

Control Structures

Boolean Expressions

- ... evaluate to type `boolean`: `true` or `false`
- relational operators: `<` `>` `>=` `<=` `==` `!=`
 - operands can have many types, return `boolean`
- boolean operators: `!` (not) `&` `&&` (and) `|` `||` (or)
- `&`, `|` VS `&&`, `||`:
 - `&&`, `||` are “lazy”: only evaluate the right operand if necessary.
 - `&`, `|` are “active”: always evaluate the right operand.
- Functions can also return `boolean`.

The `if` Statement

- syntax:

`<cond statement> ::= if (<bool expr>) <statement>`

`<cond statement> ::= if (<bool expr>) <statement>`

`else <statement>`

- the body of the conditional is a single statement.

- ... but curly braces can be used to make a “compound statement”

`<statement> ::= { <statement>; <statement>; ... }`

- This applies anywhere a statement can be written.

Example

```
class ConditionalExample {
    public static void main(String[] args) {
        int value = 6;

        if ( value == 6 ) {
            System.out.println("equal");
        } else if ( value < 6 ) {
            System.out.println("less");
        } else {
            System.out.println("more");
        }
    }
}
```

Compound Statements

- There isn't really an "else if" in Java.
 - The `else` applies to the single statement after it.
 - ... which happens to be an `if`.

- So, it's really:

```
if ( value == 6 ) { ...  
} else {  
    if ( value < 6 ) { ...  
    } else { ...  
    }  
}
```

Compound Statements

- This is also legal:

```
if ( value == 6 )  
    System.out.println( ... );
```

- same as:

```
if ( value == 6 ) {  
    System.out.println( ... );  
}
```

- The `{}` turn a single statement into a single (compound) statement.
- Only omit the braces if it's obvious.

The `while` Statement

- syntax:

$$\langle \text{while statement} \rangle ::= \text{while } (\langle \text{bool expr} \rangle) \\ \langle \text{statement} \rangle$$

- Same semantics as other languages.

- check condition, if true, run the statement, and repeat.
- The statement will run 0 or more times.

Example

```
int count = 0;
while ( count < 5 ) {
    System.out.print(count);
    System.out.print(" ");
    count++;
}
```

■ Output:

0 1 2 3 4

The do...while Statement

- syntax:

`<dowhile statement> ::= do <statement>
while (<bool expr>);`

- run the statement, then check condition, if true, repeat.

- The statement will run 1 or more times.
- no equivalent in Python

Example

```
int count = 0;
do {
    System.out.print(count);
    System.out.print(" ");
    count++;
} while ( count < 5 );
```

■ Output:

0 1 2 3 4

Example

```
for ( count=0; count<5; count++ ) {  
    System.out.print(count);  
    System.out.print(" ");  
}
```

- Output:

0 1 2 3 4

- This is equivalent to...

```
count=0;  
while ( count<5 ) {  
    System.out.print(count);  
    System.out.print(" ");  
    count++;  
}
```

Others

- The `switch` statement
 - used to give alternatives for many different values of an expression
- The iterator version of `for`
 - loops for each element of an object with an iterator
 - like the Python `for` loop
 - new in Java 5.0.

User Input

- traditionally ugly in Java
 - new in Java 5.0: the `Scanner` class
- Create a scanner object with input from console
 - ... then use methods that retrieve the next value of the appropriate type.
- For older versions, see the `BearcatScanner` package that implements enough of `Scanner` for us.

Example

```
import java.util.Scanner;

class ScannerExample {
    public static void main(String[] args) {
        Scanner sc = new Scanner(System.in);
        int i = sc.nextInt();
        double d = sc.nextDouble();

        System.out.print("First value: ");
        System.out.println(i);
        System.out.print("Second value: ");
        System.out.println(d);
    }
}
```