] \leftarrow y$ 
12: if  $y = \text{NULL}$  then
13:    $\text{root}[T] \leftarrow z$     /*  $T$  was
                             empty */
14: else if  $\text{key}[z] < \text{key}[y]$  then
15:    $\text{left}[y] \leftarrow z$ 
16: else
17:    $\text{right}[y] \leftarrow z$ 
18: end if
```

Deletion

Given pointer to some node z . Three cases.

1. z has no children

At z 's parent $\text{parent}[z]$, just replace link to z with NULL

2. z has one child

splice out z , make new link between its parent and its child

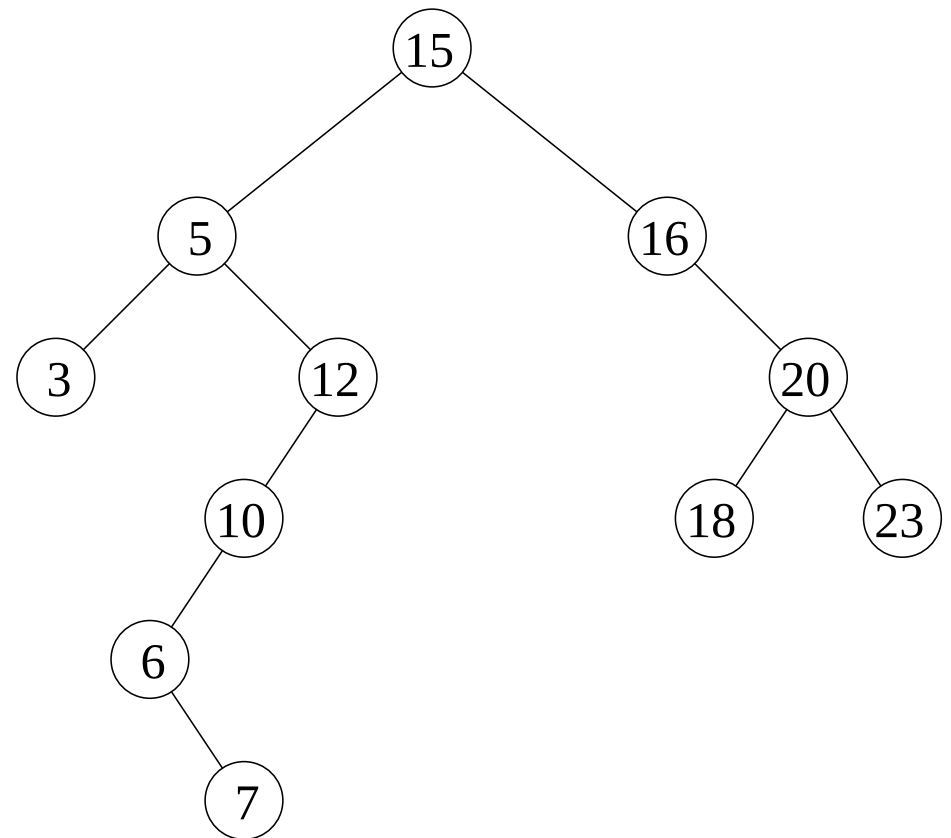
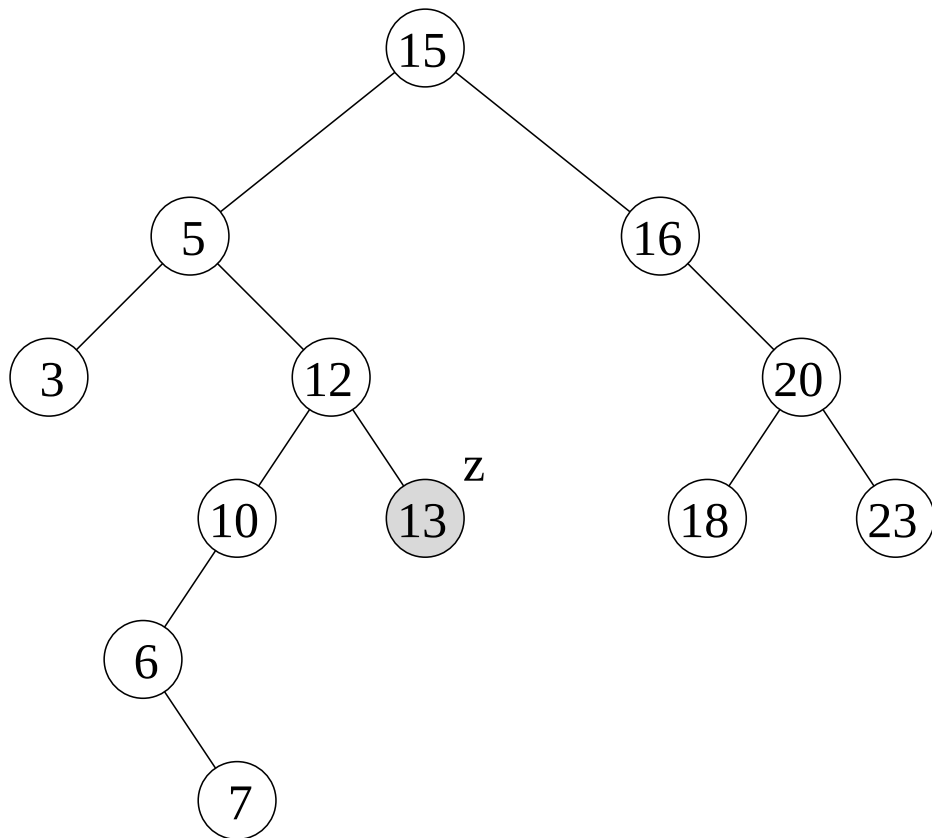
3. z has two children

splice out z 's successor y (which has no left child, as seen from Homework 9.3), and replace z 's key and data with y 's key and data

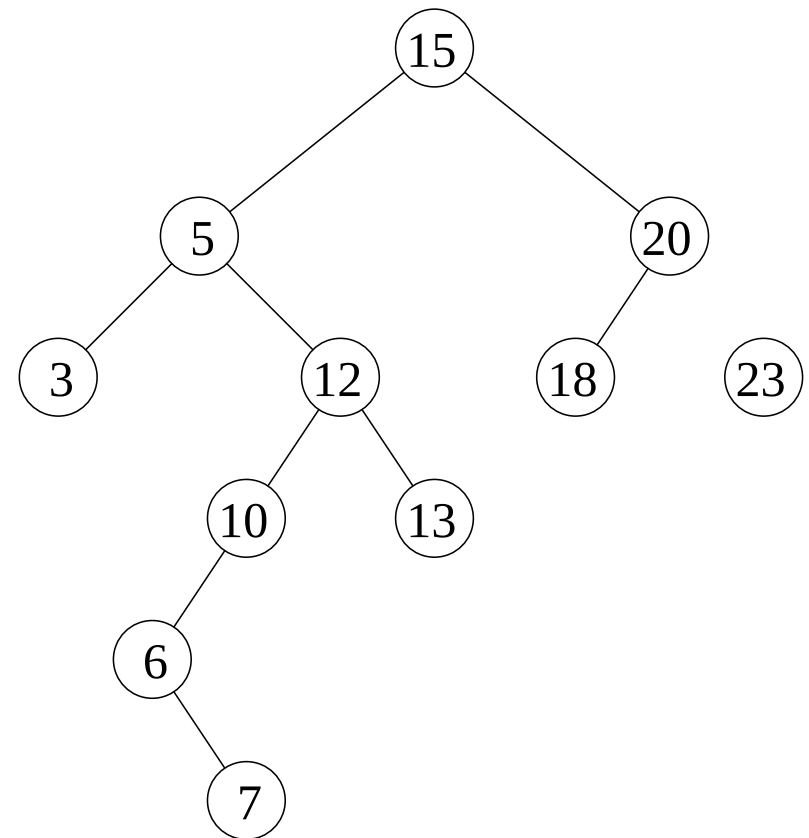
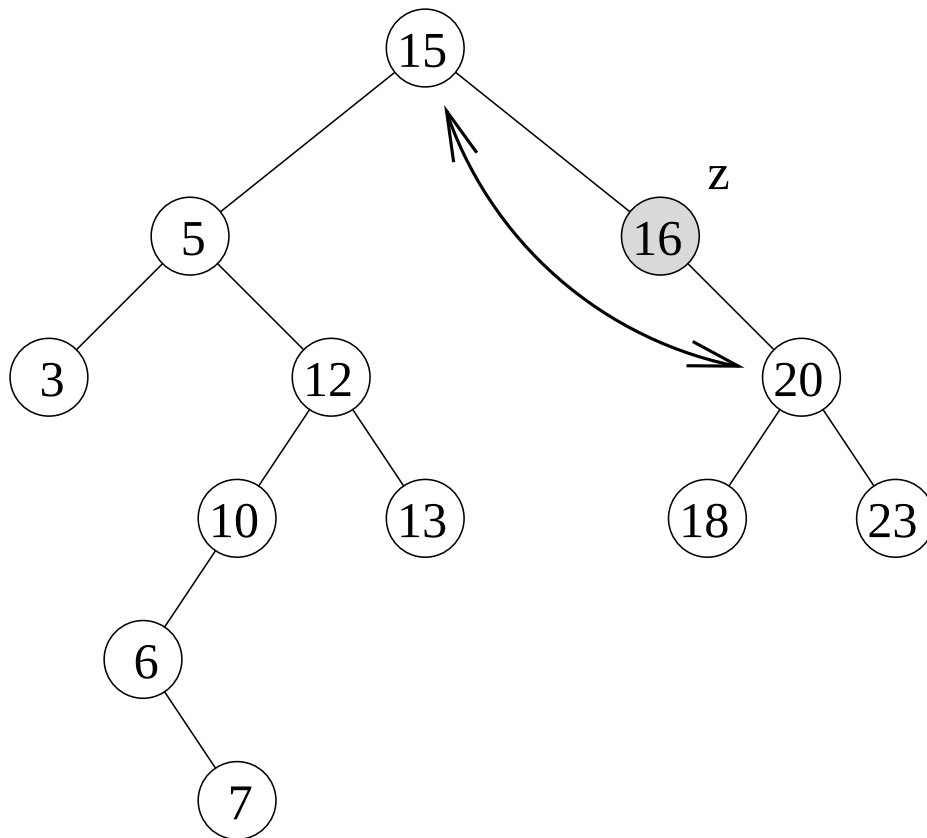
Assignment Problem 9.3. (deadline: July 15, 5:30pm)

Show that if a node in a binary search tree has two children, then its successor has no left child and its predecessor has no right child.

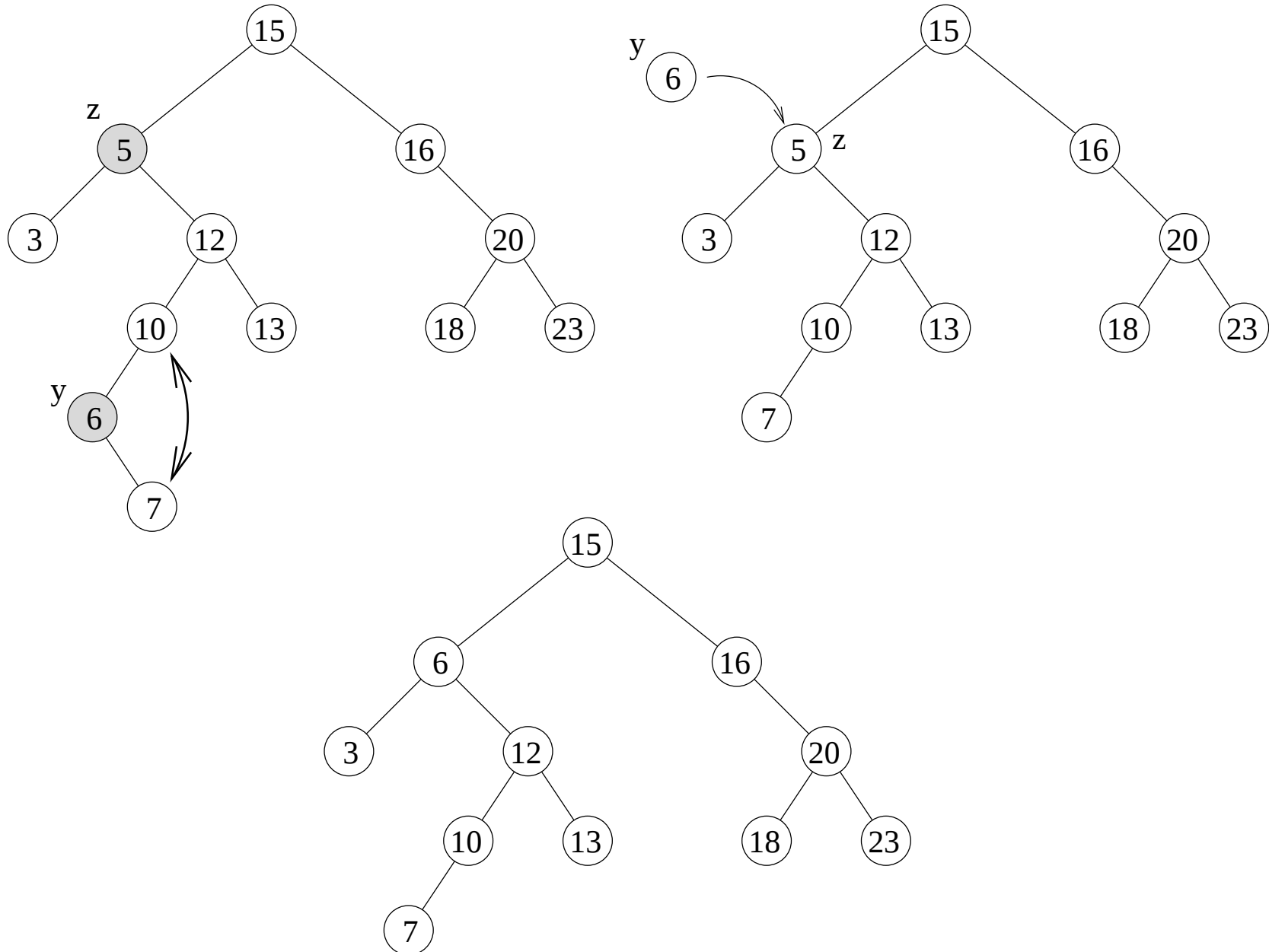
no children



one child



two children



Tree-Delete(T, z)

```
1: if left[ $z$ ] = NULL or
   right[ $z$ ] = NULL then
2:    $y \leftarrow z$ 
3: else
4:    $y \leftarrow \text{Tree-Successor}(z)$ 
5: end if
6: if left[ $y$ ]  $\neq$  NULL then
7:    $x \leftarrow \text{left}[y]$ 
8: else
9:    $x \leftarrow \text{right}[y]$ 
10: end if
11: if  $x \neq$  NULL then
12:   parent[ $x$ ]  $\leftarrow$  parent[ $y$ ]
13: end if
14: if parent[ $y$ ] = NULL then
15:   root[ $T$ ]  $\leftarrow x$ 
16: else if  $y = \text{left}[\text{parent}[y]]$  then
17:   left[parent[ $y$ ]]  $\leftarrow x$ 
18: else
19:   right[parent[ $y$ ]]  $\leftarrow x$ 
20: end if
21: if  $y \neq z$  then
22:   key[ $z$ ]  $\leftarrow$  key[ $y$ ]
23:   copy  $y$ 's data into  $z$ 
24: end if
25: return  $y$ 
```