

Function Unit

June 6

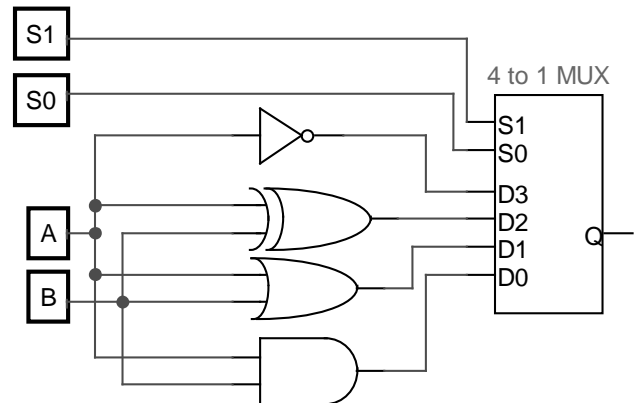
- The ALU & shifter
- The ALU: arithmetic, logic

Logic

- Does logic on its inputs, bit by bit
- It will have two select bits: S_1, S_0

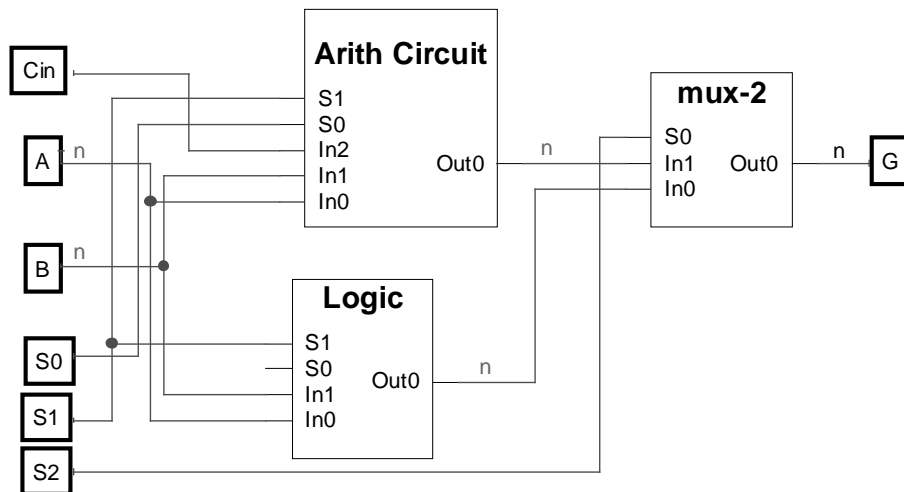
S_1	S_0	operation
0	0	AND
0	1	OR
1	0	XOR
1	1	NOT (A)

construction:



[n copies of this –one for each bit in A and B]

The ALU



The four selection inputs S_2, S_1, S_0, C_{in} control the operation

The Shifter

- Takes the B operand as input
- A doesn't enter the shifter

- Two control inputs S_1, S_0

S_1, S_0 Operations

S_1	S_0	operation
0	0	B
0	1	Shift right B
1	0	Shift left B
1	1	undefined

Implemented with multiplexers (fig 7-16)

The Function Unit

- MFsel: doing as ALU or shifter op.
- G sel: S_2, S_1, S_0, C_{in}
- H sel: S_1, S_0

We can combine these control signals into a 5 bit function select (FS)

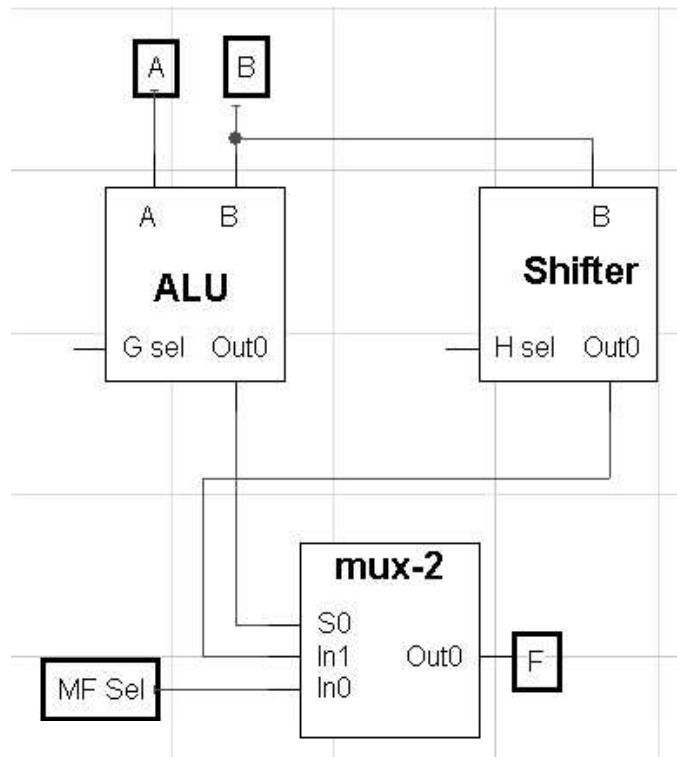
- First bit (FS (4)) is MFsel
- If MFsel = 0, FS(3:0) is G sel
- If MFsel = 1 FS (3:2) is H sel
- o [FS(1:0) unused]

e.g., fs = 00101

- MF sel = 0 ALU
- $S_2 = 0$ Arithmetic
- $S_1=1, S_0 = 0, C_{in} = 1 \rightarrow$ subtract
- E.g. FS = 10100

- MF sel = 1 shift
- Hsel = 01 shift right

(Last 00 ignored)



Status Bits

- The control unit needs some status signals, which indicate result of previous operation to implement instruction like BRZ (branch if zero)
- We can calculate these from the : function unit outputs
 - o Z: results was zero
 - o Diagram
 - o Zero detects is really a nor gate:
 - o C: carry
 - o Take C_{out} from arithmetic circuit (or select between C_{out} and the shifters carry bit)
 - o N: negative take the high bit from output
 - o V: overflow in the adder: C_{out} XOR the last internal carry

Limitations

- has a fairly limited set of operations: + - inc, dec, sr, sl
- we can either recreate a very minimal machine language with these ops or
 - o make a more complicated data math
 - o do multiple cycle control
- it also has a long propagation delay