

## CMPT 120: Introduction to Computing Science and Programming 1

### Procedural programming in Python



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#### **One-Stop Access To Course Information**

• Course website: One-stop access to all course information.

http://www2.cs.sfu.ca/CourseCentral/120/liaqata/WebSite/index.html

- Course Outline
- Exam Schedule
- Python Info
- <u>CourSys/Canvas</u> link and more...

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- Learning Outcomes
- Office Hours
- Textbook links

- Grading Scheme
- Lab/Tutorial Info
- Assignments
- Canvas: Discussions forum <u>https://canvas.sfu.ca/courses/39187</u>
- CourSys: Assignments submission, grades www.coursys.sfu.ca



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#### **Additional Resources / Online References**

- Online references are as important as the texts. (Links on course website.)
- These resources are very important to your success.
  - They aren't meant to be read from beginning to end like the readings in the textbook.
- You should use them to get an overall picture of the topic and as references as you do the assignments.





#### How to Learn in This Course?

- A Attend Lectures & Labs
- **R Read** / review Textbook/Slides/Notes
- **Reflect** and ask Questions
- Organize your learning activities on weekly basis, and finally...
- W Write Code, Write Code, and Write Code.





#### **Course Topics**

- **1.** General introduction
- 2. Algorithms, flow charts and pseudocode
- 3. Procedural programming in Python
- 4. Data types and control structures
- 5. Fundamental algorithms
- 6. Binary encodings
- 7. Basics of computability and complexity
- 8. Basics of Recursion
- 9. Subject to time availability:
  - Basics of Data File management

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#### **Today's Topics**

# What is a program? Arithmetic operators





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#### What is a Program?

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#### **Common Instruction Types Used in Programs**

- Input instructions: To get data from keyboard, a file, or some other device.
  - For example:
- Output: To display data on screen, or save in a file, etc.
  - For example:
- Math instructions: To perform basic arithmetic operations.
  - For example, addition, multiplication etc.
- Conditional: Check for certain conditions and run the appropriate code.
  - For example:
- Repetition: Perform some action repeatedly, usually with some variation.
- For example: Liaqat Ali, Summer 2018.

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#### **Believe it or not...**

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#### Write a Program for Following Marks Flowchart

|        | Description |    |
|--------|-------------|----|
| 95-100 | A+          |    |
| 90-94  | A           | ι. |
| 85-89  | A-          | L  |
| 80-84  | B+          |    |
| 75-79  | В           | L  |
| 70-74  | B-          | L  |
| 65-69  | C+          | L  |
| 60-64  | С           | L  |
| 55-59  | *C-         | L  |
| 50-54  | D           |    |
| <50    | F           |    |

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| m | = | 0 |
|---|---|---|
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**f** = **0** 

t = 0

m = input()

```
f = input()
```

t = float(m) + float(f)

```
if (t<50):
```

```
print("fail")
```

else:

print("pass")





#### **Arithmetic Operators**

| • |  |  |
|---|--|--|
| • |  |  |
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#### **Arithmetic Operators: Examples**

• Addition operator: + Subtraction operator: • Multiplication operator: • Division operator:



#### **More Operators**

• Exponentiation operator:

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- Floor division operator: Division that results into round-down whole number.
- Modulus (remainder) operator: Remainder of the division (57/10).

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