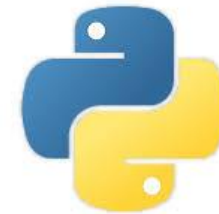


CMPT 120: Introduction to Computing Science and Programming 1

Control Structures: Loops



python™

Copyright © 2018, Liaqat Ali. Based on [CMPT 120 Study Guide](#) and [Think Python - How to Think Like a Computer Scientist](#), mainly. Some content may have been adapted from earlier course offerings by Diana Cukierman, Anne Lavergn, and Angelica Lim. Copyrights © to respective instructors. Icons copyright © to their respective owners.

Reminders

Liaqat Ali, Summer 2018.

One-Stop Access To Course Information

- **Course website**: One-stop access to all course information.

<http://www2.cs.sfu.ca/CourseCentral/120/liaqata/WebSite/index.html>

- Course Outline
- Exam Schedule
- Python Info
- **CourSys/Canvas** link
- Learning Outcomes
- Office Hours
- Textbook links
- and more...
- Grading Scheme
- Lab/Tutorial Info
- Assignments

- **Canvas**: Discussions forum - <https://canvas.sfu.ca/courses/39187>

- **CourSys**: Assignments submission, grades - www.coursys.sfu.ca

How to Learn in This Course?



- A** **Attend** Lectures & Labs
- R** **Read** / review Textbook/Slides/Notes
- R** **Reflect** and ask Questions
- O** **Organize** – your learning activities on weekly basis,
and finally...
- W** **Write** Code, **Write Code**, and **Write Code**.

Deliverables

1. Deliverables are due by the given date and time.
2. For the course, we are using IDLE to write and run our Python code.
3. You can use the CSIL lab computers outside your lab hours.
4. Plan ahead your assignments and other deliverables. Computer crash, network problems etc. are not acceptable excuses for delays in deliverables.
5. You may use online Python interpreters for running and testing your codes, such as:

<https://repl.it/languages/Python3>

Labs

1. Each lab has an assigned TA.
2. Attend your assigned lab and show your work to your TA for the participation marks.
3. Class enrolments and lab swaps are closed now.

Course Topics

1. General introduction
2. Algorithms, flow charts and pseudocode
3. Procedural programming in Python
4. **Data types and Control Structures**
5. Fundamental algorithms
6. Binary encodings
7. Basics of computability and complexity
8. Basics of Recursion
9. Subject to time availability:
 - Basics of Data File management

Today's Topics

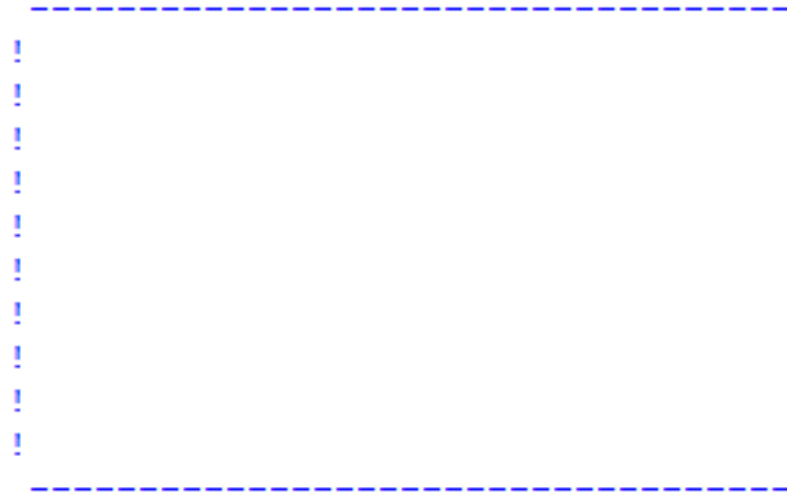
1. Introduction to Loops: Repetition Structures
 - a. The `for` Loop: a Count-Controlled Loop
 - b. `continue` & `break`
 - c. The `while` Loop: a Condition-Controlled Loop
2. In-Class Coding Practice
3. Sentinels
4. Input Validation Loops
5. Nested Loops

1

Introduction to Loops: Repetition Structures

Introduction to Loops: Repetition Structures

- When we write programs, often we need to write code that performs the same task multiple times.



- `print('\t -----')`
- `print('\t!')`
- `print('\t!')`
- `print('\t!')`
- `print('\t!')`
- `print('\t!')`
- `print('\t!')`
- `print('\t!')`
- `print('\t!')`
- `print('\t!')`
- `print('\t!')`
- `print('\t!')`
- `print('\t -----')`

Introduction to Loops: Repetition Structures

- One option is to duplicate the instructions. But, it has disadvantages:
 - It makes program large.
 - It is time consuming.
 - If there is a change, we may need to correct it in many places.
- Programming languages **provide ways** to efficiently handle code duplications.
- We can call these ways as “**Repetition Structures**”.
- **Repetition structure**: A repetition structure makes computer repeat the code (included inside the structure) as many times as required.
 1. **count-controlled** loops (**for** loop i.e., repeat 5 times, 10 times, 100 times etc.)
 2. **condition-controlled** loops (**while** loop, repeat as long as some condition is true.)

Count-Controlled Loop (Definite Loop): **for** Loop

- **Count-Controlled loop**: A definite loop iterates a specific number of times.
- We use a **for** statement to write count-controlled loop.
 - Python **for loop** is designed to work with **sequence of data items**
 - The for loop repeats or iterates once for each item in the sequence.
- General format:

```
for variable in range/list [val1, val2, etc]:  
    statements
```

- We refer to the first line as the **for clause**.
- Inside brackets a sequence of values, separated by comma, appear.

Count-Controlled Loop: Example

- Say, we want to print each name from the following list:

```
friends_list =  
['Nick', 'Sharmin', 'Akash',  
'Albert', 'Akshay', 'Yue', 'Vanessa', 'Justin',  
'Jasmine']
```

```
friends_list = ['Nick', 'Sharmin',  
'Akash', 'Albert', 'Akshay', 'Yue',  
'Vanessa', 'Justin', 'Jasmine']
```

```
print(friends_list[0])  
print(friends_list[1])  
print(friends_list[2])  
print(friends_list[3])  
print(friends_list[4])  
print(friends_list[5])  
print(friends_list[6])  
print(friends_list[7])  
print(friends_list[8])
```

```
friends_list = ['Nick', 'Sharmin',  
'Akash', 'Albert', 'Akshay', 'Yue',  
'Vanessa', 'Justin', 'Jasmine']
```

```
for name in friends_list:  
    print(name)
```

- The `name` is a variable.
- You can use `n`, `nm`, `x`, `y`...
- The `name` will take the first value from the list ('Nick').
- Computer will run the `print(name)` statement for 'Nick'.

Count-Controlled Loop: Example 2


We can use data values in the **for**-clause as well.

```
for name in ['Nick', 'Sharmin', 'Akash', 'Albert']:  
    print(name)
```


Or,

```
for num in [1, 2, 3, 4, 5]:  
    print(num)
```


1st iteration: `for num in [1, 2, 3, 4, 5]:`
`print(num)`




2nd iteration: `for num in [1, 2, 3, 4, 5]:`
`print(num)`




3rd iteration: `for num in [1, 2, 3, 4, 5]:`
`print(num)`



4th iteration: `for num in [1, 2, 3, 4, 5]:`
`print(num)`



5th iteration: `for num in [1, 2, 3, 4, 5]:`
`print(num)`



Count-Controlled Loop: Example 3

```
friend_list = ['Daewon','Harleen','Da Som','Tsz','Zaid','Yue','Adrian', 'Thomas', 'Wenshu']  
for friend in friend_list:  
    invite = "Hi " + friend + ". You are invited to a party on Saturday!"  
    print(invite)
```

```
Hi Daewon. You are invited to a party on Saturday!  
Hi Harleen. You are invited to a party on Saturday!  
Hi Da Som. You are invited to a party on Saturday!  
Hi Tsz. You are invited to a party on Saturday!  
Hi Zaid. You are invited to a party on Saturday!  
Hi Yue. You are invited to a party on Saturday!  
Hi Adrian. You are invited to a party on Saturday!  
Hi Thomas. You are invited to a party on Saturday!  
Hi Wenshu. You are invited to a party on Saturday!
```

2

In-Class Coding Practice

Count-Controlled Loop: Practice

1. Write a python program to print numbers from 1 and 10.

```
for num in [ 1, 2, 3, 4, 5, 6, 7, 8, 9, 10]:
```

```
    print(num)
```

2. Write a python program to print even numbers from 1 and 10.

```
for num in [ 2, 4, 6, 8, 10]:
```

```
    print(num)
```

3. Write a python program to print even numbers from 1 and 10.

```
for num in [ 1, 3, 5, 7, 9]:
```

```
    print(num)
```

Count-Controlled Loop: range

- We can use the **range** function in for clause to specify a range.

- The range() can take up to three values as argument.

```
for num in range(val1, [val2, valy3]):
```

- A single value means 'repeat number of times'.

```
for num in range(5) :
```

```
    print('*****')
```

- Two arguments specify a **from to** range.

```
for num in range(1, 5) :
```

```
    print(num)      # num takes a value from range (target variable)
```

- Three arguments specify a **from to** range and step value.

```
for num in range(11, 20, 2) :
```

```
    print(num)
```

```
*****
*****
*****
*****
*****
1      11
2      13
3      15
4      17
      19
```

Count-Controlled Loop: break & continue

1. With the **break** statement we can stop the loop before it has looped through all the items.

```
for num in [ 1, 2, 3, 4, 5, 6, 7, 8, 9, 10]:  
    if num == 6:  
        break  
    print(num)
```

1
2
3
4
5

2. With the **continue** statement we can stop the current iteration of the loop, and continue with the next:

```
for num in [ 1, 2, 3, 4, 5, 6, 7, 8, 9, 10]:  
    if num == 6:  
        continue  
    print(num)
```

1
2
3
4
5
7
8
9
10

Class Participation: Printing Tables

- Write a Python program to print a multiplication table using a **for** loop and upload on Canvas by tonight 11:59pm.
- Take input a number from the user.
- Use the **for** loop to print a multiplication table of the number user entered.
- If user enters 6, then the program output should be as shown on the right.
- You may add comments and appropriate headings.

```
6 x 1 = 6
6 x 2 = 12
6 x 3 = 18
6 x 4 = 24
6 x 5 = 30
6 x 6 = 36
6 x 7 = 42
6 x 8 = 48
6 x 9 = 54
6 x 10 = 60
```



Questions?