CMPT 120

Lecture 3 – Chatbots – Variables, Strings, Lists and Modules

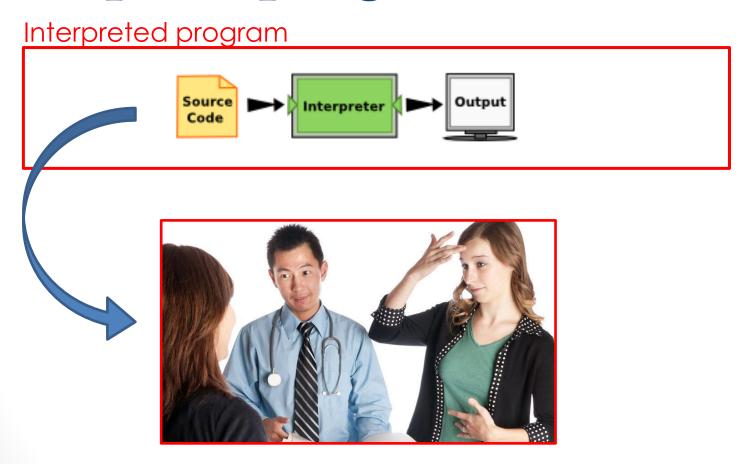
Last Lecture

- ✓ Problem Solving
- √ Software development process

- Programming languages are examples of formal languages
- ✓ Natural and Formal languages -> see our Readings
- ✓ Algorithm and programming language
- ✓ Our first program
 - ✓ Comments + header comment block
 - ✓ Python
 - ✓ print() and input() function
 - √ strings
 - ✓ variables
 - √ assignment operator =
 - Execution flow
- Interpreted program versus compiled program

Slide from Lecture 2

Interpreted program versus compiled program

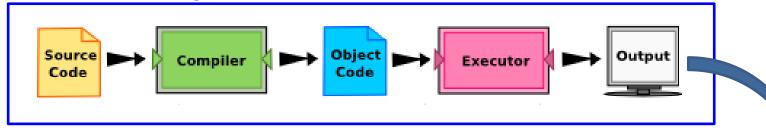


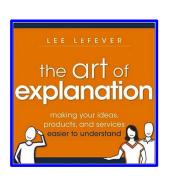
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Slide from Lecture 2

Interpreted program versus compiled program

Compiled program







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From last lecture: Review Questions From our Readings

- What is the single most important skill for a computing scientist?
- 2. Comments and _____ can make your programs much easier for humans to parse. Use them liberally!
- 3. What do natural languages and formal languages have in common?
- 4. How can I express an algorithm?
- 5. How would I display 4 + 7 = 12 on the screen?

From last lecture: Review Questions

- 6. What are the steps we perform when we solve a problem using software?
- 7. What do we put in a header comment block and why?
- 8. What would print ("Above\nBelow") produce on the screen?
- 9. Give an example of an algorithm?
- 10. Why do we need algorithms?

Today's Menu

 Introducing Natural language processing and Chatbots

- Can we build chatbots using
 - print(...) and input(...)
 - data type str
 - variables
 - etc...
- Let's see ☺

Natural language processing

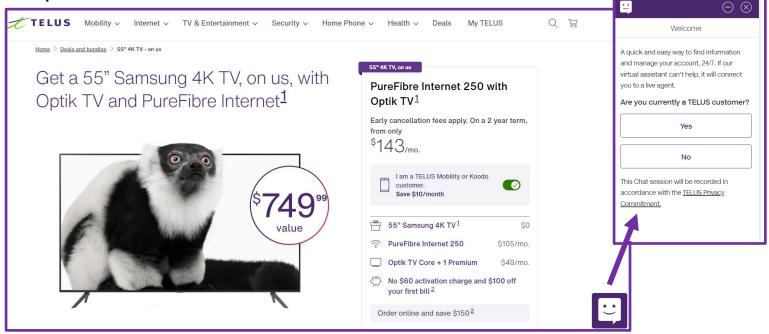
- Over the next few lectures, we'll learn about one of the areas in Computing Science called natural language processing, and its applications such as chatbots.
- And as we do so, we shall continue learning the basic building blocks and syntax of Python programming language while developing chatbots.

What is a chatbot?

 "A chatbot is a computer program which conducts a conversation by processing text expressed in natural language." Thank you Wiki!

Examples of chatbots

Help chat from Telus, ...



- Eliza: "one of the earliest chatterbots (later clipped to chatbot) - developed between 1964 to 1967 at MIT by Joseph Weizenbaum" – Thank you Wiki!
 - Let's have a look!

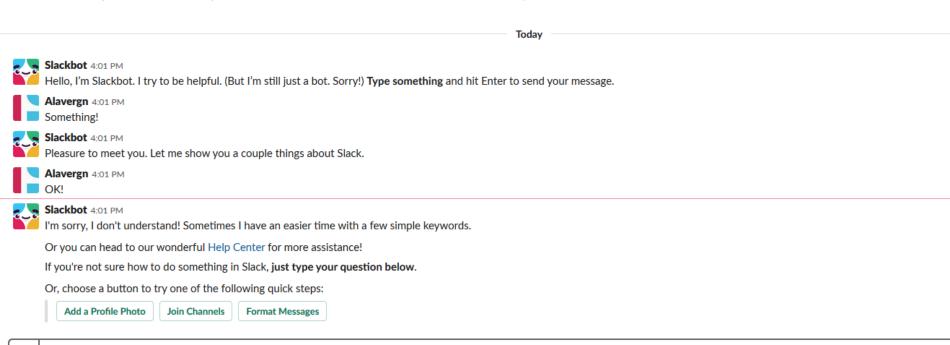
Here is an encounter with Slackbot

Hi, Slackbot here!



You can ask me simple questions about how Slack works, or just type a few keywords. For example: Can I edit a message I've posted? Or simply: edit message.

I'm only a bot, but I'll do my best to answer! If I don't understand, I'll search the Help Center.



+ Message Slackbot

Let's create some chatbots! ©

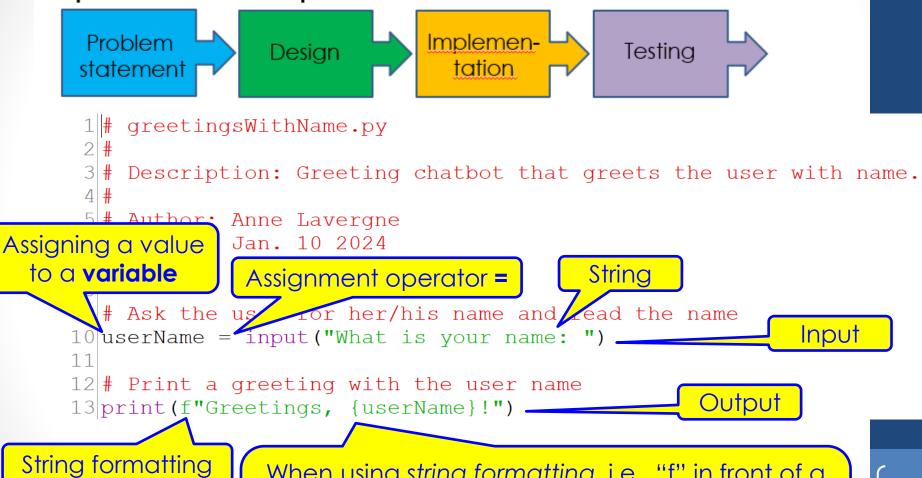
Review from last lecture

Steps of Software Development Process:



Review from last lecture

Steps of Software Development Process:



When using string formatting, i.e., "f" in front of a string, the expression inside { } is first evaluated then its result is concatenated with the rest of the string and the resulting string is printed.

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About variables

There are some constraints to how you can name your variables, e.g.

- Can contain letters, numbers, and underscores
- Should start with a letter (lowercase, by convention)
- They can't contain spaces or symbols
- They can't be one of the reserved keywords (reserved keywords -> words Python uses like print, input, ...)

Let's improve our chatbot!

- Step 1 Problem Statement
 - Create a greeting chatbot that greets the user.

Requirements:

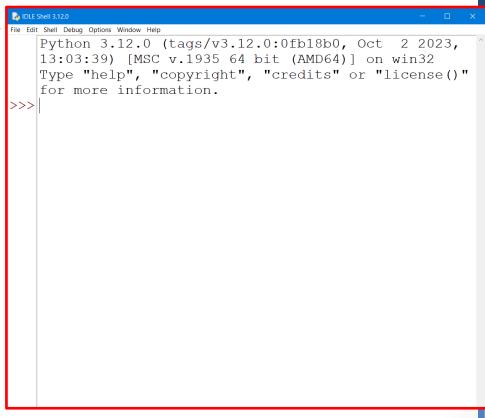
- It must include the user's name as part of the greeting
- We must use Python 3.12 IDLE and ...
 - After the greetings, make the chatbot ask what the user's favourite band is
 - After reading the name of the band, the chatbot makes a comment about the band

Starting with Python IDLE

- First click on the icon
- This opens the Shell →
- Then click on the
 File menu of the Shell window and select
 New File (or Open ...)
- This opens the editor in which we can start typing/modifying our program!



on the taskbar



Let's improve our chatbot some more!

Step 1 - Problem Statement

Create a greeting chatbot that greets the user.

Requirements:

- It must include the user's name as part of the greeting
- We must use Python 3.12 IDLE and ...
 - After the greetings, make the chatbot ask what the user's favourite band is
 - After reading the name of the band, the chatbot makes a comment about the band
 - This comment should not be too obviously repetitive

Hum... what do you mean?

Let's introduce Python Lists and Modules

- What is a list in Python
- How to create a list
- What is a Module in Python
- Module must be imported before they are used
- Import at the top of the program (below the header comment block)
- Module random and one of its function choice (...)

Don't forget to ...

- If we modify our program, let's not forget to ...
 - Update your algorithm -> comments
 - Translate them into Python
 - Test your program

Your turn!

- Step 1 Problem Statement
 - Write a chatbot that prints random fortune cookie quotes.

Review Questions

- 1. How do you print in Python?
- 2. What is the command or function to get input from the user?
- 3. How do you concatenate two words in Python?
- 4. How do you store an input from the user?
- 5. What symbol do we use to assign a value to a variable?
- 6. What is an example of a chatbot?

Review Questions

- 7. How do we make a list in Python?
- 8. What module do we need to import to randomly choose something from a list?
- 9. How can we test smaller pieces of our Python code?
- 10. What does a dot after a module name do?
- 11. What is the only kind of symbol we can have in a variable name?

Summary

- Introduced Natural language processing and Chatbots
- We built chatbots using
 - print(...) and input(...)
 - data type str
 - variables
 - string formatting
 - list
 - random module

Next Lecture

- We shall introduce branching
 - A way of controlling the execution flow when the program is executed