



REPETITION

CHAPTER 6 – REPETITION

- **6.1 Do Loops**
- **6.2 Processing Lists of Data with Do Loops**
- **6.3 For...Next Loops**
- **6.4 A Case Study: Analyze a Loan**

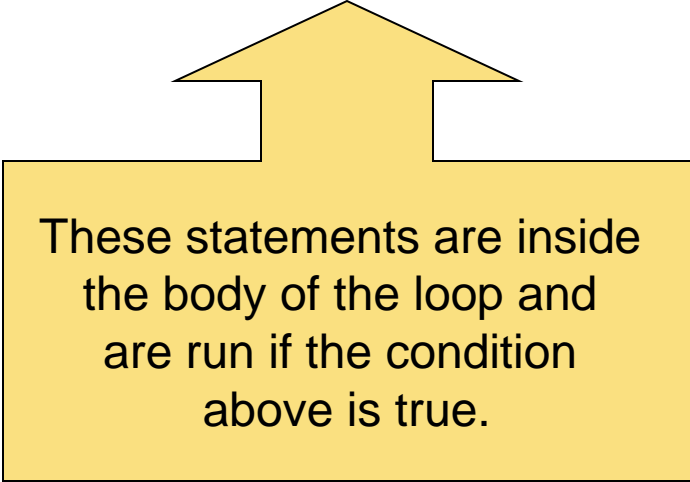
6.1 Do LOOPS

- A loop is one of the most important structures in programming.
- Used to repeat a sequence of statements a number of times.
- The Do loop repeats a sequence of statements either *as long as* or *until* a certain condition is true.

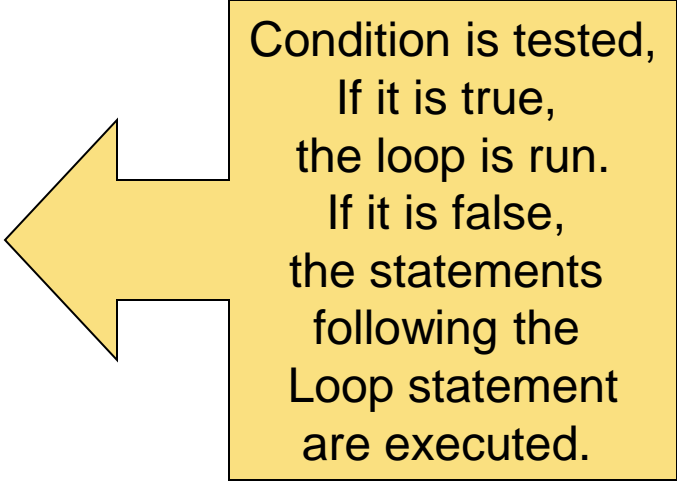
DO LOOP SYNTAX

Do While *condition*
statement(s)

Loop



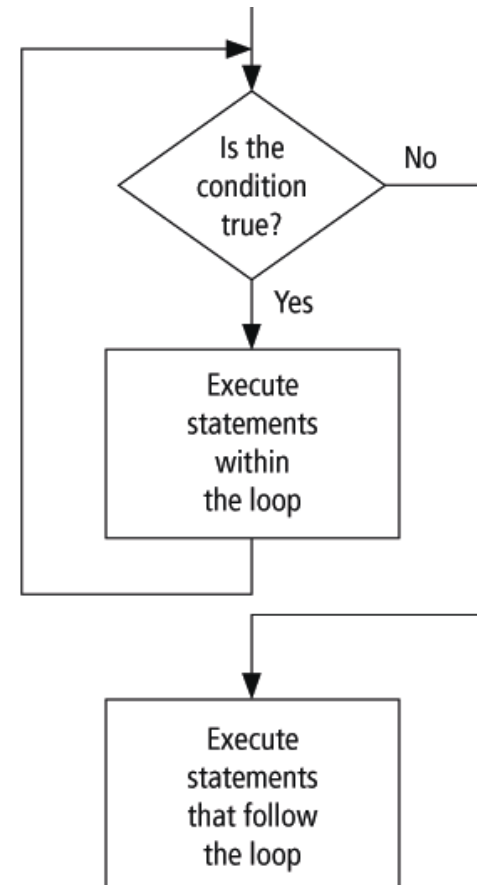
These statements are inside
the body of the loop and
are run if the condition
above is true.



Condition is tested,
If it is true,
the loop is run.
If it is false,
the statements
following the
Loop statement
are executed.

PSEUDOCODE /FLOW CHART FOR A DO LOOP

Do While condition is true
Processing step(s)
Loop



EXAMPLE 1

```
Private Sub btnDisplay_Click(...) _  
    Handles btnDisplay.Click  
    'Display the numbers from 1 to 7  
    Dim num As Integer = 1  
    Do While num <= 7  
        lstNumbers.Items.Add(num)  
        num += 1 'Add 1 to the value of num  
    Loop  
End Sub
```

EXAMPLE: REPEAT REQUEST AS LONG AS RESPONSE IS INCORRECT

```
Dim passWord As String = ""  
Do While passWord <> "SHAZAM"  
    passWord = InputBox("What is the password?")  
    passWord = passWord.ToUpper  
Loop
```

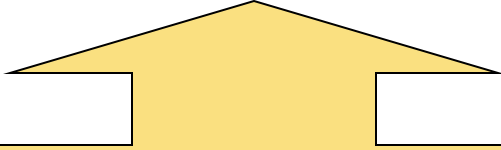
passWord is the loop control variable because the value stored in passWord is what is tested to determine if the loop should continue or stop.

POST TEST LOOP

Do

statement(s)

Loop Until *condition*



Loop is executed once and then the condition is tested. If it is false, the loop is run again. If it is true, the statements following the Loop statement are executed.

EXAMPLE: REPEAT REQUEST UNTIL PROPER RESPONSE IS GIVEN

Do

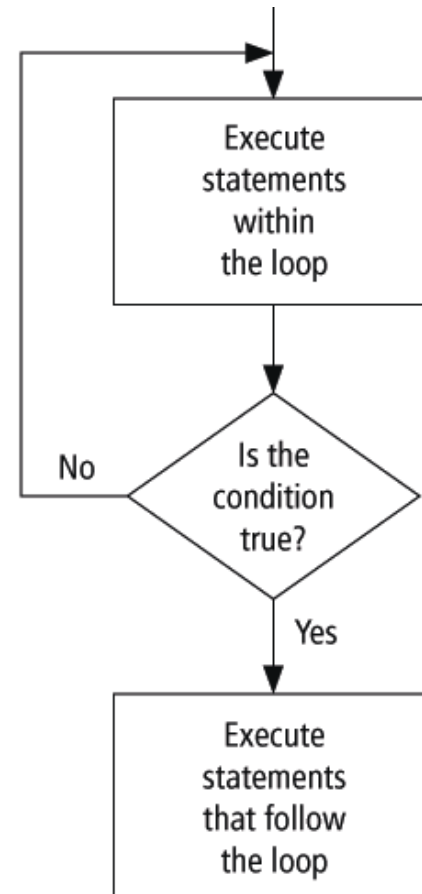
```
passWord = InputBox("What is the password?")
```

```
passWord = passWord.ToUpper
```

```
Loop Until passWord = "SHAZAM"
```

PSEUDOCODE AND FLOWCHART FOR A POST-TEST LOOP

Do
 statement(s)
Loop Until condition is true



WHAT'S THE DIFF?

Do

statement(s)

Loop Until *condition*

Do While *condition*

statement(s)

Loop

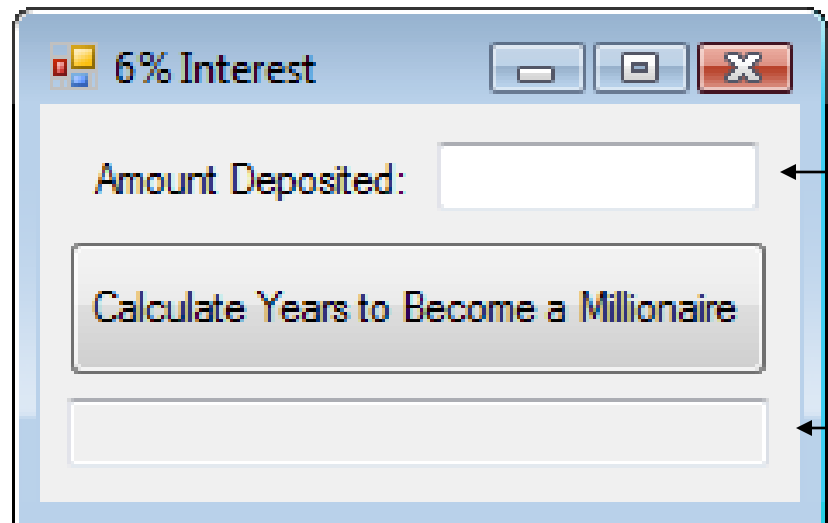
What's the
difference
between a

Do Until

and

Do While?

EXAMPLE 4: FORM



A Java Swing window titled "6% Interest" with a standard Windows-style title bar (minimize, maximize, close buttons). The window contains a text input field labeled "Amount Deposited:", a button labeled "Calculate Years to Become a Millionaire", and another text input field. Arrows point from the labels "txtAmount" and "txtWhen" to the respective input fields.

Amount Deposited:

Calculate Years to Become a Millionaire

txtAmount

txtWhen

EXAMPLE 4: CODE

```
Private Sub btnCalculate_Click(...) Handles  
    btnCalculate.Click  
    Dim balance As Double, numYears As Integer  
    balance = CDbl(txtAmount.Text)  
    Do While balance < 1000000  
        balance += 0.06 * balance  
        numYears += 1  
    Loop  
    txtWhen.Text = "In " & numYears & _  
        " years you will have a million dollars."  
End Sub
```

**See how bad
this code is
without
comments?**

EXAMPLE 4: CODE

```
'calculate how long it'll take the balance to reach $1m
Private Sub btnCalculate_Click(...) Handles btnCalculate.Click
    Dim balance As Double, numYears As Integer

    'ask what the current balance is
    balance = CDb1(txtAmount.Text)

    'loop until the balance reaches $1m
    Do While balance < 1000000
        balance += 0.06 * balance
        numYears += 1
    Loop

    'display a message
    txtWhen.Text = "In " & numYears & " years you will have a million dollars."
End Sub
```

EXAMPLE 4: OUTPUT

6% Interest

Amount Deposited: 100000

Calculate Years to Become a Millionaire

In 40 years you will have a million dollars.

- Be careful to avoid **infinite** loops – loops that never end
- Visual Basic allows for the use of either the **While** keyword or the **Until** keyword at the top or the bottom of a loop
- This textbook will use only **While** at the top and only **Until** at the bottom

INFINITE LOOP

Why?

```
'An infinite loop  
Dim balance As Double = 100, intRate As Double  
Do While balance < 1000  
    balance = (1 + intRate) * balance  
Loop  
MsgBox(FormatCurrency(balance))
```

6.2 PROCESSING LISTS OF DATA WITH DO LOOPS

- Peek Method
- Counters and Accumulators
- Flags
- Nested Loops

PROCESSING LISTS OF DATA WITH DO LOOPS

- Display all or selected items from lists
- Search lists for specific items
- Perform calculations on the numerical entries of a list

- Data to be processed are often retrieved from a file by a Do loop
- To determine if we have reached the end of the file from which we are reading, we use the Peek method.

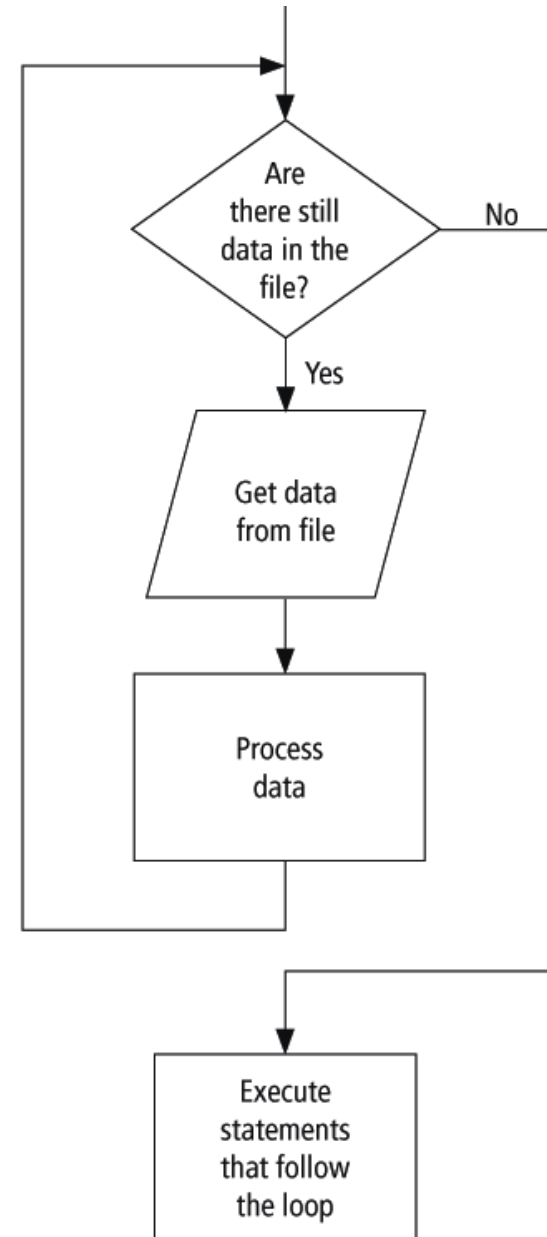
- Suppose a file has been opened as a StreamReader object named `sr`.
- `sr.Peek` is the ANSI value of the first character of the line about to be read with `ReadLine`. If the end of the file has been reached, the value of `sr.Peek` is -1

EXAMPLE 1: DISPLAY THE TOTAL CONTENTS OF A FILE

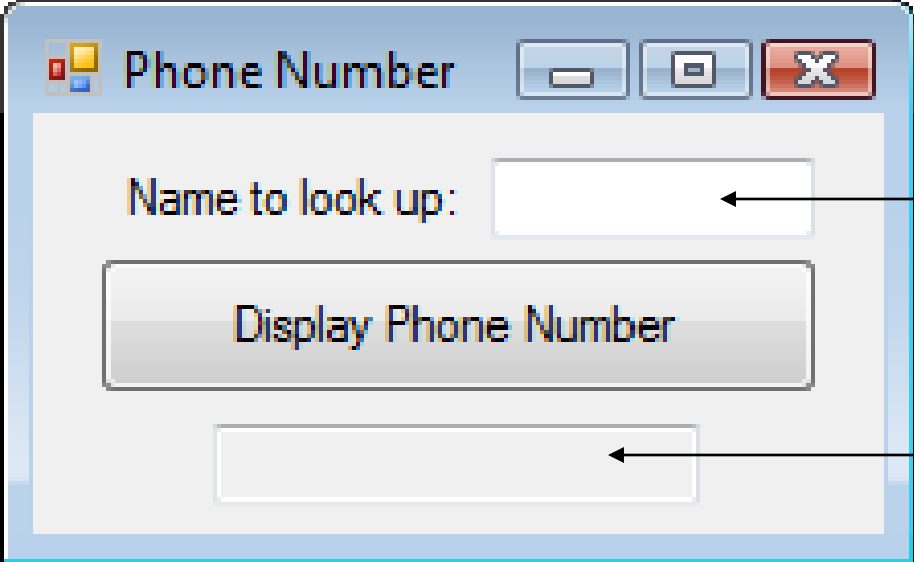
```
Dim sr As IO.StreamReader = _  
  
    IO.File.OpenText("PHONE.TXT")  
lstNumbers.Items.Clear()  
Do While sr.Peek <> -1  
    name = sr.ReadLine  
    phoneNum = sr.ReadLine  
    lstNumbers.Items.Add(name & " " & phoneNum)  
  
Loop  
sr.Close()
```

PSEUDOCODE AND FLOWCHART FOR PROCESSING DATA FROM A FILE

Do While there are still data in the file
 Get an item of data
 Process the item
Loop



EXAMPLE 2: FORM



The image shows a Java Swing window titled "Phone Number". Inside the window, there is a form with the following components:

- A label "Name to look up:" followed by a text input field. An arrow points from the label "txtName" to this field.
- A button labeled "Display Phone Number".
- A text input field below the button. An arrow points from the label "txtNumber" to this field.

EXAMPLE 2: PARTIAL CODE

```
Do While (name <> txtName.Text) _  
        And (sr.Peek <> -1)  
    name = sr.ReadLine  
    phoneNum = sr.ReadLine  
Loop
```

As long as the name being searched for has not been found AND the end of the file has not been reached, the loop will continue

COUNTERS AND ACCUMULATORS

- A **counter** is a numeric variable that keeps track of the number of items that have been processed.
- An **accumulator** is a numeric variable that totals numbers.

FILE COINS.TXT

1
1
5
10
10
25

Count the number of
coins and determine
the total value

EXAMPLE 3: PARTIAL CODE

```
Dim numCoins As Integer = 0
Dim sum As Integer = 0
Dim coin As String
Do While sr.Peek <> -1
```

```
    coin = sr.ReadLine
```

```
    numCoins += 1
```

```
    sum += Cdbl(coin)
```

Loop

sum
is an
accumulator.
It is
used to
total up
the
values
of the
coins.

numCoins is a counter,
it increases by 1 each
time through the loop

- A **flag** is a variable that keeps track of whether a certain situation has occurred.
- The data type most suited to flags is **Boolean**.

MORE ABOUT FLAGS

When *flagVar* is a variable of Boolean type,
the

statements

```
If flagVar = True Then
```

and

```
If flagVar = False Then
```

can be replaced by

```
If flagVar Then
```

and

```
If Not flagVar Then
```

The statements

`Do While flagVar = True`

and

`Do While flagVar = False`

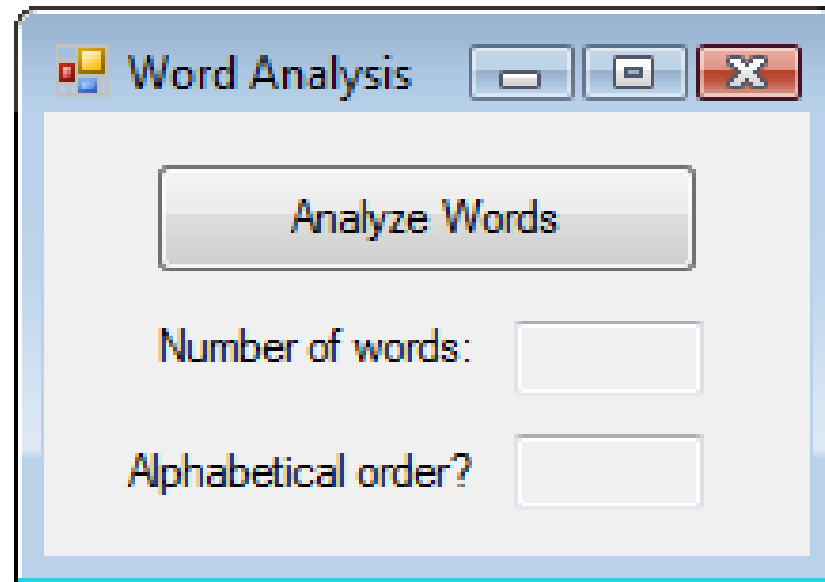
can be replaced by

`Do While flagVar`

and

`Do While Not flagVar`

EXAMPLE 4: FORM



Word Analysis

Analyze Words

Number of words:

Alphabetical order?

The file WORDS.TXT contains words from a spelling bee, one word per line. Count the words and determine whether they are in alphabetical order.

EXAMPLE 4: PARTIAL CODE

```
Dim word1 As String = ""
Dim orderFlag As Boolean = True
Do While (sr.Peek <> -1)
    word2 = sr.ReadLine
    wordCounter += 1
    If word1 > word2 Then
        orderFlag = False
    End If
    word1 = word2
Loop
```

NESTED LOOPS

Statements inside a loop can contain another loop.

6.3 FOR...NEXT LOOPS

- Nested For ... Next Loops
- Local Type Inference

FOR...NEXT LOOPS

- Used when we know how many times we want the loop to execute
- A counter controlled loop

```
For i As Integer = 1 To 5
    lstTable.Items.Add(i & " " & i ^ 2)
Next
```

The loop control variable, i, is

- initialized to 1
- tested against the stop value, 5
- incremented by 1 at the Next statement

SIMILAR DO WHILE LOOP

```
i = 1
```

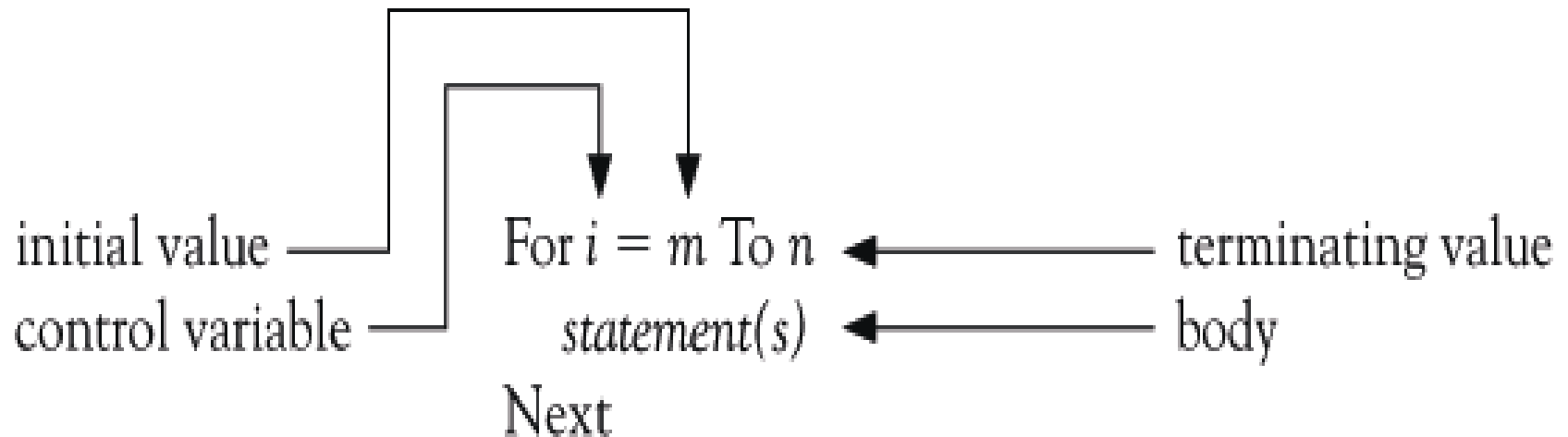
```
Do While i <= 5
```

```
    lstTable.Items.Add(i & " " & i ^ 2)
```

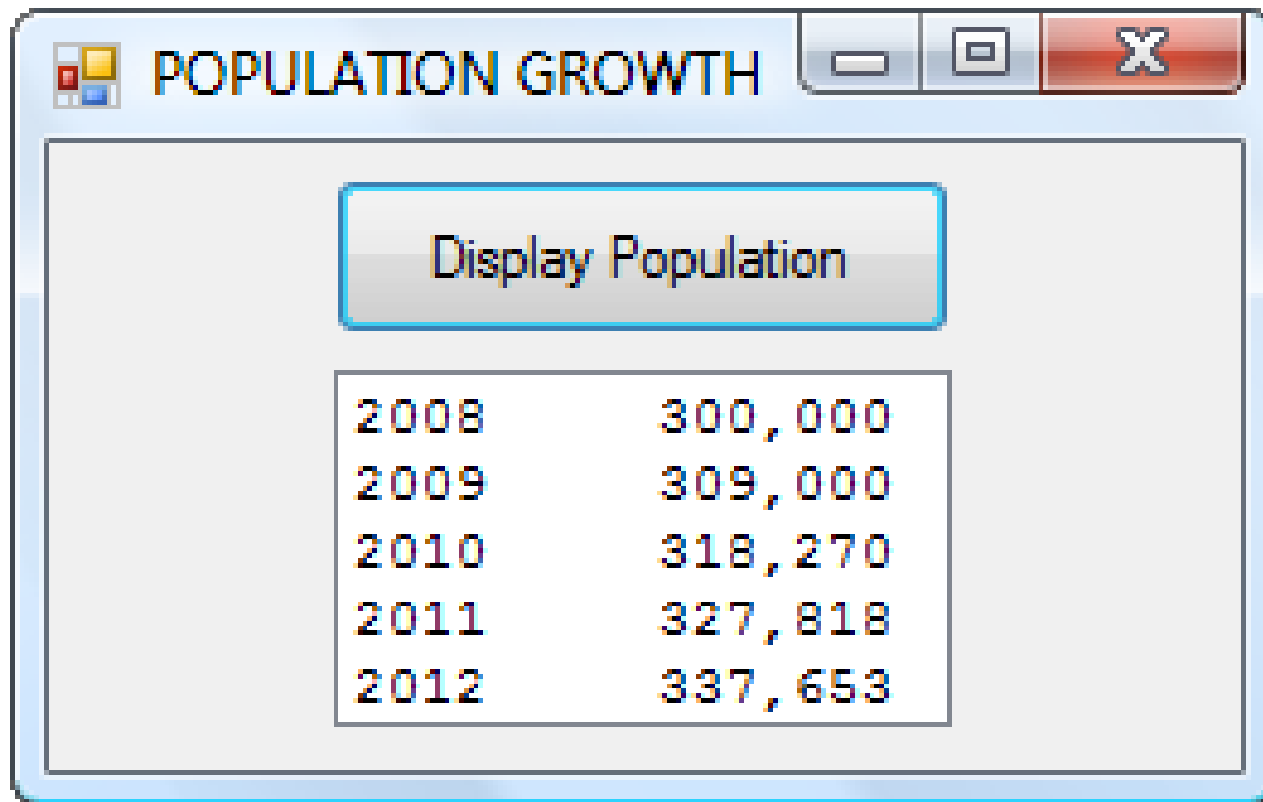
```
    i += 1
```

```
Loop
```

FOR...NEXT LOOP SYNTAX



EXAMPLE 1: OUTPUT



EXAMPLE 1: CODE

```
Dim pop as Double = 300000
Dim fmtStr As String = "{0,4}{1,12:N0}"
For yr As Integer = 2008 To 2012
    lstPop.Items.Add(String.Format( _
                        fmtStr, yr, pop)
    pop += 0.03 * pop
Next
```

EXAMPLE 2

Control
variable

Data
type

Start
value

Stop
value

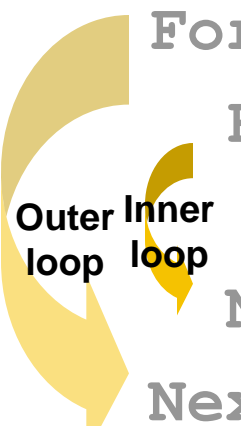
Amount
to add to
i

```
For i As Integer = 0 To n Step s  
    lstValues.Items.Add(i)  
Next
```

EXAMPLE WITH NEGATIVE STEP

```
For j As Integer = 10 To 1 Step -1  
    lstBox.Items.Add(j)  
Next  
lstBox.Items.Add("Blastoff")
```

EXAMPLE: NESTED LOOPS



```
For i As Integer = 65 To 70
    For j As Integer = 1 To 25
        lstBox.Items.Add(Chr(i) & j)
    Next
Next
```

The diagram shows two yellow curved arrows. The outer arrow, labeled 'Outer loop', starts at the 'For i' line and points to the 'Next' line at the end of the code block. The inner arrow, labeled 'Inner loop', starts at the 'For j' line and points to the 'Next' line immediately following it.

OUTPUT: **A1**
 A2
 A3
 :

FOR AND NEXT PAIRS

- For and Next statements must be paired.
- If one is missing, the automatic syntax checker will complain with a wavy underline and a message such as

“A ‘For’ must be paired with a ‘Next’.”

START, STOP, AND STEP VALUES

- Consider a loop beginning with
For i As Integer = m To n Step s .
- The loop will be executed exactly once if m equals n no matter what value s has.
- The loop will not be executed at all if m is greater than n and s is positive, or if m is less than n and s is negative.

ALTERING THE CONTROL VARIABLE

- The value of the control variable should not be altered within the body of the loop.
- Doing so might cause the loop to repeat indefinitely or have an unpredictable number of repetitions.

NON-INTEGGER STEP VALUES

- Can lead to round-off errors with the result that the loop is not executed the intended number of times.
- We will only use Integers for all values in the header.


```
For i As Integer = 1 To 1 Step 10  
    (some statements)  
Next
```

How many times of loops?

```
For i As Integer = 2 To 1 Step 2  
    (some statements)  
Next
```

How many times of loops?

```
For i As Integer = 1 To 5 Step -1  
    (some statements)  
Next
```

How many times of loops?

- The value of the control variable should not be altered within the body of the loop (**For ... Next**).
- To skip an iteration in a **For .. Next** loop:
Continue For
- To skip an iteration in a **Do .. While** loop:
Continue Do

```
For i As Integer = 1 To 5  
    (some statements)  
    Continue For  
    (some statements)  
Next
```

What will happen?

- To break out of a **For .. Next** loop:
Exit For
- To break out of a **Do .. While** loop:
Exit Do

- Why won't the following lines of code work as intended?





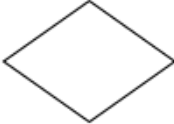
```
For i As Integer = 15 To 1
    listBox.Items.Add(i)
Next
```

- When is a **For ... Next** loop more appropriate than a **Do** loop?

PERFORMING A TASK ON THE COMPUTER

- Determine Output
- Identify Input
- Determine process necessary to turn given Input into desired Output

FLOWCHART SYMBOLS

Symbol	Name	Meaning
	<i>Flowline</i>	Used to connect symbols and indicate the flow of logic.
	<i>Terminal</i>	Used to represent the beginning (Start) or the end (End) of a task.
	<i>Input/Output</i>	Used for input and output operations, such as reading and displaying. The data to be read or displayed are described inside.
	<i>Processing</i>	Used for arithmetic and data-manipulation operations. The instructions are listed inside the symbol.
	<i>Decision</i>	Used for any logic or comparison operations. Unlike the input/output and processing symbols, which have one entry and one exit flowline, the decision symbol has one entry and two exit paths. The path chosen depends on whether the answer to a question is "yes" or "no."

FLOWCHART SYMBOLS CONTINUED



Connector

Used to join different flowlines.



Offpage Connector

Used to indicate that the flowchart continues to a second page.



Predefined Process

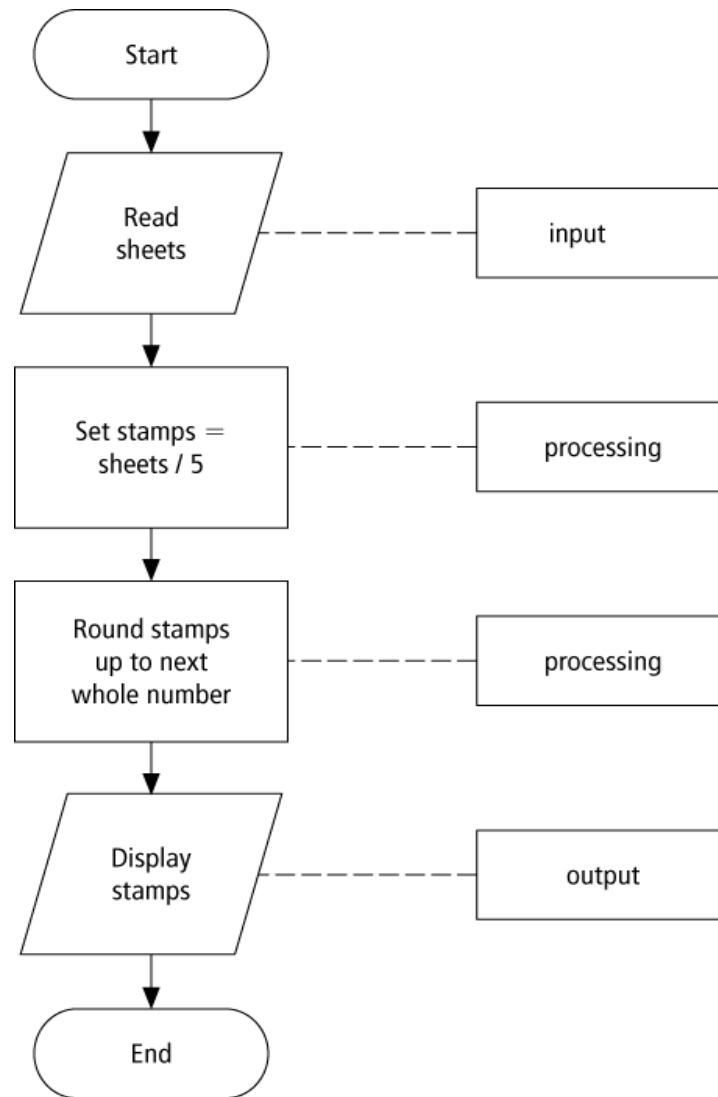
Used to represent a group of statements that perform one processing task.



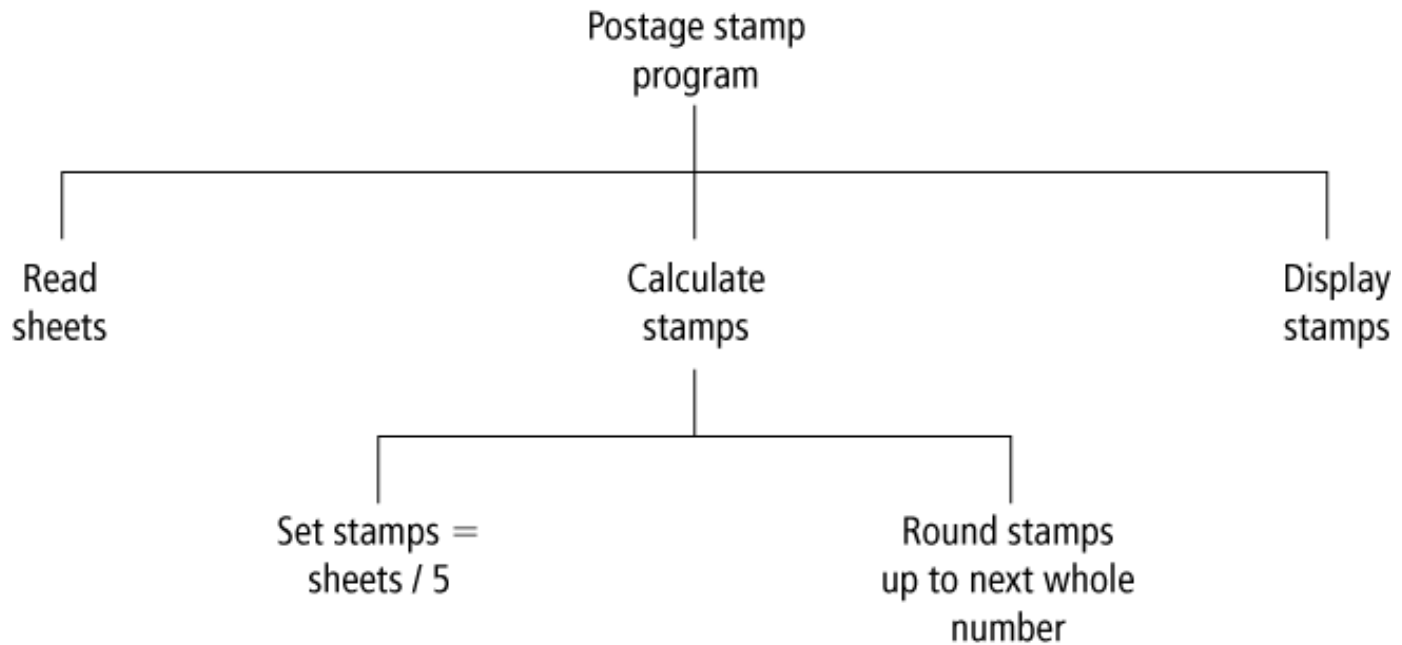
Annotation

Used to provide additional information about another flowchart symbol.

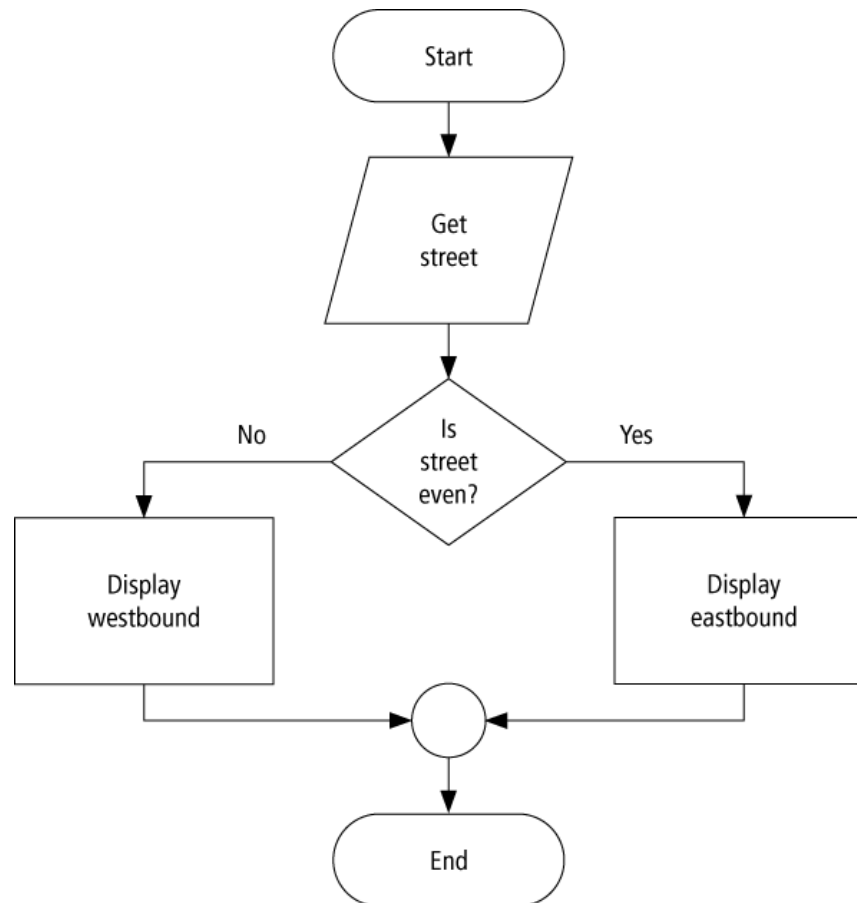
EXAMPLE



HIERARCHY CHARTS EXAMPLE



FLOWCHART



CONTROL NAME PREFIXES

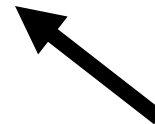
Control	Prefix	Example
button	btn	btnCompute
label	lbl	lblAddress
text box	txt	txtAddress
list box	lst	lstOutput

- Declaration:

```
Dim speed As Double
```



Variable name



Data type

- Assignment:

```
speed = 50
```

VARIABLES

Visual Basic type	structure Storage size	Value range
Boolean	4 bytes	True or False
Byte	1 byte	0 to 255 (unsigned)
Char	2 bytes	0 to 65535 (unsigned)
Date	8 bytes	January 1, 1 CE to December 31, 9999
Decimal	12 bytes	+/-79,228,162,514,264,337,593,543,950,335 with no decimal point;
Double	8 bytes	-1.79769313486231E308 to -4.94065645841247E-324 for negative values; 4.94065645841247E-324 to 1.79769313486232E308 for positive values

Visual Basic type	structure Storage size	Value range
Integer	4 bytes	-2,147,483,648 to 2,147,483,647
Long	8 bytes	-9,223,372,036,854,775,808 to 9,223,372,036,854,775,807
Object	4 bytes	Any type can be stored in a variable of type Object
Short	2 bytes	-32,768 to 32,767
Single	4 bytes	-3.402823E38 to -1.401298E-45 for negative values; 1.401298E-45 to 3.402823E38 for positive values
String	10 bytes + (2 * string length)	0 to approximately two billion Unicode characters

SOME TYPES OF SYNTAX ERRORS

- Misspellings

`lstBox.Itms.Add(3)`

- Omissions

`lstBox.Items.Add(2 +)`

- Incorrect punctuation

`Dim m; n As Integer`

Displayed as blue underline in VS

A TYPE OF RUN-TIME ERROR

```
Dim numVar As Integer = 1000000  
numVar = numVar * numVar
```

What's wrong with the above?

A LOGICAL ERROR

```
Dim average As Double  
Dim m As Double = 5  
Dim n As Double = 10  
average = m + n / 2
```

What's wrong with the above?

WHAT'S WRONG WITH THIS?

```
Private Sub Button1_Click(ByVal sender As System.Object,  
    Dim phoneNumber As Double  
    phoneNumber = "234-5678"  
    TextBox1.Text = "My phone number is " & phoneNumber  
End Sub  
--
```

IS THIS ALLOWED?

- `Dim x as double = "23"`
- `dblVar = txtBox.text`
- `dblVar = 2 & 3`

STRING VARIABLE

- Declaration:

```
Dim firstName As String
```

Variable name



Data type



- Assignment:

```
firstName = "Fred"
```

STRING LITERAL

A **string literal** is a sequence of characters surrounded by quotation marks.

Examples:

Does this work?

```
"She said: "I'm tired.""
```

SUBSTRING METHOD

Let *str* be a string.

`str.Substring(m, n)` is the substring of length *n*, beginning at position *m* in *str*.

“Visual Basic”.Substring(2, 3) is “sua”

“Visual Basic”.Substring(0, 1) is “V”

- The **scope** of a variable is the portion of the program that can refer to it.
- Variables declared inside an event procedure are said to have **local scope** and are only available in the event procedure in which they are declared.

- Variables declared outside an event procedure are said to have **class-level scope** and are available to every event procedure.
- Usually declared after
`Public Class formName`
(Declarations section of Code Editor.)

EXAMPLE

When $a = 3$, $b = 4$

$$(a + b) < 2 * a$$

TRUE?

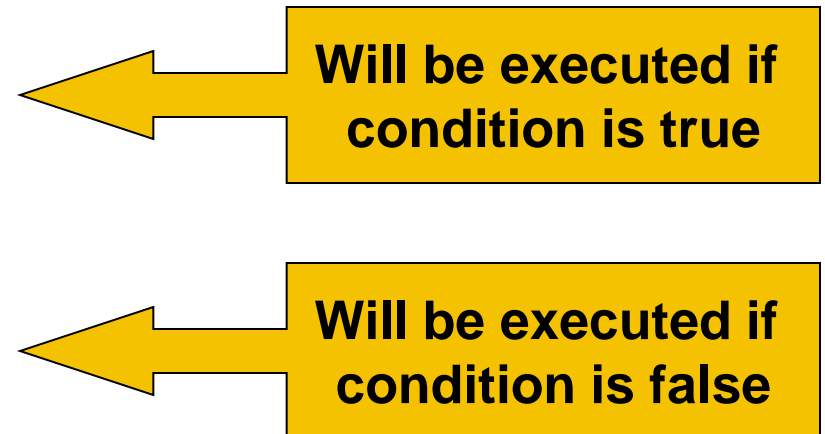
LOGICAL OPERATORS

- Used with Boolean expressions
- *Not* – makes a False expression True and vice versa
- *And* – will yield a True if and only if both expressions are True
- *Or* – will yield a True if at least one of both expressions are True

IF BLOCK

The program will take a course of action based on whether a condition is true.

```
If condition Then  
    action1  
Else  
    action2  
End If
```



SUB PROCEDURES

- Perform one or more related tasks
- General syntax

```
Sub ProcedureName()  
    statements  
End Sub
```

CALLING A SUB PROCEDURE

- The statement that invokes a Sub procedure is also referred to as a **Call statement**.
- A Call statement looks like this:
ProcedureName()

```
Public Sub btnOne_Click (...) Handles _  
    btnOne.Click  
    Dim n As Double = 19  
    Triple(n)  
    txtBox.Text = CStr(n)  
End Sub  
  
Sub Triple(ByVal num As Double)  
    num = 3 * num  
End Sub
```

What is output?

```
Public Sub btnOne_Click (...) Handles _  
    btnOne.Click  
  
    Dim num As Double = 4  
    Triple(num)  
    txtBox.Text = CStr(num)  
End Sub  
  
Sub Triple(ByRef num As Double)  
    num = 3 * num  
End Sub
```

What is output?

NAMED CONSTANTS

```
Const CONSTANT_NAME As DataType _  
    = value
```

Ex)

```
Const PI As Double = 3.14
```

```
Dim num As Double = 4
```

STRUCTURED PROGRAMMING

- Control structures in structured programming:
 - *Sequences*: Statements are executed one after another.
 - *Decisions*: One of two blocks of program code is executed based on a test for some condition.
 - *Loops (iteration)*: One or more statements are executed repeatedly as long as a specified condition is true.