

Algorithm Analysis

Text Readings: None

CMPT 125 / 128

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1

Topics

1) Algorithm Efficiency & Big-O Notation

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2

Goal based on n

- Goal:
 -
- Algorithms process a set of numbers.
 - the number of elements to process.
- Run-times are compared to mathematical functions:
 - $\log_2(n)$
 - n
 - n^2

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3

Algorithm Speed

- Don't solve exactly how long an algorithm takes:
 - Too complicated.
 - Relies on low-level hardware details.
 - Relies on specific details of the implementation.
- So, use rough approximation to...

Example Approximate Function:

$$an^2 + bn + c$$

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4

Big-O

- Example:
 - Assume algorithm does $an^2 + bn + c$ comparisons

- Big-O (Big-Oh) simplifications

1. Uses only the largest term:

For large enough n ,
the largest term dwarfs
other terms.

2. Remove constants:

Constants represent how long it
takes on a specific machine.
We want a machine and
language independent measure.

- It's $O(n^2)$, or “Big-O of n squared”

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5

Estimating Big-O

- Estimating Process:

-
- How many iterations of the loop?
- How many times is the loop called?

- Answer is relative to the size of the data set: n .

- “Inner loop is called $\sim n$ times, each time it loops between 1 and n times, so total is $O(n^2)$ ”

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6

Linear Search Implementation

```
// Find the index of the target element.
// data:      Elements to search.
// size:      Number of elements in data[]
// target:    Value to find.
// returns:   Index of target; -1 for not found.
int linearSearch (int data[], int size, int target)
{
    // Cycle through all elements
    for (int index = 0; index < size; index++) {
        // When we find the item, return it's index.
        if (data[index] == target) {
            return index;
        }
    }
    // Item not found:
    return -1;
}
```

Total is $\sim n$
Therefore it is
 $O(n)$

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7

Insertion Sort Efficiency

```
void insertionSort (int data[], int size) {
    for (int index = 1; index < size; index++) {
        int key = data[index];
        int position = index;

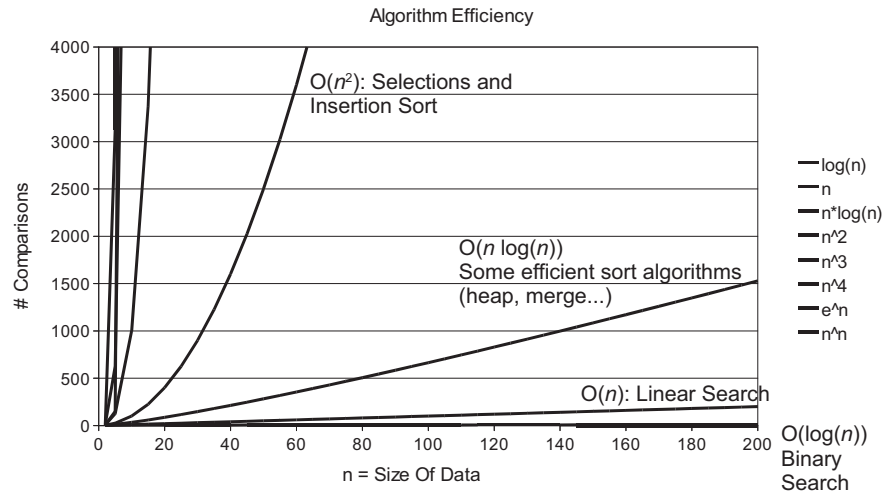
        // Shift larger values to the right
        while ( (position > 0)
            && (key < data[position-1]) )
        {
            data[position] = data[position-1];
            position--;
        }
        // Put the key into the hole we made
        data[position] = key;
    }
}
```

Total is $\sim n * n = n^2$
Therefore it is
 $O(n^2)$

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8

Why Efficiency Matters



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9

Why Efficiency Matters

- Example:
 - 10 million elements ($n=10,000,000$)
 - Computer does 1 million comparisons per second.
- Run Times:
 - $O(\log(n))$ 0.000023s
 - $O(n)$
 - $O(n \cdot \log(n))$
 - $O(n^2)$
 - $O(n^3)$
 - $O(n^4)$ 10^{24} seconds (Horses evolved)
(Universe is 10^{17} seconds old!)

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10

Review & Summary

- What is more important:
A faster computer, or a faster algorithm?
- Often gauge an algorithm's efficiency based on the time it takes to run.
- Big-O is a useful estimate of the rate a function grows (based on n).

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11

Review Questions

- This material is not covered in the text.
- List 3 applications where the efficiency of an algorithm would make a significant difference.
- Graph the following functions for $n=1 \dots 10,000$:
 - n^2
 - $6n^2 + 2n + 5$
- Use the above graph to argue why Big-O notation is useful.

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12